DEFENSIVE AND COMETITIVE BIDDING	LEADS A	ND SIGNALS						4	
OVERCALLS(Style; Responses; 1/2level; Reopening)	OPENIN	OPENING LEADS STYLE					WBF Convention Card		
Nat, 5+; 8+ > Drury, vul, level 2 = 10+		Lead		in Partne	r's Suit			•	
		Suit 2/4				2/4 Category i.e. Re	4 Category i.e. Red		
	NT	2/4		2/4 Country:	Poland - Poland				
	Subseq					2/4 Event:	European Online Youth Teams		
	Other:			Players:	Ożibko-Blicharz				
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS	LEADS				SYSTEM SUMM	ARY		
15-18 14-16 rop	Lead	Vs.Suit		Vs. NT		GENERAL APPI	GENERAL APPROACH AND STYLE		
	Ace	AK(+), Ax		Same		Polish Club	Polish Club		
	King	AK, Kx, KQ(+), KQ10x		AKJ10x, KQx		Three-way 1♣; Balaı	Three-way 1♣; Balanced 12-14, 5+♣ -15+, 18+ any		
	Queen			KQ109, QJx			1NT = 15-17 balanced 5Major possible, 6min possible		
	Jack			Same			2♣ = 11-14; 5+♣ and 4M or 6+♣		
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	10x, H10x(+),		Same		2♦ = weak, 6+ ♦			
2NT – two suiter with two lowest remaining suits	9	H9x, 109x		Same		2♥/♠ = weak, 6(5)			
1♣ - 2C- both majors	Hi-x	HXx, xXx(+)		Same		2NT - 20-21			
	Lo-x	xX. HxxX		Same		SPECIAL BIDS	THAT MAY REQUIRE DEFENCE		
Reopening:		NALS IN ORDER OF PRIORITY			As above				
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)				Discarding	A3 above	7.10 00010			
Michaels Cue-bid 5-5 with the highest remaining suit and the lower	Suit:1st	A, Q, x - Enc; K -attitude	Count, hi-low-oc		Suit Preference				
one, any strength	2nd	Count, low-hi=even	SP		Count, same				
50, 47, 50, 15, 15	3rd	Small encourage	0,		odani, damo				
	NT: 1st	Enc	Smith's sign low	-ana S	SP				
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	Count, same	Smith's sign, low=enc S Count, same		OI .				
VS Strong: x = 5+m-4M, 2♣ = M 5-5+, 2♦ = 6+♥/♠, 2♥/♠ = 5+-4+m		SP	Oount, same						
VS Strong, X = 3+111-4M, 2+ - M 3-3+, 2+ - 0++/+, 2+/+ - 3+-4+111	3rd SP Signals (including Trumps):								
		ount, Lavinthal							
	i oben, e	ount Lavindia							
	DOUBLE	.							
0		DOUBLES							
Reopen: same VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)		TAKEOUT DOUBLES(Style;Responses;Reopening)							
	Standard, c	Standard, can be weaker by passed hand, 1C−X − pas − 1♦=0−7 PC							
Take-out, NT = NAT,						SDECTAL FORCE	THE DASS SEQUENCES		
Jumps: constructive							SPECIAL FORCING PASS SEQUENCES Standard		
VS. ARTIFICIAL STRONG OPENINGS I.e 1C or 2C	SDECTAL	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES							
	SPECIAL	ARTITICIAL AND COM	IFEITITVE DOC	JDLL3/ KLL	OODELS				
Natural, 2♦ = 6D+ 6–10		Support double and redouble					ATEC THAT DON'T EIT EI CEWHEDE		
							TES THAT DON'T FIT ELSEWHERE		
	Support do								
OVER OPPONENTS! TAVE OUT DOUBLE									
OVER OPPONENTS' TAKE OUT DOUBLE									
					Psychics very rar	e			
						l			

OPEN		MIN NO. OF	NEG. DBL.	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
I♣	Yes	0	4♥	Balanced 11-14 OR 4441 ◆ 15-17 4441 ◆ OR nat or 18+any	1♦ = NEG (0-6) or minors (7-11)	1	
1+	No	4	4♥	11-17PC, 5+♦ or 4♦441 or 4♦ 5♣ 12-14	1NT = NF BAL; 2♦-10PC+4♦ 2NT = INV BAL; 3♣=6+inv, 3♦= preempt on ♦, 3♠=spl	2ways CB	
۱Ψ	No	5	3♠	11-17, 5+♥	1NT = NF 6-11; 2♠-GF, 2NT INV supp; 3♠/3♦ = 6+♠/♦ INV 3♥=PRE, 3♠=SPL ♠, 4♠/♦=SPL.		3rd/4th drury
l♠	No	5	4♥	11-17, 5+♦	1NT = NF 6-11 w/o supp; 2♥=GF 5♥+ 2NT = INVsupp; 3♣/3♦/♥= nat 6+INV, 3♠ = PRE; 4♣/♦=SPL, 4♥=SPL,		drury
I NT	No		3♠	15-17	STAYMAN; TRFs, 2♠=TRF to ♠ ,2NT=INV to 3NT 3♠-TRF to ♦ ,3♦ 5M 5M inv, 4♠/♦=TRF ♥/♠,	1NT-2♣-2♦-3♦5+4+M GF, 1NT-2♦-2♥- 2♣= any invite whithout 4♣,2NT invite with 4♣	
2 🏚	No	5		11-14pc, 6+ ♣ or 5♣ 4M	2♦=ASK 8+;2♥/♠= NF; 3♦/♥/♠=NAT(6+) INV, relay system on 2NT-relay to 3C (next bid strong 55) 3♣=PRE	2♣-2♦: 2♥/♠=NAT (4); 2NT=6+♣ BAL 3♣=6+♣ UNBAL; 3♦/♥/♠=6♣+4♦/♥/♠max	
2♦	No	(5)6		6-10, 6+ ◆	Other colours nat GF 3/4/5=PRE 2NT relay	2♦-2NT-3♣/♥/♠ with walues 3NT good daimonds	
2♥	No	(5)6		6-10, 6+ ♥	Other colours nat GF 3/4=PRE 2NT inv to 4H	2♥-2NT-3♣/♦/♠ with values, 4♥ to play	
2♠	No	(5)6		6-10, 6+ ♣	Other colours nat GF 3/4=PRE 2NT inv to 4S	2♠-2NT 3♣/♦/♥ with values, 4♠ to play	
2 NT	No			20-21pc	3♣=pupet 3♦/3♥/3♠= transfers		
3 ♣	No	(6)7		PRE	3 ♦/♥/ ♠=nat F1		
3♦	No	(6)7		PRE	3♥/♠=nat F1		
3♥	No	(6)7		PRE	3•=nat F1		
3♠	No	(6)7		PRE	4 . 4/4•=Cue		
3NT	Yes	7		GAMBLING, no stopper	4♣=P/C, 4♦ = ASK; 4NT = ask about possible 8th trick		3rd/4th = sign-off
						HIGH LEVEL BIDDING	
						Cue-bids	
						Blackwood 102	