DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

General Style: 1-level & nonvuln.=Aggres.; higher & vuln.=Sound;
Resp: as on the opening bids (See other side) except 2♣ on 1M
Raises=PR3-E; Fit showing jumps
Simple RAISE: could be doubleton honor SUPP
Strong 2NT after opps 2 level preemptive opening bid
2♣ - druri after pass and open p. 1M

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd POS: 15-17HCP
4th LIVE: 5+-4+ at others
Reop Pos: 12-14HCP BAL

JUMP OVERCALLS (Style; Responses; Unusual NT)

6+, 4-13HCP (dep. on. vuln.), Natural
DIRECT CUE = Michaels: 5+♦5+M, w/o opps. suit
2NT Overcall = 5+♣5+♦   3♣ - 5+♣5+M w/o opps. suit
Reopen: Natural. 5/6 losers; Strong

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

DIRECT CUE = Michaels: 5+♦5+M, w/o opps. suit
2NT Overcall = 5+♣5+♦   3♣ - 5+♣5+M w/o opps. suit
Jump CUE=Solid any -suit without stopper in opps suit

VS. NT (vs. Strong/Weak; Reopening;PH): Multi-Landy=ML

vs. str: DBL = 5+m-4+M; 2♣ = 4♥+-4+♠ non-bal;
2♦ = (5)6+M; 2♥/♠ = 5+♥/♠-4+m
vs. Weak (13-15 or less): Dbl=14+HPC; 2♣ = 4♥+-4+♠ non-bal;
2♦ = (5)6+M, 2♥/♠ = 4+♥/♠-5+m

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

DBL=take-out; 2NT=16-18HPC; CUE=5+5+ or 1-suit at 3rd Lev.;
Jump: M = Strong, 4m = Leaping Michaels

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣

1♣ (16+): dbl - ♣, 1suite – 4+; 1nt - ♠ v ♦ or ♥ v ♣
4-5; 2♣ - ♦6+ or ♥ c ♠ (5-5); 2♦ - ♥6+ or ♠ c ♣ (5-5);
2♥ - ♠6+ or ♣ c ♦ (5-5); 2♠ - ♣7+ or ♦ c ♥ (5-5)

OVER OPPONENTS' TAKEOUT DOUBLE

RDBL=Strong; Fit showing 1NT (7-10), 2NT - invit with 4card fit
New Suit=NF at 2nd lev.
Jump to new Suit = Suit with fit (8-12)

LEADS AND SIGNALS

OPENING LEADS STYLE   based at Odmienny

	Lead	In Partner's Suit
Suit	2/4th, xXx(+), xX, S/P	3rd, Xx, xxX,S/P
NT	2/4th, high from xx(+), S/P	3rd, Xx, XXx(+),S/P
Subseq	1st/3nd	1st/3nd
Other: Low from doubleton non-H against suit		
Suit pref.: odd - higher suit, even - lower suit; higher card – stronger signal		

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AK(+), Ax(+)	AK(+), Ax(+)
King	AK(+), Kx, KQ(+)	AK(+), Kx, KQ(+)
Queen	QJ(+), Qx, AQJ(+)	QJ(+), Qx, AQJ(+)
Jack	J10(+), HJ10(+)	J10(+), HJ10(+)
10	10x, H109(+)	10x, H109(+)
9	109xx(+)	9x(+)
Hi-X	HxxS(+), Sxx	HxxS(+), Sx(+)
Lo-X	Hx(x)S, xS	Hx(x)S

SIGNALS IN ORDER OF PRIORITY

		Partner's Lead	Declarer's Lead	Discarding
	1	LOW=ENCRG	S/P	S/P
Suit	2	Hi/lo=O	Hi/lo=O	Hi/lo=O
	3	S/P		Att
	1	same	Same	same
NT	2	same	Same	same
	3	same		same

Signals (including Trumps): a lot of S/P!
Count in a suit critical to partner (Hi = O)

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Could be light with classic shape or M-oriented after 1m;
Reopen: very light

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

We base decisions to pass COMP DBLs on the Total Tricks Law
Most of DBLs on L2=NEG
RESP DBLs=NEG DBLs;
RDBL: SOS after penalty (could be passed)
L/D, ANTI LEAD-DIRECTING DBL at our own suit

W B F CONVENTION CARD

CATEGORY: Red
NCBO: Ukraine
PLAYERS: Serhii Koliadenko – Igor Bogatyrev
Event: 2024

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE: **Polish Cl. (4Way 1♣)**
1♣: a) (11)12-14 bal.; b) 11+, 4414; c) 15+, 5♣+; d) any 17+
1♦: (10)11-16(17)HCP 4+♦non-bal; Inver. raise 2♦;
5-card M (10)11-16(17) HCP);
1NT NF after 1♣/♦/♥/♠
1NT opening: (14)15-17 HCP maybe 5M and 6m
2♣ - precision (11-14, 5+♣ with 4M or 6+♣)
2♦ - (5)6+M, 2♥/♠/NT – 5-5(4), 4-11HCP (dep. on. vul)

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♦= (5)6+M , 2♥=4-11HCP(dep.on.vul.),5+♥-5(4)+♣/♦/♠
2♠ = 4-11HCP (depend. on. vuln.), 5+♠-5(4)+♣/♦
2NT = 4-11HCP (dep. on. vuln.), 5+♣-5+♦ (could be 54)
GAMBLING 3NT w/o A/K
DIRECT CUE = 5+5+, w/o op. both suit high
Jump. 2NT Overcall = 5+5+ 2 lowest w/o op. suit
3♣ = 5+♣5+M w/o op. suit
STAYMAN = 0+HCP
Fit showing jumps:
Competitive 2NT = good M raise or better

SPECIAL FORCING PASS SEQUENCES

PASS=F, when we bid VUL game
PASS=F, when we have more, than 22(21)HCP
PASS=F, when penalty RDBL

IMPORTANT NOTES

Psychics: rare, but could be light lead-showing op. at 3rd pos., overcall or fit-showing jump

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	**SERHII KOLIADENKO – IGOR BOGATYREV (Ukraine)**			
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	Yes	0	4♠	a) (11)12-14 bal. could be singl.	1♦=0-7 any or 7-10 5-4 m; 1♥/♠- 4+♥/♠ 7+ 1NT – 7-11 w/o 4M	1♣-1♦-1M = 3+;	1♣-1♥/♠/2♣/♦ = NF
				b) 11+, 4414	2♣/♦=5+, F1 12+	1♣-1♦-2♦=FG any 1♣-1♥/♠-1NT-2♣=F1 gadget	1♣-1NT=8-11 HCP w/o 4+M
				c) 15+, 5♣+	2♥/♠=0-8HCP, 6+	1♣-1♥/♠-2♣ - 15+5♣+	1♣-2NT=5+5+mm
				d) any 17+	2NT=11-12 bal; 3♣/♦=Invit, 6+; Vul 7+	1♣-1♥/♠-2♦=relay (Odwrotka)3+♥/♠	
1♦		4	4♠	(10)11-16(17), 4+♦non-bal 4♦5♣+, 4441(not ♦) or 5♦+	1♥/♠=7+HCP 4+; 1NT=nat; 2♣=4+ FG or 9-11 6+ 2♦=10+HCP 4+,F1;2♥/♠= 0-8HCP,6+;3♦=0-6,4+	1♦-1♥/♠-2NT/3♦ = max, (5)6♦wo/w 3♥/♠	All responses are NF
1♥		5	4♠	(10)11-16(17), 5+♥	1NT=7-10NF;2♣-2+♣ 11+; 2♦=5+♦ 11+	NAT, 4thS=F	1♥-2♣-druri
					2♥=4-9(Hx+);2♠=0-8HCP,6+;2NT=fit 4+ invit	1♥-2♣-2♦=min w/o 6♥; 2♥=6♥+	
					3♣/♦=inv.; 3♥=0-6HCP,4+; 3♠/4♣/♦=SPL	2♠=max w/o 6♥, non-bal; 2NT= bal or 4522	
1♠		5	4♥	(10)11-16(17), 5+♠	Similar.	Similar	
INT			4♠	(14)15-17(18), BAL Could be 5M332,6m322,5m422	2♣=STAY 0+HCP; 2♦=transf 2♥-transf; 3♣= 5-5m NF; 3♦ = 6+ full suite any FG 3M=5(4)+♣/5(4)+♦/1M FG	1NT- 2♣-2♦-2♥=P/C to 2♠ with 3♠&2♥	
2♣		5	4♠	11-14(15) 6+♣ or 5♣4M	2♦=Relay; 2♥/♠=5♥/♠+, NF; 2NT=Relay to 3♣ 3♣=INV, 3♦/♥/♠=6+, INV	2♣-2♦-2♥/♠/NT/3♣=4♥/♠/6♣max/min	
2♦	Yes	0	2♠	(5)6M+ 4-11HCP (depend. on. vuln.)	2NT=R, INV+; Any ♥/♠=P/C; 3♦ – inv. to 4M	2♦-2NT-3♣/♦/♥/♠=♥/♠min/♠/♥ max 2♦-P/C-any-P/C+1Lev.=own suit	
2♥		5	4♠	5+♥-5(4)+♣/♦/♠ 4-11HCP (depend. on. vuln.)	♥=0+, NF; 2♠/3♣/3♦=P/C; 2NT=FG;	2♥-2NT-3♣/♦/♥/♠=5♣/♦/ min ♠/♥ max 2♥-P/C-any-P/C+1Lev.=own suit	
2♠		5	4♥	5+♠-5(4)+♣/♦ 4-11HCP (depend. on. vuln.)	♠=0+,NF;3♣/3♦=P/C;2NT=FG; 3♥=NF	2♠-2NT-3♣/♦/♥/♠=5♣1/5♦1/5♣1♥/5♦1♥ 2♠-P/C-any-P/C+1Lev.=own suit	
2NT	Yes			4-11HCP 5+♣-5+♦ (54)	Any ♣/♦=0+,NF; 3♥=Rel.; 3♠=NF; 4♥/♠=contr	2NT-3♥-3♠/NT/♣/♦=1♥/♠max/1♥/♠min	
3♣		6		4-11HCP (depend. on. vuln.)	new suit=F1, 3NT, 4♥/♠ = contract		
3♦		6		As above; 2nd pos. – sound	new suit=F1, 3NT, 4♥/♠ = contract		
3♥		6		As above; 3rd pos. – wide range	new suit=F1, 3NT, 4♥/♠ = contract		
3♠		6		As above; 4th pos. – 12-16HCP	new suit=F1, 3NT, 4♥/♠ = contract		
3NT				Gamb.,w/o A/K; 3-4pos:to play	4♣= P/C; 4♦=forcing; 4♥/♠= contract		
4♣	Yes	7		7+♥ 8,5-9,5 tricks	4♥ - NF; 4♦/♠/5♣ = ask ♠/♣/♦	4♣-4♦/♠/5♣-4♠/5♣/5♦=cue 2 5♠/6♣/6♦=cue1	
4♦	Yes	7		7+♠ 8,5-9,5 tricks	4♠-NF; 4♥/5♣/5♦ = ask ♣/♦/♥	Similar.	
4♥		7			4NT = BLACKWOOD	14 30 2w/oQ 2wQ 5NT=ask of King	
4♠		7			4NT = BLACKWOOD	14 30 2w/oQ 2wQ 5NT=ask of King	
4NT				BLACKWOOD	5♣ = 0 aces; 5♦/♥/♠ = ace in ♦/♥/♠; 5NT = 2 aces; 6♣= ace in ♣;		
5♣		7			any suite = non forcing	HIGH LEVEL BIDDING	
5♦		7			any suite = non forcing	Cue-bids – any class; Voidwood	
5♥		8			any suite = non forcing	4NT after cue on 4th level– RKCB(1430), nat INV if not	
5♠		8			any suite = non forcing	5NT – suit choosing or Grand Slam inv.	