



OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	X	2	4♥	any balanced without 5♠/♥/♦	1♥/♠ may have longer ♦, 2♣ = 10+ 5(4)+♣. 2♦/♥/♠ = nat, INV	2-way checkback	Cuebid = fit
1♦		5 (4)	4♥		2♣ = inv+ relay, 2♦ = weak 6♥/♠, 2♥/♠/3♣ = nat, INV	2-way checkback	Cuebid = fit
1♥		5	4♦		1NT = 5-11, 2♠/3♣/3♦ = natural INV	Gazilli	Drury
1♠		5	4♥		2♣ = GF relay, 2NT = fit, INV up to bad GF		Cuebid = fit
INT				15-17	2♠ = range or minors, 2NT = ♣, 3♣ = ♦, 3♦ = splinter		Transfer Lebensohl, (non) Leaping Michaels
					3♥/♠ = splinter, 3OM, 4♣ = majors, 4♦/♥ = trf		
2♣	X			strong	2♦ = relay	2♥ Kokish	
2♦		6 (5)		Weak, 5-10	2NT = relay	3♣ = max unbal, 3♦ = min, 3♥/♠ natural, 3NT max bal	
2♥		6 (5)		Weak, 5-10	2NT = relay	3♣ = min unbal, 3♦ max, short ♣/♦ 3♠ max, short ♠	
2♠		6 (5)		Weak, 5-10	2NT = relay	3♣ = min unbal, 3♦ max, short ♣/♦ 3♥ max, short ♥	
2NT				20-22	Puppet stayman, 3♦/♥/4♣/♦/♥/♠ = TRF	2NT-3♣-3♥ = no M, 2NT-3♣-3NT = 5♥	
3♣		6		Preempt, 5-10	4♦ = slam try		
3♦		7 (6)		Preempt, 5-10	4♣ = slam try		
3♥		7 (6)		Preempt, 5-10	4♣ = slam try		
3♠		7 (6)		Preempt, 5-10	4♣ = slam try		
3NT	X			Gambling, Solid minor, no outside A/K			
4♣		7		Preempt, 5-10			
4♦		7		Preempt, 5-10			
4♥		7		to play			
4♠		7		to play			
4NT							
5♣						<b>HIGH LEVEL BIDDING</b>	
5♦							
5♥						RKCB-1430, splinters, cuebids	
5♠						5NT pick a slam. 4♣ slam try, M fit	

