



### SPECIAL DOUBLES

After Overcall: **Penalty**  \_\_\_\_\_  
 Negative  thru \_\_\_\_\_  
 Responsive  : thru \_\_\_\_\_ Maximal   
**Support: Dbl.**  thru \_\_\_\_\_ **Redbl**   
 Card-showing  Min. Offshape T/O

### NOTRUMP OVERCALLS

**Direct:** 15 to 18 Systems on   
**Conv.**  \_\_\_\_\_  
**Balancing:** 11 to 16  
 Jump to 2NT: Minors  2Lowest   
**Conv.**  \_\_\_\_\_

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### GENERAL APPROACH

**Two Over One:** Game Forcing  Game Forcing Except When Suit Rebid   
**VERY LIGHT:** Openings  3rd Hand  Overcalls  Preempts   
**FORCING OPENING:** 1♣  2♣  Natural 2 Bids  Other  \_\_\_\_\_

### SIMPLE OVERCALL

1 level 8 to 18 HCP (usually)  
 often 4 cards  very light style   
**Responses**  
 New Suit: Forcing  NFConst  NF   
 Jump Raise: Forcing  Inv.  Weak

### DEFENSE VS NOTRUMP

**vs: Direct Seat** **Balancing**  
 2♣ **C and H** **Majors**  
 2♦ **D and H** **D**  
 2♥ **Majors** **H**  
 2♠ **S and m** **S**  
 Dbl: **One suit** 12-14  
 Other \_\_\_\_\_

### NOTRUMP OPENING BIDS

**1NT**  
12 to 14      3♣ to play, puppet \_\_\_\_\_  
15 to 17      3♦ to play, 5-5 F \_\_\_\_\_  
 5-card Major common  3♥ GF, 3-1-4-5 \_\_\_\_\_  
 System on over 2C      3♠ GF, 1-3-4-5 \_\_\_\_\_  
 2♣ Stayman  Puppet   
 2♦ Transfer to ♥  4♦, 4♥ Transfer   
**Forcing Stayman**  **Smolen**   
 2♥ Transfer to ♠  **Lebensohl**  (**fast denies**)  
 2♠ \_\_\_\_\_ **Neg. Double**  2, 3 levels  
 2NT \_\_\_\_\_ **Other:** \_\_\_\_\_

**2NT** 20 to 21  
 Puppet Stayman   
**Transfer Responses:**  
**Jacoby**  **Texas**   
 3♠ **Minors** \_\_\_\_\_

**3NT** G to \_\_\_\_\_  
**Conventional NT Openings**

### JUMP OVERCALL

**Strong**  **Intermediate**  **Weak**

### OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level  2 level   
 Jump Shift: Forcing  Inv.  Weak   
 Redouble implies no fit

### OPENING PREEMPTS

Sound      Light      Very Light  
 3/4-bids                    
**Conv./Resp.** \_\_\_\_\_

**2NT Over**      **Limit+**      **Limit**      **Weak**  
**Majors**                    
**Minors**                    
 Other \_\_\_\_\_

### MAJOR OPENING

Expected Min. Length      4      5  
 1st/2nd              
 3rd/4th           

### RESPONSES

Double Raise: Force  Inv.  **Weak**   
 After Overcall: Force  Inv.  **Weak**   
 Conv. Raise: **2NT**  **3NT**  **Splinter**   
**Other:** 3C, 3D  
**1NT:** **Forcing**  **Semi-forcing**   
**2NT:** **Forcing**  Inv.  \_\_\_\_\_ to \_\_\_\_\_  
**3NT:** **> 4 jumps** to \_\_\_\_\_  
**Drury**  : **Reverse**  **2-Way**  **Fit**   
**Other:** \_\_\_\_\_

### MINOR OPENING

Expected Min. Length      4      3      0-2      **Conv.**  
 1♣           
 1♦     

### RESPONSES

Double Raise: Force  Inv.  **Weak**   
 After Overcall: Force  Inv.  **Weak**   
 Forcing Raise: **J/S in other minor**   
**Single raise**  **Other:** \_\_\_\_\_  
 Frequently bypass 4+♦   
**1NT/1♣** 8 to 10  
**2NT Forcing**  Inv.  12 to 14  
**3NT:** 15 to 17  
**Other:** \_\_\_\_\_

### DIRECT CUEBID

OVER: Minor      Major  
 Natural              
 Strong T/O              
 Michaels           

### VS Opening Preempts Double Is

Takeout  thru 4H **Penalty**   
**Conv. Takeout:** \_\_\_\_\_  
**Lebensohl 2NT Response**   
**Other:** \_\_\_\_\_

**SLAM CONVENTIONS** Gerber : 4NT: Blackwood  RKC  1430

vs Interference: DOPI  DEPO  Level: \_\_\_\_\_ ROPI

### LEADS (circle card led, if not in bold)

versus Suits		versus Notrump	
<b>X X</b>	x x x x	<b>X X</b>	x x x x
x x x	x x x x x	x x x	x x x x x
A K x	<b>T</b> 9 x	A K J x	A Q J x
K Q x	K <b>J</b> T x	A J T 9	A T 9 x
Q J x	K <b>T</b> 9 x	K Q J x	K Q T 9
J T 9	Q <b>T</b> 9 x	Q J T x	Q T 9 x
K Q T 9	J <b>T</b> 9 x	T 9 x x	

### LENGTH LEADS:

4th Best      vs SUITS  vs NT   
 3rd/5th Best      vs SUITS  vs NT   
 Attitude vs NT

### Primary signal to partner's leads

Attitude  Count  Suit preference

### DEFENSIVE CARDING

vs SUITS      vs NT  
 Standard:     
 Except   
 Upside-Down:  
    count    
    attitude

### FIRST DISCARD

Lavinthal    
 Odd/Even    
 \_\_\_\_\_

### OTHER CARDING

Smith Echo    
 Trump Suit Pref.    
 Foster Echo

### DESCRIBE

### RESPONSES/REBIDS

DESCRIBE	RESPONSES/REBIDS
2♣ _____ to _____ HCP Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> <b>Controls</b>	
2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> <b>Kokish</b>	
2♦ _____ to _____ HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	11-16, 4X1 or 4-4-5 2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ _____ to _____ HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ _____ to _____ HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>

**OTHER CONV. CALLS:** New Minor Forcing:  2-Way NMF

Weak Jump Shifts: In Comp.  Not in Comp.   
**4th Suit Forcing:** 1 Rd.  Game  U v. U, M v. M, Strong NY only red v. white  
1m--2H=5S, 4H, 4-7 hcp 1m--2S=5S, 4H, 8-11

## SPECIAL CARDING PLEASE ASK