



NAMES J. Traudt - C. Anderson 02-07-23

SPECIAL DOUBLES

After Overcall: **Penalty** 1st X T/O
Negative thru 3S
Responsive : thru 3S Maximal
Support: Dbl. thru 2 lev *Redbl
Card-showing Min. Offshape T/O
Q F until suit bid twice; *1X 1Y (Z) < 2Y X

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
Conv. xx relay to 2C for minor
Balancing: 10 to 14
Jump to 2NT: Minors 2Lowest
Conv.

DEFENSE VS NOTRUMP

vs: **Direct Only** * 2C always 2N
2♣ **Majors** 3C=Minors
2♦ **Hearts** 3D=H
2♥ **Spades** 3H=Majors
2♠ **Clubs** 3S=S
Dbl: 5m 4M 2N=D
Other Advancer 2N = love your bid vs Wk < 15 X=Penalty; * Wk/St

SIMPLE OVERCALL

1 level 7 to 16 HCP (usually)
often 4 cards very light style
Responses
New Suit: Forcing NF Const NF
Jump Raise: Forcing Inv. Weak
Q limit+; NSF1; 2 lev ovc = 12+

JUMP OVERCALL

Strong **Intermediate** **Weak**

OPENING PREEMPTS

Sound Light Very Light
3/4-bids
Conv./Resp. lite 3rd or fav vul

DIRECT CUEBID

OVER: Minor Major
Natural
Strong T/O
Michaels

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430
Specific kings: Minorwood 1430 if GF

vs Interference: DOPI DEPO Level: _____ ROPI

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
X X X(X) X X	X X X(X) X X
(X) X X X(X) X X X	(X) X X X(X) X X X
(A) K X T 9 X	A K J X A Q J X
(K) Q X K J T X	A J T 9 A T 9 X
Q J X K T 9 X	K Q J X K Q T 9
J T 9 Q T 9 X	Q J T X Q T 9 X
K Q T 9	J T 9 X T 9 X X

LENGTH LEADS:

4th Best vs SUITS vs NT
3rd/5th Best vs SUITS vs NT
low from honor; freq sp Attitude vs NT
hi lo w/Q or dbltn on ace

Primary signal to partner's leads
Attitude Count Suit preference

DEFENSIVE CARDING

Standard: vs SUITS vs NT
Except
v NT ace count/unblock
v NT king attitude
Upside-Down: count attitude
FIRST DISCARD
Lavinthal
Odd/Even
Attitude
OTHER CARDING
Smith Echo
Trump Suit Pref.
Foster Echo

GENERAL APPROACH

2/1 with Variable NT
Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ **Natural 2 Bids** **Other**

NOTRUMP OPENING BIDS

1NT
10 12 to 1, 2, 3NV 3♣ **Puppet** _____
15 17 to 3V, 4 3♦ **Msst H=C pull KCBW** _____
5-card Major common 3♥ **4 or 6 H; 3N<4; KC** _____
System on over _____ 3♠ **4 or 6 S; 3N<4; KC** _____
2♣ Stayman Puppet **A/2C bid to play if WKNT** _____
2♦ **Transfer to ♥** 4♦, 4♥ **Transfer** _____
Forcing Stayman **Smolen** X F to 2NT _____
2♥ **Transfer to ♠** **Lebensohl** (Fast denies) _____
2♠ **Range Ask/Minor** **Neg. Double** next X t/o _____
2NT **Asks for Minor** **Other: A/Tran bids GF** _____

2NT 19 20 to 20 21

Puppet Stayman
Transfer Responses:
Jacoby **Texas**
3♠ asks minor; a/3N minor = 5

3NT _____ to _____
8 minor with A or K

Conventional NT Openings

A/2C 3X NF + M
4 lev tran on if both avail

MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: Force Inv. **Weak**
After Overcall: Force Inv. **Weak**
Conv. Raise: **2NT** **3NT** **Splinter**
Other: 3C 6-9 3D 10-11 Off Comp; 3H Splinter raise
1NT: Forcing **Semi-forcing**
2NT: Forcing Inv. _____ to _____
3NT: 12 to 14 Fit *
Drury : **Reverse** **2-Way** **Fit**
Other: on over X; *3N to play in comp et. Frivolous; 1M 2M 8-10

MINOR OPENING

Expected Min. Length	4	3	0-2	Conv.
1♣	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: Force Inv. **Weak**
After Overcall: Force Inv. **Weak**
Forcing Raise: **J/S in other minor**
Other: J/S Om 10-11
Frequently bypass 4+♦ **Raise 6-9**
1NT/1♣ 8 to 10
2NT Forcing Inv. 11 to 12
3NT: 13 to 15
Other 2H 5-5M 6-8; 2S GF minor

DESCRIBE

RESPONSES/REBIDS

2♣ <u>22+</u> to _____ HCP Strong <input type="checkbox"/> Other <input type="checkbox"/>	2D=A/K; 2H Neg
2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/>	
2♦ <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	CD min HS max 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	CD min HS max 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	CD min HS max 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF XYZ/1N *

Weak Jump Shifts: In Comp. **Not in Comp.** over 2NT jump NMF; new suit F1
4th Suit Forcing: 1 Rd. **Game** * 2D asks OM first; * PH D>C only NMF
if Opp Ovc Q=limit+ and NSF until suit bid twice; if P Ovc Q=limit+ NSF1
v Prec Cl same as 1NT; vs short C/D Q Nat 2H wk Mich Jump Q st Mich
if opps fit, 2N T/O; Leb over Rev; 1N (X) suit touch, XX 5, pass asks XX

SPECIAL CARDING **PLEASE ASK**