



DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			 	
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE			Convention card	
Style: natural/aggressive	Suit	Lead	In Partner's Suit			
1 level = Natural (5+ cards)	NT	3rd-5th	3rd-5th			
2 level = Natural (5+ cards)	Subseq	Attitude	Count/Attitude			
Raise over 1 level overcall = Jumping is weak, 3♣ better than preempt, 3♦ = fit 4 12+ 2NT = fit 4° 9/11 hcp		Attitude	Same		ITALY U26W	
Responses: natural, only cue-bid is forcing 1+ round				Other: highest from doubleton		
Reopening = suit 7/13, DBL 7/10 or 14+ any, 1NT = 11-14						
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS			PLAYERS: CAPOBIANCO Sophia – DALPOZZO Eleonora		
15/17 balanced	Lead	Vs. Suit	Vs. NT		SYSTEM SUMMARY	
Responses system on	Ace	AKxxx; AKQ; Ax	AKx; AKxx			
Reopening: 11/14 balanced (also without stop)	King	KQJ; KQ109; AK;	KQJx; KQ109x; unblock A/J		GENERAL APPROACH AND STYLE: NATURAL 5 card major	
Responses: Only cue is forcing	Queen	QJxx; Qx	KQ10x; QJ10; QJ98; KQxx(x)			
JUMP OVERCALLS (Style; Responses; Unusual NT)	Jack	J109; J108; Jx	J109x; J1087x		1♣ = 2+ cards (if balanced 12/14)	
weak (5/10 hcp) 6(+) cards	10	Natural	Natural		1♦ = 11/21 4+ cards	
Responses: 2NT or Cue = forcing 1+ round	9	Natural	Natural		1♥ = 11/21 5+ cards	
Reopen: 12-15 6 cards	Hi-x	Even	Even		1♠ = 11/21 5+ cards	
	Lo-x	Odd	Odd			
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)	SIGNALS IN ORDER OF PRIORITY			1NT Opening: 15/17 Balanced		
Ghestem, JUMP = ask stopper		Partner's Lead	Declarer's Lead	Discarding	2NT Opening: 20/21 Balanced	
	Suit	1 UDCA	UDCA	Enc = Odd	2♦=18/19 Balanced no 5 Majors	
	2					
	3					
	NT	1 UDCA	UDCA	Enc = Odd	2 OVER 1 Response: FORCING GAME	
	2	Low = enc				
	3					
VS. NT (vs. Strong / Weak; Reopening: PH)				SPECIAL BIDS THAT MAY REQUIRE DEFENCE		
Double = 15+bal or good lead (vs strong) 12+ (vs weak)	Signals (including Trumps):			2♦ response over 1♣ opening = 6+♥/♠ 0-7 HCP		
2♣ = 5/4 majors	++			2♥ response over 1 minor opening = 4-9 HCP 5+♠/4+♥		
2♦ = Multi (1 major); 2♥/2♠ = 5/4+ major/minor; 2NT= 4♠ 6+m				Op. 2♦=18/19 Balanced no 5 Majors		
3♣/3♦ = 4♥ 6+♠/♦				PSYCHICS: rare		
Reopening: same direct, 2♦ (maybe only 5 cards)	DOUBLES					
VS. PREEMPTS (Doubles; Cue-bids; Jump; NT bids)	TAKEOUT DOUBLES (Style; Responses; Reopening)					
Double = take out	Style: Natural					
Jumps = over 2H/2S leaping Michaels	Responses: natural					
NT (2 or 3) = natural to play NT (4) = bicolor 5/5+ any	Reopening: aggressive					
Bids = natural	After overcall: with good hand and without the opponents suit					
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL, ARTIFICIAL and COMPETITIVE DOUBLE/REDOUBLE			SPECIAL FORCING PASS SEQUENCES		
Vs 1♣ - 1♦=♥, 1♥=♠, 1♠= long minor, 1NT= MINORS, DBL=MAJORS, 2♣/2♦= NAT + 5 cards M	Negative; Responsive					
OVER OPPONENT'S TAKEOUT DOUBLE	Double in competition = good hand + (HCP but also distribution)			IMPORTANT NOTES THAT DON'T FIT ELSEWERE		
Vs 1♣ - DBL - 1♦=5+♥ 1♥=5+♠ 1♠=5+♦	Penalty = only after: a) partner's opening bid 3♣/♦/♥/♠ ect.					
Redouble = 10+ 1M = F1R	b) a redouble or a partner's penalty double					
Raise = NF – pre-empt jump in a new suit =limit (nat or supp 4°)						

				PLAYERS: CAPOBIANCO Sophia – DALPOZZO Eleonora			
OPENING	*IF ARTIFICIAL	MIN N° OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	MODIFICATION OVER COMPETITION AND WITH PASSED PARTNER
1♣	*	2	5♦	Natural 11/22 HCP Balanced 11/14	1♠/1♥/1♠/1NT = Natural; 2♣ = 2+♣ FG; 2♦ = weak 6M; 2♥ = 5-9 HCP 5+♠/4+♥; 2♠ = inv with ♣; 3♣ = preempt	1♣-1♦-2♥=art or nat, 1♣-1♥-2♦=art or nat, 1♣-1♠-2♣=art or nat 1♣-1♦/1♥/1♠-2NT= 15+ WITH SUPPORT	
1♦		4	5♥	Natural 11/22 HCP Balanced 11/14	1♥/1♠/1NT = Natural; 2♣ = 2+♣ FG; 2♦=4♦ 5-8 HCP; 2♥ = 5-9 HCP 5+♠/4+♥; 2♠ = FG with ♦; 3♣ = inv with ♦	1♦-1♥-2♠=art or nat, 1♦-1♠-2♥=art or nat, 1♦-1♥/1♠-2NT= 15+ WITH SUPPORT, 1♦-1♥/1♠-2♣= F1 (nat or strong)	
1♥		5	5♠	Natural 11/22 HCP	1NT=NF; 2♣ = FG; 2♦ = 5+♦ FG; 2♥=3♥ 5-8; 2♠ = 6♠ 11-14 2NT=10-11 3/4♥; 3♣ = 6-9 4♥; 3♦=4♥ with a singleton; 3NT/4♠/4♦ = void (♠♦♦)	1♥ - 1♠/1NT - 2♣ = F1 (Gazzilli) 1♥ - 1♠/1NT - 2NT = 6-4 16+ 1♠ - 1NT - 3♠/♦ = 5+5+ 16+	2♣=drury;3♣=6-9 4♥; 2nt=10-11 4♥
1♠		5	6♥	Natural 11/22 HCP	1NT= NF; 2♣ = FG; 2♦ = 5+♦ FG; 2♥ = 5+♥ FG; 2♠ = 3♠ 5-8; 2NT=3/4♠10-11; 3♣ = 6-9 4♠; 3♦ = 4♠ with a singleton; 3♥=6+♥ 10-11; 3NT/4♠/4♦ = void (♥♣♦)	1♠ - 1NT - 2♣ = F1 (Gazzilli) 1♠ - 1NT - 2NT = 6-4min 16+ 1♠ - 1NT - 3♠/♦ = 5+5+ 16+	2♣=drury;3♣=6-9 4♠; 2nt=10-11 4♠
1NT			4♥	15/17 balanced	2♣ = Stayman; 2♦/2♥/2♠/2NT = trsf; 3♠//3♦/ 3♥/3♠ = sing		
2♣	*	0	6♠	FG except 2♣-2♦-2NT Any distribution or 22+ balanced	2♦=waiting ; 2♥= positive 5+♠; 2♠ = positive 5+♥; 2NT= 5-5 /6-4 M; 3♣ = positive 6+♦; 3♦ = positive 6+♣	2♣-2♦-2♥= nat 4+♥ or Bal FG 2♣-2♦-2♠ = nat 4+♠	
2♦	*		3♥	18/19 Balanced	2♥ = 4+♠ or special hands; 2♠=trsf to 2NT (4+♥ or NT hands); 2NT = trsf to 3♣; 3♣ = puppet or 5+♥/4♠; 3♦ = 5+♠/4♥; 3♥/3♠ = shortness; 3NT = 5+♥/5+♠ forcing	2♦-2♥-2NT = 4♠	
2♥	*	6	3♦	5/10 HCP	2♠ = asking; 2NT= 5+♠		
2♠	*	6	3♥	5/10 HCP	2NT= asking; 3♣ = 5+♥; 3♦ = 6+♦; 3♥ = 6+♣		
2NT			no	Balanced 20/21	3♣ = puppet; 3♦/3♥ = trsf; 3♠ = minors	2NT - 3♣ - 3♥ = no M; 2NT- 3♣ - 3NT = 5♥	
3♣		7	no	Preempt 3/10 HCP	Natural		
3♦		7	no	Preempt 3/10 HCP	Natural		
3♥		7	no	Preempt (3-10)	Natural		HIGH LEVEL BIDDING
3♠		7	no	Preempt (3-10)	Natural		
3NT	*	7	no	Gambling	4♣ = P/C		4NT = RKCB (14/03)
4♣		7-8	no	Preempt (3-10)	Natural		Cue-bid = 1 st and 2 nd control
4♦		7-8	no	Preempt (3-10)	Natural		Exclusion Blackwood
4♥		7-8	no	Preempt (5-13)	Natural		5NT=GSL TRY
4♠		7-8	no	Preempt (5-13)	Natural		
5♣		8	no	Preempt (5-13)	Cue-bid		
5♦		8	no	Preempt (5-13)	Cue-bid		