DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS					WBF Convention Card		
OVERCALLS (Style; Responses; 1/2 level; Reopening)	OPENING LEADS STYLE					11.5. 5	on one of the	
1 level (6)9+, (4)5+		Lead In Partner's Suit		Partner's Suit				
2 level (9)11+, 5+	Suit	1/3/5	3/5 1/3/5		NCBO Logo &	SB2		
	NT	4th, journalist ho	onor leads	ads 1/3/5		Coloured Sticker:		
RUBENS ADVANCE – responses to simple overcall:	Subseq	1/3/5		1/3/5		CATEGORY: GREEN		
Bids from cuebid up to raise -1: transfers, raise: weak,						NCBO: SLOVAKIA	EVENTS: All Events	
applies always, if possible		In suit K ask for count, A/Q for attitude			ude	PLAYERS: JAKABŠ		
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS						OVOTEM OUMANA DV	
15-18 (2 nd)	Lead	Vs. Suit	Suit Vs. NT		SYSTEM SUMMARY			
11-14 reopen to 1♣/♦	Ace	AK(+), Ax(+)				GENERAL APPROACH AND STYLE		
12-16 reopen to 1♥/♠				AKJ(+), KQ(J/T/9)(+), Kx		Transfers after 1♣ (2+) opening		
System on	Queen	KQ+, QJ+, Qx	ŀ	KQTxx(+), QJT(+), AQJx(+)		5-card majors (1NT – semiforcing), 1♦ - unbalanced		
	Jack	JT+, KJT+, Jx		JT(+), Jx		2/1 GF		
JUMP OVERCALLS (Style; Responses; Reopen)	10	HT9+, T9+,Tx	ŀ	HT9(+), HJT(+)		Negative freebids		
Natural weak, Response in new suit = F1, reopen constructive	9	H9x		T9(+)		Weak 2M		
Vs non-strong 1♣ => 2♦ = majors	Hi-x	1/3/5	((2nd) highe	st from weak suit	2♦ = 18-19 BAL		
Unusual 2NT = Lowest	Lo-x			4th from ok suit				
2NT re-open 19-21	SIGNAL	S IN ORDER OF PRIORITY						
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partner's Lead	Declare	r's Lead	Discarding	SPECIAL BIDS THAT	T MAY REQUIRE DEFENCE	
"MICHAELS CUE" = Top + other	1	ATT (small=ENC)	C	CT	small=ENC			
JUMP CUE stopper asking	Suit 2	CT (small=EVEN)						
(1♠)-2♠ = natural	3	S/P						
	1	ATT (small=ENC)	C	CT	small=ENC			
VS. NT (vs. Strong / Weak; Reopening; PH)	NT 2	CT (small=EVEN)	S	:/P				
2♣ - majors, 2♦ - 1 Major, 2M=5M+4m	3	S/P						
2NT - minors, 3x natural								
X vs strong 1NT = 5m+4M								
X vs weak 1NT = penalty, passed hand X = as vs strong NT								
		Doubles						
			Doubles	•				
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	TAKEOU	JT DOUBLES (Style;	Response	es; Reope	ning)			
LEBENSOHL after t/o double of nat 2x	Thru 7♥							
2M-3M-stopper asking, 2M/3M-4m=5m+5OM, 2m/3m-4om=5m+5M								
		, ARTIFICIAL AND			BLES/REDOUBLES			
VS. ARTIFICIAL STRONG OPENINGS		NEGATIVE DOUBLE, stronger than direct bid				SPECIAL FORCING	PASS SEQUENCES	
Timbuktu: Dbl •/(♥+♠); 1• -♥/(♠+♠) (analogously),NT= ♥+♠/•+♠		ESPONSIVE DOUBLE				When in GF		
OVER OPPONENTS' TAKEOUT DOUBLE	LEAD DI	AD DIRECTING DOUBLE,				IMPORTANT NOTES	THAT DON'T FIT ELSEWHERE	
Rdbl 10+	INVITAT	ΓΑΤΙΟΝΑL DOUBLE (when both sides have a fit)						
1M-X-XX/1♣/NT/2X = transfer								
1M-X-2(M-1) = good raise 3M								
2NT – good raise 4M						PSYCHICS: seldom		

OPENING	TICK IF ARTIFICIAL	MIN. No. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING / OTHER DEVELOPMENT
1.♣	х	2	7♥	11-21, 5+ / 4144 / 4414	1 • = ♥, 1 ♥ = ♠, 1♠ = no 4M, 1NT = INV, 2m = om GF	11/1	
				12-14 BAL	2M = weak, 2NT = 13-15/18+, 3m = INV good suit	11-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1-1	
					3M = shortness 54m, 3NT = 16-17	1♣-1•/1♥-1NT = 17+ 6♣, 1♣-1•/1♥-2NT = INV 6♣3M / GF 5♣4N	
1•		4	7♥	11-21 5+ / 4441 / 1444	2 inverted = 10+ (3)4+ , 2M = weak	1•-1M-1NT = 17+ 6•/5•4•, 1•-1M-2NT = INV 6•3M / GF 5•4M	
				Always unbalanced	3. 6-card INV, 3. weak		
1♥		(4) 5	7♥	11-21 5+ natural	1NT=semiforcing, 2NT = INV w fit, 2♠ weak	1♥-1♠-1NT- 2♠/♦ 2-way checkback (inv or signoff in D/GF any)	1♥-2♣/2♦= 3/4+♥, MAX (Drury)
					3	1♥-2♥-2♠ asking for values, 2N/3♠/3♦ short suit game try	
					3♠/4♠/♦ = 12-14 shortness	1♥-1♠-2NT = INV 6♥3♠/5♥4♠/6♥ 18+, 1♥-1NT-2NT = 6♥ 18+	
1♠		(4) 5	7♥	11-21 5+ natural	Same as 1♥	1-2-2-2NT asking for values, 3-3/3/3 short suit game try	1 <u></u> -2 <u></u> -2 <u></u> -3/4+ <u></u> , MAX (Drury)
1N				15-17 semibal	2- stayman, 2-/ transfer, 2- = bal INV / - / confit	1NT-2-2-3•/-3•/	
				5M/6m/5422/5431 possible	2N transfer to ♦, 3♠ puppet stayman	1NT-2♣-2♥-2♠, 1NT-2♣-2♠-3♥, strong with fit for M	
					3♦ = 5-5M inv+, 3M shortness 54m	1NT-2∳-2NT/3∳ = weaker/stronger	
					4		
2♣	Х	0	7♥	22+BAL/GF	2•-waiting	2 . -2•-2♥ = 25+ BAL/NAT	
						2 . -2 . -3 . -3 . -3•-4M	
2•	х	2	7♥	18-19 BAL	2♥ = ♠, 2♠ = transfer to NT/54M/♥/54m 2NT=♣/confit		
					3♣ = puppet stayman, 3♦ = 55M, 4♣/♦ texas,		
					3M shortness 54m, 4♥/♠=slam try with ♣/♦		
2♥		5		Weak 2	New suit = F1, raise = PRE,		
					2♠ = strong, asking, 2NT – 5+♠, F1		
2♠		5		Weak 2	New suit = F1, raise = PRE,		
					2NT = strong, asking		
2N			7♥	20-21 semibal,	3- nli> puppet stayman, 3- transfer, 3 both m		
				6m,5M, 5422 possible	4♣/♦ texas, 4♥/♠=slam try with ♣/♦		
					4♥/♠ = slam try with ♣/♦		
3x		6		Natural PRE	New suit=F1		
3N	Х	7		Gambling		HIGH LEVEL BIDDING / CUE-BID	
						QUANTITATIVE 4NT raise	
4m		7		Natural PRE		KICKBACK RKCB 1430	
						CUE BID – 1st/2nd round equally	
4M		7		Natural PRE		LIGHTNER SLAM DOUBLE	
						SERIOUS 3NT	
4N	Х			Minors, PRE		DOPI, ROPI	
				·		EXCLUSION BLACKWOOD	