



NAMES Mark Bendure & Bob Bitterman

GENERAL APPROACH

Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT
15 to 17
to
5-card Major common System on over* or 2C
2♣ Stayman Puppet
2♦ Transfer to ♥ 4♦, 4♥ Transfer
Forcing Stayman Smolen
2♥ Transfer to ♠ Lebensohl (Fast denies)
2♠ T to Clubs & Neg. Double
2NT T to Diamonds; Other: Bid suit if like it.

2NT 20 to 21
Puppet Stayman
Transfer Responses:
Jacoby Texas
3♠ Relay to 3NT;
Minor(s) _____
3NT _____ to _____
4-level minor preempt

Conventional NT Openings
REDBL = runout to 2C

MAJOR OPENING

Expected Min. Length 4 5
1st/2nd
3rd/4th

RESPONSES

Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Conv. Raise: 2NT 3NT Splitter
Other: 2NT Jacoby; 3NT Heavy Major
1NT: Forcing Semi-forcing
2NT: Forcing Inv. _____ to _____
3NT: _____ to _____
Drury : Reverse 2-Way Fit
Other: Constructive Raises

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.
1♣
1♦

RESPONSES

Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Forcing Raise: J/S in other minor
Raise raise Other: INV + _____
Frequently bypass 4+♦
1NT/1♣ _____ 8 _____ to _____ 10 _____
2NT Forcing Inv. 11-12 to 13-15
3NT: 13-15 to 15-17
Other 2NT & 3NT differ /1C or /1D

SPECIAL DOUBLES

After Overcall: Penalty _____
Negative thru 4H
Responsive : thru 4H Maximal
Support: Dbl. thru 2H Redbl
Card-showing Min. Offshape T/O

NOTRUMP OVERCALLS

Direct: 15 + to 18 Systems on
Conv. _____
Balancing: 11 to 16
Jump to 2NT: Minors 2 Lowest
Conv. _____

DEFENSE VS NOTRUMP

vs:
2♣ one suit _____
2♦ Majors _____
2♥ H & a minor _____
2♠ S & a minor _____
Dbl: Penalty UPH; Clubs if PH &
Other in balancing position _____
2NT = Minors

SIMPLE OVERCALL

1 level 7+ to _____ HCP (usually)
often 4 cards very light style
Responses
New Suit: Forcing NF Const NF
Jump Raise: Forcing Inv. Weak
JCB = LR; 1UJS = Mixed Raise

JUMP OVERCALL

Strong Intermediate Weak

OPENING PREEMPTS

Sound Light Very Light
3/4-bids
Conv./Resp. 2NT asks shortness

DIRECT CUEBID

OVER: Minor Major
Natural
Strong T/O
Michaels

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
Jump Shift: Forcing Inv. Weak
Redouble implies no fit
2NT Over Limit+ Limit Weak
Majors
Minors
Other 1 under JS = Mixed Raise

VS Opening Preempts Double Is

Takeout thru _____ Penalty
Conv. Takeout: Leb if Dbler poss good
Lebensohl 2NT Response
Other: Leaping Michaels / Weak 2s

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430

0314; Mod RKC over Weak 2s and Preempts 0,1,1wQ,2

Steps vs. Interference = *or**/P/bid/bid

vs Interference: DOPI DEPO Level: _____ 5 _____ ROPI

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
x x x x(x) x x x x(x)x x	x(x)x x
x x(x) x x x x(x)	x x x(x)x
(A)K x (T)9 x	A(K)J x A(Q)J x
(K)Q x K(J)T x	A(J)T 9 A(T)9 x
(Q)J x K(T)9 x	(K)Q J x K(Q)T 9
(J)T 9 Q(T)9 x	(Q)J T x Q(T)9 x
(K)Q T 9	(J)T 9 x (T)9 x x

LENGTH LEADS:

4th Best vs SUITS vs NT
3rd/5th Best vs SUITS vs NT
Vs. NT: A = power card; K = attitude
Vs. Suit at 5 level or higher: A = att; K = count

Primary signal to partner's leads

Attitude Count Suit preference

DEFENSIVE CARDING

vs SUITS vs NT
Standard:
Except
Upside-Down:
count
attitude

FIRST DISCARD

Lavinthal
Odd/Even
Attitude

OTHER CARDING

Smith Echo
Trump Suit Pref.
Foster Echo

SPECIAL CARDING

PLEASE ASK