

Doubles	Notrump Overcalls	System Summary	
Takeout->4d Negative->3s	15-18 bal = 10-14 ; system is on.	2/1 gf	
Simple Overcalls	Over 1NT Openings	Notrump Openings	
7-17 HCP, 5+ cuebid = 10+ with fit; mixed raise = 5-9 with 4+ fit	Capp ; 1m-(1NT)- Capp : 2C-one suit; 2D -majors; 2M-M+m	1NT=14+-17; 1NT- 2S = D / or both minors GF/ or both minors weak; 1NT- 2NT = clubs or 4441 GF ; 1NT-3m = inv 6+; 1nt-2S - 2nt = no 4 minor 2NT=20-22; 2NT-3NT = 5s4h (4-9 hcp - "pass or correct"), 2NT-3s = trf to 3NT 3NT=gambling; 3NT-4d - asks	
Jump Overcalls	Over Takeout Doubles	Major Suit Openings	Minor Suit Openings
Weak after preempt 4c= optional keycard responses: 0 or bad /1 /1+Q /2 /2+Q	1M-(dbl)-2c = 3card raise, 2d = 4+ card raise; 2M weak; 2NT = 10-14, splinter	1H/S=5+ cards; 1M-3M = LR bal; 1M-2NT = 10-14, unspecif. splinter 1M - 3x = inv , 6+ ; 1M- 3NT=5M+def trick p-1M- 2c=3 ; 2d=4	1C/D=3+ cards 1m - 2H - weak 5S4H; 1m-2H-2nt = GF; 1c-2d ; 1d-3c = 7-9 raise
Direct Cuebid	Slam Bidding	2-Level Openings	
Michaels (12+ HCP) (1M)-2M - (p) - 3D = inv with 3+ OM. (1M)-2M-(p)- 3C = weak pass or correct	14-30	2C=GF 2D=4441, 10-12 - after overcall DBL is penalty; 2D-2H/3C = pass or correct; 3D = inv with 4h (operer bids 3S with short H) 2H=Weak 2nt ogust 2S=Weak	
Defensive Carding		Other important notes	
Signals: Upside down attitude & count; Priority: A-C-SP Versus suits: Spot leads: 2nd/4th; Honor leads: Natural; Ace-King leads: Ace Versus notrump: Spot leads: 2th/4th; Honor leads=Natural; Ace-King leads=Ace=Attitude, King=Count		sup x xx, inv minor, texas xfer, splinter, rkc1430, checkback 2C negative free bids (level 2) 1M-2C = GF, 2+C General style = doubles are neg/takeout	