DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

overcall in 1 level= 7-17, responses nat, the new suit is F
cue bid: fit INV+, jump support: jump is p suit - weak (0-5)
overcall in level 2: 10-17 responses nat and forcing 1 round
advancing on overcall: jump in a new suit: weak

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd pos = 15-18 HCP; Responses: as over 1NT opening
4rd pos = 11-14 HCP; Responses as over 1NT opening
2NT reopen = 19-21 HCP, balanced

JUMP OVERCALLS (Style; Responses; Unusual NT)

Weak one-suiter (6-card)
1 suit: weak jump shift overcall and 1cl (2cl is nat)

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

jump cue bid: asking for stopper

VS. NT (vs. Strong/Weak; Reopening;PH)

DONT: Double - Any one suit, relay to 2♣.
2♣ / ♦ / ♥ : this suit and a higher ranking suit (5+-4+ either way)
2♠ : weak with spades (DBL followed by spades is stronger)
Against weak NT play Cappelletti:
DBL: HCP
2♣ : 1 suit; 2♦ : majors; 2♥ / ♠ : 5MA+4/5minor

VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

DBL = T/O thru 4♥

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

OVER OPPONENTS' TAKEOUT DOUBLE
system on

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	2nd/4th	Low from xxx
NT	2nd/4th	same
Subseq	2nd/4th	same

Others:

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AKx (+),Ax(+)	AK; AKx(+)
King	Kx ,KQ(+)	KQ(+); KQT9(+)
Queen	Qx,QJ(+)	QJT(+), QJ9(+)
Jack	Jx, JT(+); KJT(+),	same, AJ10(+)
10	Tx, T9x; HT9(+);T9;	Same
9	9x, 98(+)	same
Hi-X	Sx; xSx;	Sx; xSxx;
Lo-X	HxS, HxxS (+),xSxx	

SIGNALS IN ORDER OF PRIORITY

		Partner's Lead	Declarer's Lead	Discarding
	1	LOW = Encourage	same	same
Suit	2	High = Even		
	3	S/P		
	1	LOW = Encourage	Same	Same
NT	2	High = Even		
	3	S/P		

Signals (including Trumps): Low enc and Italian on discard, even Lavinthal

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

May be light 10+ with classic shape, otherwise strong hand.
Responses: non jump = 0-7, jump= 8-11, Cue bid= forcing
new suit after CUE=F1

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Takeout, Negative, Responsive, Support DBL/RDBL (through 2H)

W B F SYSTEM CARD

CATEGORY: Green
NCBO: ISRAEL
PLAYERS: Yael Kapiluto – Shira Lahav
EVENT: U26 Women European Championships 2024

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Natural, 5 card Majors
Longer Minor - 1♣ if 3-3- 1♦ if 4-4
1NT responses = non forcing
1NT opening: 15-17
2 over 1 response: promises rebid

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2♣ Opening = strong, near FG - any suit(s) any shape
2♦ Opening =Weak ♦ 6+ (6-10 HCP)
2♥/2♠ Opening =Weak Major 6+ (6-10 HCP)
1MA-3MA: 0-5 with 4-card fit
1MA-3♣ : 6-9 with 4-card fit
1MA-3♦ : 10-11 with 4-card fit
1MA-2NT 12+ HCP with 4-card fit
Weak jump shift responses

SPECIAL FORCING PASS SEQUENCES

PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3		11-21 HCP	2cl= 6-9 fit, 3cl= 10-11 fit , 2d/2h/2sp= weak 2 (6-9)	4th suit forcing: game forcing. 2♣ check back	
					1NT: 6-10, 2NT 11-12	Reverse by opener: forcing	Cue bid asks for a stopper
						Reverse by responder: FG. 3rd suit = F1	Preemptive jumps
1♦		3		11-21 HCP	As for 1♣	As above	As above
1♥		5		11-21 HCP	1NT: NF 6-10 points ,Bergen raises: 3c: 6-9, 3♦ : 10-11 3MA:0-5		Cue bid is INV+ raise
					2NT = FG with trump support		
1♠		5		11-21 HCP	As for 1♥	As for 1♥	As for 1♥
1NT				15-17 HCP, balanced	2♣=Stayman, 4-way transfers; 3♣ = puppet	After Stayman: major = inv, minor = F1	DBL at 3-level shows values Ignore DBL system on Ignore 2♣ system on with stolen dbl Negative DBL against 2♦ +: inv+ with system off
2♣	X			Artificial, strong near FG,	2♦ =0-7 points or 8+ points without any 5 cards, 2h/2sp/3cl/3d= nat 5 cards+ 8+ points		natural
2♦		6		6-10 HCP	New suit forcing; 2NT Is August, 2♦- 4♦ competitive	3NT = AKQxxx	Dbl is penalty, new suit in competitive is NF
2♥		6		6-10 HCP	New suit forcing; 2NT Is August 2♥- 3♥ competitive	3NT = AKQxxx	
2♠		6		6-10 HCP	New suit forcing; 2NT Is August 2♠- 3♠ competitive	3NT = AKQxxx	
2NT				20-22 balanced	Transfers to M and 3sp is transfer for 1 minor or both m, Puppet Stayman.		
3♣		6		Pre-emptive	New suit = forcing, 4♣ is competitive		
3♦		6		Pre-emptive	New suit = forcing		
3♥		6		Pre-emptive	New suit = forcing		
3♠		6		Pre-emptive	4♥ = natural.		
3NT							
4♣		7		Pre-emptive			
4♦		7		Pre-emptive			
4♥		7		Pre-emptive		**HIGH LEVEL BIDDING**	
4♠		7		Pre-emptive		RKCB – 0314, 1st step ask for Q trumps; then 5NT ask for Kings	
4NT						controls = usually 1st round before 2nd.	