


DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS		WBFC Convention Card 
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE		
Usually Sound overcalls in direct seat		Lead	in Partner's Suit	
Jump Overcalls are weak	Suit	3/5th	3/th	
Reopening and pre-balancing overcalls can be very light	NT	2/4th	2/4th	
Fit showing jumps, splinter double jumps, cuebids as good raise+	Subseq	3/5th	3/5th	
	Other:			
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS		SYSTEM SUMMARY
1 NT overcall is 15-18 HCP, system on	Lead	Vs.Suit	Vs. NT	GENERAL APPROACH AND STYLE
Balancing seat 1NT is 11-16 with range enquiry staymans	Ace	Ax, AKx(+)	Unblock or count	2/1 GF, 5 card majors, forcing NT on 1M, Reverse Carding
on (1x)-p-(1y)-1NT is natural 15-18	King	AK, KQ(+), KQJ(+)	Attitude	1d is usually 4 cards, 1d can be three with 4432
(1x)-p-(1y)-2nt is other two suits at least 5-5	Queen	Qx, QJ(+)	Unblock or count	2d opening Multi: Either weak in M or 20-21 bal/semi bal with 5 card Major
	Jack	HJT(+), Jx, JT(+)	HJT(+), Jx, JT(+)	2h/2s is 10-12 6M
JUMP OVERCALLS(Style; Responses; Unusual NT)		10	HT9(+), Tx, T9x(+)	HT9(+), Tx, T9x(+)
1-Suit: Preemptive jumps	9	H98x, 9x, 98x(+)	H98x, 9x, 98x(+)	1NT Openings: 14+ to 18- in all seats and all vuls
2-Suit: Michaels, Leaping and Non-leaping Michaels, Unusual NT	Hi-x	Xx, X	Xx, X, HXx, xXxx, xXxxx	2 OVER 1 Respon: Promises GF, 2d, 2h promise 5 cards, 2c can be short
	Lo-x	xxX, HxX	HxxX, HxxXx(+)	SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Reopening: Jumps in reopening tend to be stronger than normal over	SIGNALS IN ORDER OF PRIORITY			2d opening Multi: Either weak in M or 20-21 bal/semi bal with 5 card Major
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding
Michaels, range is upto 12 or 16+	Suit:1st	Attitude	Count	Attitude
Jump cue bids are directional for 3nt when 1M opened	2nd	Count	Attitude	Count
(1m)-3m is natural	3rd	Suit pref	Suit preference	
	NT: 1st	Attitude	Smith	Attitude
VS. NT(vs. Strong/Weak; Reopening;PH)		2nd	Count	Count
Woolsey in direct unpassed seat and DONT in balancing seat vs Stor	3rd	Suit pref	Suit preference	
X is penalty for weak NT and rest woolsey in direct seat	Signals (including Trumps): Smith			
Vs weak NT (which doesnt include 16 HCP in range), 4th sit X is valu				
by passed hand always don't vs nt				
	DOUBLES			
	TAKEOUT DOUBLES(Style;Responses;Reopening)			
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)		Shape oriented, Values may not be there with extreme shapes		
Doubles takeout, Leaping and Non-Leaping Michaels	Reopening Doubles can be very light (5+HCP)			
2nt over 2x are 16-18, 3nt over 3x can have various strong hands	Cuebids are GF, Jumps are strength, Lebensohl applies			SPECIAL FORCING PASS SEQUENCES
4nt over 4M are two suiter				After our GF or Inv+ auction, pass of opponents bid is forcing pass
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES		
on artificial 1c, 2c opening direct seat all tranfers, X is diamonds	Support, Snapdragon, Hx doubles of Cuebids,Competitive dbls when ops have bid and r			
any level direct NT is either both m or Both M	Responsive doubles, implicit snapdragon,			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
on art 1c(2c)-1d(2d) here X is both majors				
OVER OPPONENTS' TAKE OUT DOUBLE				
on 1M (X) all transfers upto 2M-1, XX is strength no fit				Psychics: Rare
on 1m(x), we ignore the double				

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1c		2	4h	12-21 HCP, 2 card club only when 4432 hand	1d can be 3+, 1h/1s are 6+ or ace+, 1nt is 9-10, 2nt is 11-12	xyz, retransfer on 2nt rebid (18-19 bal)	system on for jumps by PH
					2c is gf, 2d is mixed raise, 2h is 5s, 4h 4-7, 2s is 8-9hcp	3c is 16-17, 6+, nmf on 2c, 3c rebid	
					3c is preempt, 3d/h/s are splinters, 3nt is 13-15	reverses with 17+, leb to follow	
						1c-1d-1n can have 4M	
1d		4	4h	12-21 HCP	1h can be 3+, 1nt is 6-10, 2nt is 11-12, 3nt is 13-15	xyz, retransfers, nmf, leb on reverses	system on for jumps by PH
					3c is mixed raise, 2d is inv+, 2h, 2s, 3h, 3s same as 1c	1m-1M-4m are solid suits with 4M	
					3d is preempt, 2c is GF unless clubs rebid		
1h				12-21 HCP	1M-2M 8-10, 3c/d rev bergen(6-8 and 9-11), 2S min/max splinter any suit; 3S art void in any suit; 1nt f1 by Unpassed, 2/1 absolutely GF	xyz, retransfers on 1h-1s-2nt, 3d relay on 2S min/max splinter	2c is 3 card, 2d is 4 card drury
				Can be 8+ in 3/4th seat	1M-3M preempt, 1h-3s and 1s-3nt is some void splinter	1h-1n-2nt is puppet to 3c to show various	PH 2nt is balanced invite
					1M-2nt is Jacoby 2n	hand types	
1s		5 in first 2	5x	12-21 HCP	1M-2M 8-10, 3d bergen(8-11), 3c min/max splinter any minor suit, 3H min/max splinter of H suit; 3NT art void in any suit; 1nt f1 by Unpassed, 2/1 absolutely GF	xyz, retransfers on 1h-1s-2nt, 3d relay on 3c min/max splinter	2c is 3 card, 2d is 4 card rev drury
		4 in 3/4th		Can be 8+ in 3/4th seat	1M-3M preempt, 1h-3s and 1s-3nt is some void splinter	1h-1n-2nt is puppet to 3c to show various	PH 2nt is balanced invite
					1M-2nt is Jacoby 2n	hand types	
1 NT			0	14+ to 18- HCP, can have 6m, 5M, singletons	stayman, 4X transfers, 3c 5-5m inv, 3d 5-5m gt, 3h/3s short with 54m	Smolen, suit setting via 3OM	lebensohl, t/o dbis
					4c/4d transfer to h/s, 4h/4s to play	bidding transfered m is superaccept	
					extended stayman for major/minor enquiry		
2c	Art			22+ hcp or 8.5 tricks in hand	2d is gf, 2h is bust, 2nt is hearts-positive, kokish structure	2c-2h-2n is only passable bid	
					on balanced 2nt structure as 2n opening	2c-2d-3n is 27+ bal with 4c as 4 card ask	
2d	Art			Either weak in M or 20-21 bal/semi bal with 5 card Major	2h/2s, 3h/3s are pass or correct, 4c transfer your M, 4d bid your Mafor 4H/S own suit to play, 2nt is enquiry of hand	On 2NT enquiry, 3c 20-21, 3d is weak in H. 3h is weak in s, further relay on 3c	
2h		6		10- 12 hcp, preempt 6 card suit	2nt is asking to describe (PQ)		
2s		6		10- 12 hcp, preempt 6 card suit	2nt is asking to describe (PQ)		
2 NT				20-21 HCP without 5 card M	3c stayman, smolen, 3d/3h/3s are Xfers, 4c/4d Xfer to 4h/4s, 4h/4s rkc in C/D; 3S relay to 3NT; 4NT/5C is transfer to C/D	4C/4d over 3NT smolen with 54 minor; 4H/4S singleton with 55 minors; 4NT is 44 minors or any 1 minor 5 card Quant; 5C is pass/correct	
						2n-3n is 544 or 4441 with short M, 4c relay- 4D S and 4H H short suit	
3c		6		preempt			
3d		6		preempt			
3h		6		preempt			
3s		6		preempt			
3 NT	Art			First two seats 4 level preempt of a minor		High Level Bidding	
						1430 rkc, exclusion keycard, specific kings on 5nt,	
4c	Art			First two seats namyats in h	4d is asking for two quick loser suit	DOPI, ROPI (X or XX is 1st step, pass is 2nd step), DEPO	
4d	Art			First two seats namyats in s	4h is asking for two quick loser suit	autoRKC if suit agreed below 4 level	
4h		7		preempt			
4s		7		preempt			
4NT	Art			Specific Ace asking			
5c		8		preempt			
5d		8		preempt			
5h		8		preempt			
5s		8		preempt			
5NT							