DEFENSIVE AND COMETITIVE BIDDING	LEADS A	IND SIGNALS							
OVERCALLS(Style; Responses; 1/2level; Reopening)	OPENING LEADS STYLE						EBL Convention Card		
1/2 level:ligth (8+)	Lead in Partner's Suit								
2/2 is-emigar (0+)	Suit	2-4th, xX,xXxX,XXx,)	(Xxxx	same		Category i.e.	RED		
	NT	xX,XxxX,XXx,XXxxx		same		Country:	UKRAINE		
	Subseq			S/P		Event:	MIXED TEAM		
	Other:					Plavers:	Players: OLENA HOLUB - SERGIO NITSCHE		
						1,1			
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS					SYSTEM SUMMA	SYSTEM SUMMARY		
14-17, bal	Lead Vs.Suit			Vs. NT		GENERAL APPR	GENERAL APPROACH AND STYLE: PRECISION		
	Ace AK(x)			the same	1C: (15) 16+				
	King	AK KQ(x) Kx				LIGTH TAKE OUT	DBL		
	Queen	QJ (x) Qx				2D: weak 6M			
	Jack	JT(x) Jx				2Nt: 5+5 m/m			
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	T10(x) T							
1-Suit: preemptive	9	9				1NT Openings:	1215		
2-Suit: weak(-11) or strong(15+)	Hi-x	3+				2 OVER 1 Respon	ses: F1		
	Lo-x	2				SPECIAL BIDS	THAT MAY REQUIRE DEFENCE		
Reopening:	SIGNALS IN ORDER OF PRIORITY					2D: weak 6M			
DIRECT and JUMP CUE BIDS ( Style; Responses; Reopening)		Partner's Lead Declarer's		Lead	Discarding				
Michaels (5-5 with highest suit)	Suit:1st	Lo=ENC	IC S/P		S/P				
2NT (5-5 in lowest suits)	2nd	S/P			Hi/Lo=ODD				
(1x) 3x: SOLID 7+suit ask for stopper OR	3rd	Hi/Lo= ODD							
FG, shortness, with 6+ (semi)solid suit	NT: 1st	Lo=ENC	_o=ENC S/P		S/P				
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	S/P			Hi/Lo=ODD				
DBL: 5m+4M 2C: 5M4M 2D:6M 2H/S:5+4m 2Nt: 55mm	3rd Hi/Lo= ODD								
	Signals (including Trumps):  Lavintahl S/P= (odd= Highest;even=Lowest)								
vs. weak NT DBL=14+									
	DOUBLES								
	TAKEOUT DOUBLES(Style;Responses;Reopening)								
VS.PREEMPTS( Doubles; Cue-bids; Jumps; NT bids)	light								
DBL = T/O									
						SPECIAL FORCE	SPECIAL FORCING PASS SEQUENCES		
						When about game	When about game values established		
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES					1NT (DBL) PASS=	Forcing to bid RDBL (str hand or weak with 4C4M/4D4S)		
	1NT (DBL) RDBL=F to bid 2C (usually weak with 1-suiter)								
							IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
(over 1C) DBL M's 4+4+, 2d-6M, 2NT-minor, 2h-5+5 hc/sd, 2s-5+5 h					1NT (DBL) 2C/2D,	/2H NF, with 44 in bided suit and suit+1			
(over 2C) DBL=4+4 MM/16+ any suit									
OVER OPPONENTS' TAKE OUT DOUBLE	-								
RDBL: strong, usually w/o fit; new suit at 2level - NF						Psychics: rarely			

	TICK	MIN NO.	NEG.				
OPEN	IF ART.	OF CARDS	DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1C	Ö	0	48	(15) 16+	1D:0-7 /or 8pc +4441	natural	
					1Nt/2Nt:balansing		
					1M/ 2m:8 pc 5+ FC,		
					2M/3m: FG		
1D	Ö	1	48	10-15 1D+	2M: good suit, strong, slammish	natural	
					1h/s- 7+pc F1 (4h/4s)		
					1NT 7-10		
					2c/2d- 10pc F1 (5c/5d no4M )		
1H/S		5	48	10-15 5+	2m: F1,	natural	
					1 nt-7-9 pc		
					2M-7-9pc		
					2Nt:4c invite		
1 NT			28	13-15 bal	Staiman, transfers, 2S: invit or C	natural	
2 C		5	48	10-15 5+4M or 6+C	2D: 0+ asking, 2M-no forc, 2nt- invit	natural	
					3M-GF		
2 D	Ö	0	-	5-10 6M	minimax 3c/d-no forc 5+		
					2Nt: forc/ ask,	3c/d- min h/s, 3h/s-max h/s	
2 H		5	-	5-10 5 h+5 any	suit: p/c 2Nt:FC/ask	natural	
					minimax		
2 S		5	-	5-10 5s+5 minor	suit: p/c 2Nt:FC/ask	natural	
					minimax		
2 NT	Ö		-	5-10 5D+5C			
3 C		6		block -4/-3-2/-1	no forc		
3D		6		block -4/-3-2/-1	no forc		
3H		6		block -4/-3-2/-1	no forc		
3S		6		block -4/-3-2/-1	no forc	High Level	
3 NT				Gambling	4C: p/c	4NT Optional Bla	ackwood / RKC
4C		7		block/kontrakt		RKCB 03/14	1/20/21/22
4D		7		block/kontrakt		OSW (-, Q,K	,A, AK/AQ)
4H		7		block/kontrakt			
4S		7		block/kontrakt			
4NT	Ö			6+5 minor			