



### SPECIAL DOUBLES

After Overcall: **Penalty**  \_\_\_\_\_  
 Negative  thru 4D  
 Responsive  : thru 4D Maximal   
**Support: Dbl.**  thru 2H Redbl   
 Card-showing  Min. Offshape T/O   
 Equal Lev Conv; supp X /1NT has 5m

### SIMPLE OVERCALL

1 level 7 to 17 HCP (usually)  
 often 4 cards  very light style   
**Responses**  
 New Suit: Forcing  NFConst  NF   
 Jump Raise: Forcing  Inv.  Weak   
 Q only F; jump Q mixed

### JUMP OVERCALL

Strong  Intermediate  Weak

### OPENING PREEMPTS

Sound  Light  Very Light   
 3/4-bids     
 Conv./Resp. \_\_\_\_\_

### DIRECT CUEBID

OVER: Minor Major  
 Natural    
 Strong T/O    
 Michaels

**SLAM CONVENTIONS** Gerber : 4NT: Blackwood  RKC  1430

Minorwood if in GF already; 0314; Gerber 1st Step 0-4

Mini Key Card 01122 4C over Preempt; 5N usually pick a slam

vs Interference: DOPI  DEPO  Level: \_\_\_\_\_ ROPI

### LEADS (circle card led, if not in bold)

versus Suits		versus Notrump	
<b>X X</b>	x(x)x x	<b>X X</b>	x(x)x x
x(x) <b>X</b>	x(x)x x x	x(x)x	x(x)x x x
<b>(A)K</b> x	<b>T</b> 9 x	<b>A K</b> J x	<b>A Q</b> J x
<b>K</b> Q x	<b>K J</b> T x	<b>A J</b> T 9	<b>A T</b> 9 x
<b>Q</b> J x	<b>K T</b> 9 x	<b>K Q</b> J x	<b>K Q</b> T 9
<b>J</b> T 9	<b>Q T</b> 9 x	<b>Q J</b> T x	<b>Q T</b> 9 x
<b>K</b> Q T 9		<b>J T</b> 9 x	<b>T</b> 9 x x

### LENGTH LEADS:

4th Best vs SUITS  vs NT   
 3rd/5th Best vs SUITS  vs NT   
 RUSINOW v NT Attitude vs NT

### Primary signal to partner's leads

Attitude  Count  Suit preference

### SPECIAL CARDING

### NOTRUMP OVERCALLS

**Direct:** 15 to 18 Systems on   
**Conv.**  sys on; tr their suit splinter  
**Balancing:** 11 to 15  
 Jump to 2NT: Minors  2 Lowest   
**Conv.**  1m (1NT) = Woolsey see below

### DEFENSE VS NOTRUMP

vs: **ST WK Max** 14m (1NT)  
 2 **♣** **♥ & ♠** same  
 2 **♦** **♥ or ♠** same  
 2 **♥** **5♥ 4 minor** same  
 2 **♠** **5♠ 4 minor** same  
 Dbl: **5m 4M** Penaty  
 Other **FOC v 10-12 NT**  
 Vs NT Ovc - Same but X = Penalty

### OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level  2 level   
 Jump Shift: Forcing  Inv.  Weak   
 Redouble implies no fit   
 2NT Over Limit+ Limit Weak  
 Majors     
 Minors     
 Other \_\_\_\_\_

### VS Opening Preempts Double Is

Takeout  thru 4S Penalty   
 Conv. Takeout: **Leap Michaels**  
 Lebensohl 2NT Response   
 Other: **2N 16-19**

### DEFENSIVE CARDING

Standard:  vs SUITS vs NT  
 Except   
 9/10 0/2 midhand  
 K asks QJ or count v NT  
 Upside-Down:  
 count    
 attitude

### FIRST DISCARD

Lavinthal    
 Odd/Even

### OTHER CARDING

Smith Echo    
 Trump Suit Pref.   
 Foster Echo

### PLEASE ASK

NAMES Traudt Treitel

### GENERAL APPROACH

Two Over One: \_\_\_\_\_ [In Comp XX Offer to Play over Art Bid except tran & cue bi  
**Two Over One:** Game Forcing  Game Forcing Except When Suit Rebid   
**VERY LIGHT:** Openings  3rd Hand  Overcalls  Preempts   
**FORCING OPENING:** 1 **♣**  2 **♣**  Natural 2 Bids  Other  \_\_\_\_\_

### NOTRUMP OPENING BIDS

**1NT**  
15 to 17  
 to \_\_\_\_\_  
 5-card Major common   
 System on over **Artif X**  
 2 **♣** Stayman  Puppet   
 2 **♥** Transfer to **♥**  4 **♦**, 4 **♥** Transfer   
**Forcing Stayman**  **Smolen**   
 2 **♥** Transfer to **♠**   
 2 **♠** size ask or **♣**   
 2NT **♦** or wk 5-5m  **Other:** 2C/3OM slam try

3 **♣** Puppet \_\_\_\_\_  
 3 **♦** 5-5m GF \_\_\_\_\_  
 3 **♥** 3-1 (5-4) \_\_\_\_\_  
 3 **♠** 1-3 (5-4) \_\_\_\_\_

Trans/Re if both available  
 2NT 20 to 21  
 Puppet Stayman   
**Transfer Responses:**  
 Jacoby  Texas   
 3 **♠** MSS \_\_\_\_\_  
 Smolen \_\_\_\_\_

3NT \_\_\_\_\_ to XX artif  
 bid is offer play ex retrans

**Conventional NT Openings**  
 DONT & XX asks 2 **♣**  
 over PENALTY X \_\_\_\_\_

### MAJOR OPENING

Expected Min. Length 4 5  
 1st/2nd    
 3rd/4th

### RESPONSES

Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Conv. Raise: 2NT  3NT  Splitter   
 Other: Non-Serious 3N; 3S if H trump

1NT: Forcing  Semi-forcing

2NT: Forcing  Inv.  \_\_\_\_\_ to \_\_\_\_\_

3NT: \_\_\_\_\_ to \_\_\_\_\_

Drury : Reverse  2-Way  Fit

Soloway J/S 2 str 3 inv

Other: Spiral 3m=3 3M=4

### MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.  
 1 **♣**      
 1 **♦**

### RESPONSES

Double Raise: Force  Inv.  Weak   
 After Overcall: Force  Inv.  Weak   
 Forcing Raise: J/S in other minor   
 Single raise  Other: F2 2N or 3m \_\_\_\_\_

Frequently bypass 4+

1NT/1 **♣** 6 to 10

2NT Forcing  Inv.  11 to 12

3NT: 13 to 15

Other: 1 **♦** 3 **♣** inv; dbl J/S = nat

### DESCRIBE

### RESPONSES/REBIDS

2 <b>♣</b> _____ to _____ HCP	22+ if bal	cheapest m 2nd neg
2 <b>♦</b> Resp: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/> 2,3,4 good suits		X/XX 2nd neg
2 <b>♦</b> <u>5</u> to <u>11</u> HCP	Feature	NSF/OC may be lead
Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>		2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2 <b>♥</b> <u>5</u> to <u>11</u> HCP	Feature	NSF/OC may be lead
Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>		2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2 <b>♠</b> <u>5</u> to <u>11</u> HCP	Feature	NSF/OC may be lead
Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>		2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>

**OTHER CONV. CALLS:** New Minor Forcing:  2-Way NMF  2 **♦** PH 11-12

Weak Jump Shifts: In Comp.  Not in Comp.  P of XX is to play 2/3 level only

4th Suit Forcing: 1 Rd.  Game  v. big club X=M NT=m; NMF 1H 1S; 1N

Un v Un NT & Michaels PH jump=fit; 1M 3 **♣** inv; Trans after 2N jump rebid

XXX def v. artificial 2bids; 4-4 4-5 open 1C; 1H 1S; 1N 2N = clubs

a/reverse cheaper NT/4th suit bad hand; ignore X if 2way NMF would apply