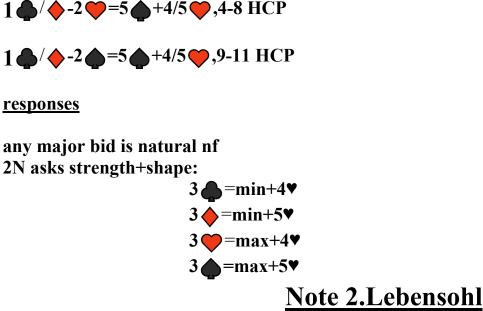
<b>DEFENSIVE AND COMPETITIVE BIDDING</b>	1	LEA	DS AND SIGNAI	W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENI	NG LEADS STYLE			
1 level $-8 - 17$ varies with vul/position		Lead		In Partner's Suit	CATEGORY: GREEN
2 Level – 12– 17 varies with vul/position	Suit	2/4		2/4	NCBO: Irish Bridge Union (Ireland)
	NT	2/4		2/4	PLAYERS: Tom Gorey and Isabel Burke
					EVENT: U26
	Subseq	2/4		2/4	
	Other:				
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY
14-18 2 <sup>nd</sup> seat and 10-15 in 4th	Lead	Vs. Suit		Vs. NT	
System on over any 1NT (including protective)	Ace	Att (Ax, AK	(2	Att (Ax, AK)	GENERAL APPROACH AND STYLE
	King	Count (AK,		Count (AK, KQ)	2/1 GF
	Queen	Att (QJT or		Att (KQ or QJ or AQJT)	RKC 1430
	Jack	AJT, KJT, J	JTx	AJT, KJT, JTx	1NT = 12-14 1st and 2nd seat
					15-17 3rd and 4th seat
	┥┝───				may contain 5M or 6m
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	HT9x, T9x,	Tx	HT9x, T9x, Tx	- SLIGHTLY staggressive 1 lvl overcalls, 2 level are
					'sound'
					-3rd seat pre-empts are <i>quite</i> light
Jump overcalls – Weak	9	H98x, 98x,	9x	H98x, 98x, 9x	<i></i>
Unusual 2NT – Lowest 2 suits	Hi-X	Even		Even	
	Lo-X	Odd		Odd	
		SIGNALS IN ORDER OF PRIORITY			
DIRECT & JUMP CUE BIDS (Stylppe; Response; Reopen)		Partner's Lead	Declarer's Lead	l Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Cue = Michaels $(1m, 2m = 4 + \forall)$				O/E	
1M, 2M = OM + minor	Suit 2	Count	uda Count	Count	
		(Hi/Lo=Even)	(Hi/Lo=Even)	(Hi/Lo=Even)	
Jump cue – solid suit stopper ask	3	Lavinthal/Suit pref	Lavinthal/Suit p	oref Lavinthal/Suit pref	
	1	O=Enc/E = Dis	O=Enc/E = Dis	O=Enc/E = Dis	
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2	Count	Count	Count	
		(Hi/Lo=Even)	(Hi/Lo=Even)	(Hi/Lo=Even)	
	3	Lavinthal/Suit pref	Lavinthal/Suit		
2♣ =majors	Signals (	(including Trumps):			
$2 \bullet = \text{single suited major hand}$		6 <u>r</u> -).			
$2 \checkmark$ single survey major name $2 \checkmark = 4 \text{m} + 5 \checkmark$	1				
2 = 4m + 5			DOUBLES		
Dbl peno's (over weak) or ♣'s (over str)	1				
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEO	OUT DOUBLES (Sty	le. Resnanses. Ro	onening)	
Neg dbl upto $4\Psi$ . Double $4\Psi$ = points. Double $4\Phi$ and over peno's		•. $4 \mathbf{\nabla}$ on the fence. 4			
	00104				
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	┥┝───				SPECIAL FORCING PASS SEQUENCES
Natural bids	SPECIA	L, ARTIFICIAL &	COMPETITIVE	DRI S/RDI S	Over GF sequence Pass Forcing
	forcing p	,	COMPETITIVE	νσμο/κνμο	over or sequence rass rotellig
OVER OPPONENTS' TAKEOUT DOUBLE	┥┝───				IMPORTANT NOTES
1's and 3's forcing					'if it's match-point pairs I don't care what you do'-ewion

OPENI NG	TIC K IF ART IFIC IAL	MIN NO CAR DS	NEG DBL THR U						
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING		
1♣		2+	4♦	11-19 2+ <b>♣</b> 's	weak jump responses:2-5 6crd suit,inverted minors 1NT = 6-11, 2M =rev.flannery, 2NT nat				
1♦		4+	4♦	11-19 4+ <b>♦</b> 's	, $3 \neq = 2-5$ 6 card suit, $1$ nt=6-11 inverted minors 2M = rev.flannery,. 2NT nat				
1♥		5+	4♦	11-19 5+♥'s	1NT = 6-11 NF, 2NT jacoby, 2m = 12+ 4+m bergen				
1♠		5+	4♦	11-19 5+ <b>≜</b> 's	1NT = 6-11, $2NT$ jacoby, $2m = 12+4+m4\checkmark splinter, bergen$				
INT		bal		15-17 3rd and 4th 12-14 2nd and 1st	Stayman, 4 way xfers, 3D gf majors, $3x = \text{slam try}$ , $4 \neq =$ gerber $4 \neq /4 \neq =$ texas transfer	Break Major transfer= super accept			
2*	~			Art 23+/20-22 bal	2♦ relay	2NT rebid = 20-22 Bal Suit nat F,jump suit bid=single suiter	3♣ = puppet stayman 3♦/3♥ = transfers, 3♠ = minor(s)		
2♦				6-ish ♦'s (weak)	2NT art enquiry. New suit forcing, double Jump Splinter. 4NT = RKC				
2♥				6-ish ♥'s (weak)	2NT art enquiry. New suit forcing, double Jump Splinter. 4NT RKC				
2♠				6-ish <b>♠</b> 's (weak)	2NT art enquiry. New suit forcing, double Jump Splinter. 4NT = RKC				
2NT	√	2-suiter		5-5 minors (3-10)	3M nat 1RF,minor bids are nat.				
3♣		6+(7+)		6+ <b>♣</b> 's	3x nat 1RF. 3NT to play. 4M ctrl ask. 4♦ keycard. 4NT ctrl ask in diamonds				
3♦		6+(7+)		6+ <b>♦</b> 's	3x nat 1RF. 3NT to play. 4♣ Keycard. 4M ctrl ask. 4NT ctrl ask in ♣				
3♥		6+(7+)		6+ <b>♥</b> 's	3♠ nat 1RF. 3NT to play. 4m & 4♠ ctrl ask.				
3♠		6+(7+)		6+ <b>≜</b> 's	3NT to play. 4m ctrl ask. 4NT modified RKC $4\Psi = nat^{**}$				
3NT	√	7+		Long solid-ish minor no outside stop	4♣ pass or correct. 4♦ ask for singleton. 4M control Ask in M				
4♣/4♦ 4♥/4♠		7+(8+)		7+ suit, weaker than normal					
						HIGH LEVEL BIDDING Tom tends to reach a contract capable of being penalised, which Isabel is left to declare. (speaking from past trauma)			

Supplementary notes

## Note 1. Reverse flannery



FADS-Fast arrival denies stop

**<u>1n-2x overcall</u>** cue=4m+no stop 2n=relay to 3 new suit at 2-level=to play x=to new suit at 3 level=nat gf no stop

in response to a double of a weak 2 cue=4 in OM 3n=no stop 2n=relay to 3 new suit=5+ 8+hcp new suit after relay=weak

### Note 3.Bergen

1M-3 -3 + = bid 4 with a max/shortage

1M-jump in OM=limit with 3 crd support

# Note 4.Jacoby

#### 1M-2nt-13+ and strong 3crd/4crd support in M

responses: 3 of a new suit:void or singleton 3M:16+ w/slam interest 3nt:bal 13-15 4 of a new suit:5 card suit 4M:min w/no cue

### Note 5.woolsey

## Note 6: responses to takeout doubles

cheapest level = 0-7 next cheapest level = 8-11 cue bid = game force