



DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1/2 level; Reopening)</b>
1 level: 10-16, 5+ suit
2 level sound: (10)11-16, 5+ good suit/6+, normally unbal
Responses: New suit: F1, cue bid: good raise
Reopening: As above but lighter
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-17 BAL, stopper in opponents suit ⇒ Sys on
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
NAT PREE
2NT Unusual, 5-5 in lowest unbid suits, constructive
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Direct Cue: 5-5 in highest and another, constructive
Jump to 3Cue: Stopper Ask
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
Dbl: Penalty (at least 16 hcp)
2♣: Both Majors
2NT: Both Minors
Rest: Nat overcall
<b>VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Dbl: T/O
(2X) 2NT: 15-18 BAL, stopper in opponents suit ⇒ Sys on
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
Dbl: Both Majors, NT: Both Minors
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	1-3-5	1-3-5	
NT	1-3-5	1-3-5	
Subseq	1-3-5	1-3-5	
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(+), Ax	AKx(+), Ax	
King	KQ(+), Kx	KQ(+), Kx	
Queen	QJ(+), Qx	QJ(+), Qx	
Jack	JT(+), Jx, AQJ	JT(+), Jx, AQJ	
10	Tx, HJT(+), T9x, T98(+)	Tx, HJT(+), T9x, T98(+)	
9	HT9(+), 9x	HT9(+), 9x	
Hi-x	Xx, xxXx, xxXxxx	Xx, xxXx, xxXxxx	
Lo-x	xxX, xxxX	xxX, xxxX	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
Suit 1	Low = enc	Low-high = even	Low = enc
2	Low-high = even		Low-high = even
3			
NT 1	Low = enc	Low-high = even	Low = enc
2	Low-high = even		Low-high = even
3			
Signals (including Trumps): UDCA			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
(1X) Dbl: T/O, 12+ hcp (at least three cards in all unbid suits)			
(1X) P (1Y) Dbl: T/O, 12+ hcp (at least four cards in both unbid suits)			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			

W B F CONVENTION CARD	
<b>CATEGORY: GREEN</b>	 
<b>NCBO: SWEDEN</b>	
<b>PLAYERS:</b>	
Olof LICHTENSTEIN – Matteo NORDQVIST	
<b>EVENT: 1<sup>st</sup> European Online Youth Teams Championships</b>	
<b>SYSTEM SUMMARY</b>	
<b>GENERAL APPROACH AND STYLE</b>	
<b>5533, 2/1 GF</b>	
1NT: 15-17 BAL	
2♣: 22-24 BAL / GF any	
2♦/M: Weak two	
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>	
<b>SPECIAL FORCING PASS SEQUENCES</b>	
When we have forced to game, we can't pass below game	
<b>IMPORTANT NOTES</b>	
We try to bid as natural as possible	
Openings can be lighter in 3rd seat	
We're not strict about hcp ranges	
<b>PSYCHICS: Rare</b>	

OPENING	TICK IF ARTIFICIAL	MIN NO. OF CARDS	NEG. DBL THROUGH	Ivar LICHTENSTEIN & Harry HJORTH WARLENIUS - SWEDEN				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1♣		3	4♥	(11)12+ hcp Bid with 3-3 in m's	2♣: Simple raise (6-10 hcp), 5+♣ 2NT: GF, 5+♣ 3♣: Invitational (11-12 hp), 5+♣	1♣-2NT 3X: Shortness 3♣: 15+ No shortness 3NT: 12-14 No shortness  1♣-1M;1NT ⇒ XY-NT	<b>Comp:</b> 1♣ (1♦) X: 4-4 Majors 1♣ (1♥) X: 4♠ 1♣ (1♥) 1♠: 5+♠ 1♣ (1♠) X: 4♥ / 5+♥ 6-9 2-over-1: 5+suit, 10+hcp	
1♦		3	4♥	(11)12+ hcp Bid with 4-4 and 5-5 in m's	2♦: Simple raise (6-10 hcp), 5+♦ 2NT: GF, 5+♦ 3♦: Invitational (11-12 hp), 5+♦	1♦-2NT 3X: Shortness 3♦: 15+ No shortness 3NT: 12-14 No shortness  1♦-1M;1NT ⇒ XY-NT	<b>Comp:</b> 1♦ (1♥) X: 4♠ 1♦ (1♥) 1♠: 5+♠ 1♦ (1♠) X: 4♥ / 5+♥ 6-9 2-over-1: 5+suit, 10+hcp	
1M		5	4♥	(11)12+ hcp	2M: 6-10 3+M 2NT: GF+ 4+M 3M: Limit (11-12) 3+M	1M-2NT 3X: Shortness 3M: 16+ No shortness 4M: 12-15 No shortness  1♥-1♠;1NT ⇒ XY-NT	<b>Comp:</b> 1♥ (1♠) X: 4-4 Minors 2-over-1: 5+suit, 10+hcp	
1NT			4♥	15-17 BAL 5M possible	2♣: Stayman, 2♦/♥: TRF			
2♣	✓		4♥	a) 22-24 BAL b) GF any	2♦: relay			
2♦		(5)6		Weak two, 5-10 hcp Might be weaker in terms of strength and length favourable and in 3 <sup>rd</sup> hand	2NT: INV+ Ask 3♦: Preemptive raise	2♦-2NT; 3♦: Minimum, Rest: Extras and values		
2♥		(5)6		Weak two, 5-10 hcp Might be weaker in terms of strength and length favourable and in 3 <sup>rd</sup> hand	2NT: INV+ Ask 3♥: Preemptive raise	2M-2NT 3X: Shortness, extras 3M: Minimum		
2♠		(5)6		Weak two, 5-10 hcp Might be weaker in terms of strength and length favourable and in 3 <sup>rd</sup> hand	2NT: INV+ Ask 3♠: Preemptive raise	3NT: No shortness, extras		
2NT			4♥	20-21 BAL	3♣: Stayman, 3♦/♥: TRF			
3X		(6)7		Usually 7 cards and 5-10 hcp Might be weaker in terms of strength and length favourable and in 3 <sup>rd</sup> hand				
3NT								
4m		7		PREE, usually very weak				
4M		7		PREE, might be strong in 3 <sup>rd</sup> /4 <sup>th</sup> seat				
4NT								
5m		8		PREE, might be strong in 3 <sup>rd</sup> /4 <sup>th</sup> seat				
<b>HIGH LEVEL BIDDING</b>								
							RKC 0314	