

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Standard, aggressive overall at 1 and 2 level
Drury fit and without fit
Rubens advances
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-17, 2 nd
11-14, 4 th
JUMP OVERCALLS (Style; Responses; Unusual NT)
Preempt
Leaping michaels = GF
Reopen: constructive
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Direct cue - michaels
Jump cue – stopper ask or one-suiter GF
VS. NT (vs. Strong/Weak; Reopening;PH)
X – t/o against weak and 5m-4M against strong
2C – both majors
2D – one major, Reopening after strong diamonds
2H/S – 5+ and 4+minor, Reopen nat
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Lebensohl
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Vs 1C – strong: pass – weak or strong, x to 1nt – TWERB, 2+weak nat
Vs 2C – acol: X – minors 55, 2D – majors 55, other - nat
OVER OPPONENTS' TAKEOUT DOUBLE
Transfers (except 1D-x)

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 nd , 4 th	2 nd , 4 th	
NT	2 nd , 4 th	2 nd , 4 th	
Subseq	2 nd , 4 th	2 nd , 4 th	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK(), Ax	AK(), Ax	
King	AK sec, KQ(), Kx, AK()	AK sec, KQ(), Kx, AK()	
Queen	QJ(), Qx	QJ(), AQJ(), Qx	
Jack	J10(), Jx, FJ10()	J10(), Jx, FJ10()	
10	H109(), 1098(), 10x	H109(), 1098(), 10x	
9	H98(), 109x(), H9x	H98(), 109x(), H9x	
Hi-X	xx()	xx()	
Lo-X	xx()	xx()	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit 1	u/d att	count	lavintahl
2	count	lavintahl	count
3	lavintahl		
NT 1	u/d att	count	lavintahl
2	count	lavintahl	count
3	lavintahl		
Signals (including Trumps): lavintahl, u/d att, count, enc			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Standard – at least 3-4 in unbid majors or strong			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Transfer in competitive after interference at 1 level			
Fit showing			
1NT – X = 5m-4M			
2NT – X = 5c-5M			
p-1c*-p-1d*-x = majors, 44			
2C*-p-2D*-X=diamonds			

EBL CONVENTION CARD
CATEGORY: RED
NCBO: POL21367 & POL20240
PLAYERS: Jakub Bereza & Bernard Kula
EVENT: Any
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Polish Club
1NT - (14)15-17
2/1 GF
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1C – Polish club, 12-14 bal / 4414, 15+ clubs or 18+ any
2C - precision
2D – multi, in 4 th – both majors
2H/S - two-suiters
2NT – both minors, preempt
1H – 2S, 1S – 2NT = very unusual (5 meanings)
1H-2NT, 1S-3C – mixed raise
Drury fit
In competitive – transfers
SPECIAL FORCING PASS SEQUENCES
After penalty XX, when after our GF opps bids higher
IMPORTANT NOTES
PSYCHICS: RARE

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	X	0	4S	1) 12-14 bal / 4414 2) 15+ 5+clubs 3) 18+any	1D – negative (0-7) or 7-11 minors or 16+ w/o 4M or 5m, 2H – 7-9, 5s-4h; 2S – inv to 3NT 2NT – inv, 3H – 13-16, 4144; 3S – transfer to 3NT	1c-1h/s-1s/nt - 3-way checkback 1c-1h/s-2d – 18+ 3+	1D – 0-7 or 0-9 w/o 4M. 1NT – 10-11, 2S – 6s-4h, 7-9
1♦		4	4S	12-17 5+d /4441 or 12-14 4d-5c	2D – F1, 2H/S – 6-9/10-11 5s-4h, , 3D - mixed raise 3C – preempt or spl, 3H/S, 4C – minispl F4D	3-way checkback 1d-1h-2S, 1d-1s-2h - art	2S – inv 4+d
1♥		5	4S	12-17, weaker in 3 rd	2C – art GF, 2S – inv with spl or w/o, 13-16 4333, minispl any or with void; 2NT – mixed raise	3-way checkback, 1H-1S/NT – not normal	Two-way drury, transfers over Opponent double, 1S or 1NT
1♠		5	4S	12-17, weaker in 3 rd	As above except 2S → 2NT, 2NT → 3H	3-way checkback, 1S-1NT – not normal	As above
1NT			4S	(14)15-17, may be 5M or 6m or 54	2C – 2S – clubs or inv 2NT – SO 5-5 minors or diamonds, 3C – puppet 3D – exactly 5-3 majors, 3H/S – 5431		Transfers over interventions
2♣	X	5	4S	11-14, 6+c or 5+c and 4M	2D – relay, 2H/S – nat NF, 2NT – pre on clubs or Inv+ both majors or GF diamonds + M, 3C - inv	2C-2NT – 3C - automat	
2♦	X	0	4S	6h/s, weak	2H/S – P/C, may contain strong two suited hands 2NT – relay GF, 3C – inv or GF one-suiter, 3D – diamonds or d+any GF or pre with both fit, s4C/D – both fits	2D – 2NT – 3C – strong any > 3D relay 2D – 3C – 3D/H = h/s, 2D-4C-4D/H = h/s	After X – XX SO on own, system on; after 3D – X inv
2♥	X	5	4S	5+h-(4 in nv)5+m, weak	2S - nf,3C – P/C, 2NT – relay inv+, 3D – inv 3S – nat inv		2H-X-XX SO, p then X - penalty System ON
2♠	X	5	4S	5+s-(4 in nv)5+m, weak	2NT – relay inv+, 3C – P/C, 3D – inv 3H – nat inv		As above
2NT			4S	20-21	3C – muppet or clubs, 3S/3NT – minors, 4C - d	2NT-3C-3D/H-3S-trsf to NT	
3♣		6	-	week nvul, something vul	4D – shortness ask, 4NT - RKCB	After 4C/D/H/S 4NT – RKCB 6A	Penalty double
3♦		6	-	week nvul, something vul	4C – shortness ask, 4NT - RKCB		Penalty double
3♥		6	-	weak	4NT - RKCB		Penalty double
3♠		6	-	weak	4NT - RKCB		Penalty double
3NT	X		-	7 full card max Q outside 3 rd and 4 th to play	4C – P/C, 4D – relay, 4NT – ask about length		Penalty double
4♣		6		Pre			
4♦		6		Pre			
4♥		6		Pre			
4♠		6		Pre			
4NT	X			Both minors, pre (6-6)	5H/S – grand slam intrest		
5♣				Pre		HIGH LEVEL BIDDING	
5♦				Pre		Cue, Odwrotka, RKCB 102 (in some special cases 012), DEPO, REPO, Exclusion	
5♥				Pre		Blackwood	
5♠				Pre			