

<p><b>SPECIAL DOUBLES</b></p> <p>After Overcall: Penalty <input type="checkbox"/> _____</p> <p>Negative <input checked="" type="checkbox"/> thru 3S</p> <p>Responsive: <input checked="" type="checkbox"/> thru 3S _____ Maximal <input type="checkbox"/></p> <p>Support: Dbl <input type="checkbox"/> thru _____ Rdbl <input type="checkbox"/></p> <p>Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/></p> <p>1 level by opr 15-17 no stop</p> <hr/> <p><b>SIMPLE OVERCALL</b></p> <p>1-level 7 _____ to + _____ HCP (usually)</p> <p>Often 4 cards <input type="checkbox"/> Very light style <input type="checkbox"/></p> <p><b>Responses</b></p> <p>New Suit: Forcing <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input checked="" type="checkbox"/></p> <p>Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <p>Jump Q is mixed LR</p> <hr/> <p><b>JUMP OVERCALL</b></p> <p>Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/></p> <hr/> <p><b>OPENING PREEMPTS</b></p> <p>Sound <input type="checkbox"/> Light <input checked="" type="checkbox"/> Very Light <input type="checkbox"/></p> <p>3/4-bids <input type="checkbox"/></p> <p>Conv./Resp. _____</p> <hr/> <p><b>DIRECT CUEBID</b></p> <p>Over: Minor <input type="checkbox"/> Major <input type="checkbox"/></p> <p>Natural <input type="checkbox"/></p> <p>Strong T/O <input type="checkbox"/></p> <p>Michaels <input checked="" type="checkbox"/> <input checked="" type="checkbox"/></p> <hr/> <p><b>SLAM CONVENTIONS</b> Gerber <input type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input type="checkbox"/> 1430 <input checked="" type="checkbox"/></p> <p>1430 Gerber, only if jump to 4C over natural NT.</p> <p>vs. Interference: DOPI <input type="checkbox"/> DEPO <input checked="" type="checkbox"/> Level: DOPE _____ ROPI <input type="checkbox"/></p>	<p><b>NOTRUMP OVERCALLS</b></p> <p>Direct: 15 _____ to 18 _____ Systems on <input type="checkbox"/></p> <p>Conv. _____</p> <p>Balance: 11 _____ to 14 _____</p> <p>Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input checked="" type="checkbox"/></p> <p>Conv. Systems on _____</p> <hr/> <p><b>DEFENSE VS NOTRUMP</b></p> <p>vs: Weak/Strong _____</p> <p>2♠ Hearts &amp; lower _____</p> <p>2♣ Spades &amp; lower _____</p> <p>2♥ Hearts _____</p> <p>2♠ Spades _____</p> <p>Dbl Penalty _____ By PH = 1 m</p> <p>Other: _____</p> <hr/> <p><b>OVER OPP'S T/O DOUBLE</b></p> <p>New Suit Forcing: 1-level <input checked="" type="checkbox"/> 2-level <input type="checkbox"/></p> <p>Redouble implies no fit <input type="checkbox"/></p> <p>2NT Over Limit + Limit Weak</p> <p>Majors <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Minors <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Other: _____</p> <hr/> <p><b>VS OPENING PREEMPT DOUBLE IS</b></p> <p>Takeout <input checked="" type="checkbox"/> thru 4H _____ Penalty <input type="checkbox"/></p> <p>Conv. Takeout: _____</p> <p>Lebensohl 2NT Response <input checked="" type="checkbox"/></p> <p>Other: 2NT overcall, syst on _____</p>	<p><b>NAMES</b> Waterman Vincent</p> <hr/> <p><b>GENERAL APPROACH</b></p> <p>Two Over One: Game Forcing <input type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/></p> <p>VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/></p> <p>FORCING OPENING: 1♠ <input type="checkbox"/> 2♣ <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/></p> <hr/> <p><b>NOTRUMP OPENING BIDS</b></p> <table style="width:100%;"> <tr> <td>1NT _____</td> <td>3♣ Puppet _____</td> <td>2NT 20 _____ to 21 _____</td> </tr> <tr> <td>12 _____ to 14 _____</td> <td>3♦ 5-5 m, strong _____</td> <td>Puppet Stayman</td> </tr> <tr> <td>_____ to _____</td> <td>3♥ 3-1-9 _____</td> <td>Transfer Respon</td> </tr> <tr> <td>5-Card Major Common <input checked="" type="checkbox"/></td> <td>3♠ 1-3-9 _____</td> <td>Jacoby <input checked="" type="checkbox"/> Texas</td> </tr> <tr> <td>System On Over X and 2C _____</td> <td></td> <td>3♠ Both minors _____</td> </tr> <tr> <td>2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/></td> <td></td> <td></td> </tr> <tr> <td>2♦ Transfer to ♥ <input checked="" type="checkbox"/></td> <td>4♦, 4♥ Transfer <input checked="" type="checkbox"/></td> <td>3NT _____ to _____</td> </tr> <tr> <td>Forcing Stayman <input type="checkbox"/></td> <td>Smolen <input checked="" type="checkbox"/></td> <td>Any solid suit, no os.</td> </tr> <tr> <td>2♥ Transfer to ♠ <input checked="" type="checkbox"/></td> <td>Lebensohl <input checked="" type="checkbox"/> (Fast denies)</td> <td>Conventional NT Oj</td> </tr> <tr> <td>2♠ to 3C _____</td> <td>Negative Double <input checked="" type="checkbox"/> 3D _____</td> <td></td> </tr> <tr> <td>2NT to 3D _____</td> <td></td> <td></td> </tr> </table> <hr/> <table style="width:100%;"> <tr> <th style="width:50%;">MAJOR OPENING</th> <th style="width:50%;">MINOR OPENING</th> </tr> <tr> <td>Expected Min. 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Raise: 2NT <input checked="" type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input type="checkbox"/></p> <p>Other: Jacoby _____</p> <p>1NT: Forcing <input type="checkbox"/> Semi-forcing <input type="checkbox"/></p> <p>2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> to _____</p> <p>3NT: 13 _____ to 15 _____</p> <p>Drury <input type="checkbox"/>: Reverse <input checked="" type="checkbox"/> 2-Way <input type="checkbox"/> Fit <input type="checkbox"/></p> <p>Other: JS by PH = fit _____</p>	1NT _____	3♣ Puppet _____	2NT 20 _____ to 21 _____	12 _____ to 14 _____	3♦ 5-5 m, strong _____	Puppet Stayman	_____ to _____	3♥ 3-1-9 _____	Transfer Respon	5-Card Major Common <input checked="" type="checkbox"/>	3♠ 1-3-9 _____	Jacoby <input checked="" type="checkbox"/> Texas	System On Over X and 2C _____		3♠ Both minors _____	2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/>			2♦ Transfer to ♥ <input checked="" type="checkbox"/>	4♦, 4♥ Transfer <input checked="" type="checkbox"/>	3NT _____ to _____	Forcing Stayman <input type="checkbox"/>	Smolen <input checked="" type="checkbox"/>	Any solid suit, no os.	2♥ Transfer to ♠ <input checked="" type="checkbox"/>	Lebensohl <input checked="" type="checkbox"/> (Fast denies)	Conventional NT Oj	2♠ to 3C _____	Negative Double <input checked="" type="checkbox"/> 3D _____		2NT to 3D _____			MAJOR OPENING	MINOR OPENING	Expected Min. 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