



NAMES Arun Bahulkar Sreekrishnan

GENERAL APPROACH

Standard 2 over 1

Two Over One: Game Forcing Game Forcing Except When Suit Rebid

VERY LIGHT: Openings 3rd Hand Overcalls Preempts

FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other

NOTRUMP OPENING BIDS

1NT 15 to 17	3♣ Weak 5-5 minors	2NT 20 to 21 Puppet Stayman <input type="checkbox"/>
5-card Major common <input type="checkbox"/>	3♦ 5-5 in minors GF+	Transfer Responses: Jacoby <input type="checkbox"/> Texas <input type="checkbox"/>
System on over dbl. 2C	3♥ 3 suiter - shortness	3♠ Minors
2♣ Stayman <input type="checkbox"/> Puppet <input type="checkbox"/>	3♠ 3 suiter - shortness	4C, 4D - transfers
2♦ Transfer to ♥ <input type="checkbox"/>	4♦, 4♥ Transfer <input type="checkbox"/>	3NT ____ to ____ Gambling
Forcing Stayman <input type="checkbox"/>	Smolen <input type="checkbox"/> after 2C-2D	Conventional NT Openings
2♥ Transfer to ♠ <input type="checkbox"/>	Lebensohl <input type="checkbox"/> (Fast denies)	
2♠ xfer to C	Neg. Double <input type="checkbox"/>	
2NT xfer to D	Other: _____	

MAJOR OPENING

Expected Min. Length	4	5
1st/2nd	<input type="checkbox"/>	<input type="checkbox"/>
3rd/4th	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: Force Inv. Weak

After Overcall: Force Inv. Weak

Conv. Raise: 2NT 3NT Splinter

Other: _____

1NT: Forcing Semi-forcing

2NT: Forcing Inv. 13+ to _____

3NT: 13 to 15

Drury : Reverse 2-Way Fit

Other: _____

MINOR OPENING

Expected Min. Length	4	3	0-2	Conv.
1♣	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1♦	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

RESPONSES

Double Raise: Force Inv. Weak

After Overcall: Force Inv. Weak

Forcing Raise: J/S in other minor

Single raise Other: inverted

Frequently bypass 4+♦

1NT/1♣ 6 to 10

2NT Forcing Inv. 11 to 12

3NT: 13 to 15

Other: _____

SPECIAL DOUBLES

After Overcall: Penalty _____

Negative thru 3S

Responsive : thru 3S Maximal

Support: Dbl. thru 2 level Redbl

Card-showing Min. Offshape T/O

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on

Conv. _____

Balancing: 11 to 14

Jump to 2NT: Minors 2 Lowest

Conv. _____

DEFENSE VS NOTRUMP

vs: direct

2♣ single suit _____

2♦ both M _____

2♥ H + minor _____

2♠ + minor _____

Dbl: penalty vs weak clubs vs strong

Other: _____

SIMPLE OVERCALL

1 level 8 to 17 HCP (usually)

often 4 cards very light style

Responses

New Suit: Forcing NF Const NF

Jump Raise: Forcing Inv. Weak

JUMP OVERCALL

Strong Intermediate Weak

intermediate when balancing

OPENING PREEMPTS

Sound Light Very Light

3/4-bids

Conv./Resp. new suit forcing

DIRECT CUEBID

OVER: Minor Major

Natural

Strong T/O

Michaels

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level

Jump Shift: Forcing Inv. Weak

Redouble implies no fit

2NT Over	Limit+	Limit	Weak
Majors	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Minors	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Other: _____

VS Opening Preempts Double Is

Takeout thru 3S Penalty

Conv. Takeout: _____

Lebensohl 2NT Response

Other: _____

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430

vs Interference: DOPI DEPO Level: _____ ROPI

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
x x x x x x	x x x(x)x(x)
x x x x x x x x	x x x x(x)x x x
(A)K x T 9 x	A K J x A Q J x
K Q x K J T x	A J T 9 A T 9 x
Q J x K T 9 x	K Q J x K Q T 9
J T 9 Q T 9 x	Q J T x Q T 9 x
K Q T 9	J T 9 x T 9 x x

LENGTH LEADS:

4th Best vs SUITS vs NT

3rd/5th Best vs SUITS vs NT

Attitude vs NT

Primary signal to partner's leads

Attitude Count Suit preference

DEFENSIVE CARDING

vs SUITS vs NT

Standard:

Except

Upside-Down:

count	<input type="checkbox"/>	<input type="checkbox"/>
attitude	<input type="checkbox"/>	<input type="checkbox"/>

FIRST DISCARD

Lavinthal	<input type="checkbox"/>	<input type="checkbox"/>
Odd/Even	<input type="checkbox"/>	<input type="checkbox"/>

OTHER CARDING

Smith Echo

Trump Suit Pref.

Foster Echo

SPECIAL CARDING PLEASE ASK