

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
standard, rarely 4 card
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> = 15-17 systems on = 1N opener
4 <sup>th</sup> = 11-14 systems on = 1N opener
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
weak in principle, latitude opposite passed partner
Reopen: intermediate 12-15, 6 card suit
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
UNT m/m
michaels W/S
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
multi-landy
2♣=M/M, 2♦ asks
2♦=M single-suiter, 2♥ P/C, 2♠ to play if ♠, 2N enquiry
double of strong NT=6(5)/m/4M, 2♣ and 2♥ P/C
also double of weak NT by passed hand
<b>VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
leaping and non-leaping michaels in all analogous positions, FG
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
vs 1♣ strong: dbl=M/M, NT=m/m
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
1m: unchanged except not inverted, 2N=cons raise
1M: unchanged

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	<b>Lead</b>	<b>In Partner's Suit</b>	
<b>Suit</b>	2 <sup>nd</sup> /4 <sup>th</sup>	xxx if supported, xxx else	
<b>NT</b>	same	same	
<b>Subseq</b>	xxx -- xxx -- xxx		
<b>Other:</b>			
<b>LEADS</b>			
<b>Lead</b>	<b>Vs. Suit</b>	<b>Vs. NT</b>	
<b>Ace</b>	asks Q, reverse attitude	<<	
<b>King</b>	asks reverse count	unblock J or Q, else rev count	
<b>Queen</b>	asks A/K/J, reverse attitude	<<	
<b>Jack</b>	JTx, HJT <sub>x</sub> where H≠Q	<<	
<b>10</b>	T <sub>x</sub> , HT9 <sub>x</sub> where H≠J	<<	
<b>9</b>	from T9 <sub>x</sub> (x..)	<<	
<b>Hi-X</b>			
<b>Lo-X</b>			
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	<b>Partner's Lead</b>	<b>Declarer's Lead</b>	<b>Discarding</b>
<b>1</b>	rev count	<<	<<
<b>Suit 2</b>	rev att	<<	<<
<b>3</b>	suit pref	<<	<<
<b>1</b>			
<b>NT 2</b>			
<b>3</b>			
<b>Signals (including Trumps):</b>			
suit preference from equals or effective equals			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
standard, cue bid forcing to suit agreement			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
negative promises 4 card oM thru 2♠, dbl above = TO/values			
responsive doubles = two place to play			
game try doubles			
negative double then suit bid is to play			

W B F CONVENTION CARD
<b>CATEGORY:</b> Green
<b>NCBO:</b> Great Britian
<b>PLAYERS:</b> Roger Gibbons    Brian McGuire
<b>EVENT (Open/Women/Senior/Transnational)</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
benjamin acol
NT 12-14
4 card majors
with 4M/4M outside NT range, open M
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
<b>PSYCHICS:</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		4	2♠		2♣=inverted, 2♦=bergen 7-9, 2M=weak, 2N=natural, 3♣=weak	inverted: F on opener to 3♣ or on responder to 2N or 3♣, FG else	
1♦		4	2♠		analogous to above	1N rebid 15-17 – 2♣ checkback for range/support	
1♥		4	2♠	either 5 card or 4 card 15+	2N=FG, 3♣=inv raise, 3♦=bergen, 3♥=pre, 3♠/4M spl	2N: 3X=natural, extras, 3♥=5332 extras, 3N=4432/4333 extras, 4m=spl, 4♥=min	2♣ drury, maybe be on 9 hcp and 3 card support
1♠		4	2♠	either 5 card or 4 card 15+	analogous to above	analogous to above	any single raise precludes this
1NT				12-14 balanced	2♣=stayman, RSTs, 2♠/2N m suit tfrs complete w/o fit 3X single-suited slam try	M agreed: 3N is a serious try smolen; transfer breaks only with max tfr and change of suit = FG	if doubled, modified halmic i.e. forcing to redouble
2♣		0		bal 20-21 or 8 playing tricks any suit	2♦ relay obligatory	rebid 2N=bal type, responses as over 2N opener if 8PT type, responder can pass, raise (FG)	
2♦		0		strongest bid FG	2♥ relay obligatory	rebid 2N=24-25 FG	
2♥/2♠		6 (5)		weak, 5-9	2N ask: 3♣=bad suit/points, 3♦=good suit/bad points 3♥=bad suit/good points, 3♠=good suit/points		
2NT				22-23	3♣ std puppet, RSTs, 3♠≥5/4 m/m, FG slam interest		
3♣/3♦		6		standard			
3♥/3♠		7 (6)		standard			
3NT				solid 7 card m, max Q o/s	4♣ P/C, 4♦ singleton ask: 4M/5m=x, 4N=7222		
4♣/4♦		8 (7)		standard			
4♥/4♠		8 (7)		standard			
1N: they bid	double=values for 2N, else lebensohl, fast shows stopper						
1m: they bid	single raise not inverted, cue=m raise ≥invitational, jumps=fit invitational					<b>HIGH LEVEL BIDDING</b>	
1M: they bid	2N (jump or not)=bergen, cue=M raise ≥invitational, jumps=fit invitational					FSF: at 2-level: minimum-sounding bids are minimum and NF, at 3-level FG	
						FSF: may be to set a FG sequence in partner's 2 <sup>nd</sup> suit	
						FSF: 1♣-1♦-1♥-1♠ is FSF	
						RKCB: 41/30 – after 5♣/5♦ step 1=Q, step 2=K ask – after 5♥/5♠ step 1=K ask	