

DEFENSIVE AND COMPETITIVE BIDDING				LEADS AND SIGNALS				W B F CONVENTION CARD			
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>				<b>OPENING LEADS STYLE</b>							
Lvl 1:7+ aggressive,	Lvl response	F1, 2lvl NF		Suit	Lead	In Partner's Suit		CATEGORY: <b>Green</b>			
Lvl 2: opening hand,	good suit,	responses are F1			2 <sup>nd</sup> /4 <sup>th</sup> , nat.	Same		NCBO: <b>HELLENIC BRIDGE ORGANISATION</b>			
				NT	2 <sup>nd</sup> /4 <sup>th</sup>	Same		PLAYERS: <b>ANY COMBINATION</b>			
				Subseq.	Same	Same		EVENT: <b>ALL</b>			
				Other: in NT A/Q asks for unblock/count							
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live Responses; Reopening)</b>				<b>LEADS</b>				<b>SYSTEM SUMMARY</b>			
15-17 direct,	12-14 reopening,	system on		Lead	Vs. Suit	Vs. NT		GENERAL APPROACH AND STYLE			
				Ace	AK,A(+)	AKQ(x+)		5c majors, 5c ♦, 15-17 NT,natural weak 2s,2/1 GF, weak 3 <sup>rd</sup> seat			
				King	AK,AK(+) in lvl 5,KQ(+)	AK,AKJ(x+),KQJ(x+),KQ					
				Queen	QJ(+),Q(x)	KQ10(x+),QJ10(x+)					
				Jack	J10(+),J(x)	J10(+),QJ(x+)					
				10	H109(+)	H109(+)					
				9	Singl/doubleton/109x(x+)	Singl/doubleton/109x(x+)					
				Hi-X	2 <sup>nd</sup> /4 <sup>th</sup>	2 <sup>nd</sup> /4 <sup>th</sup>					
				Lo-X	2 <sup>nd</sup> /4 <sup>th</sup>	2 <sup>nd</sup> /4 <sup>th</sup>					
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>				<b>SIGNALS IN ORDER OF PRIORITY</b>				<b>SPECIAL BIDS THAT MAY REQUIRE DEFENCE</b>			
Weak(aggressive sometimes 5c) except					Partner's Lead	Declarer's Lead	Discarding				
1♣-2♦majors, 1x-2NT, 2 lowest suits				1	Either count or att.	Small=even, high=odd	High=dscrg, small=enrg.				
				Suit 2	preference		Small=even, high=odd				
				3							
				1	Either count or att.	Smith or Small=even, high=odd	High=dscrg, small=enrg.				
				NT 2			Small=even, high=odd				
				3							
Reopen: 2+ 6c				Signals (including Trumps): smith signal(high enrgs lead)							
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>				<b>DOUBLES</b>							
Michael's, 1♣-2♣nat. ♦-2♦ M's, 1M-2M oM+5c m				<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>							
1♣-3♣ weak, 1o-3o asks stopper				12+ nat. Responses, 8+ reopening							
				<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>							
				Negative, support, maximal overcall, responsive, competitive							
								<b>SPECIAL FORCING PASS SEQUENCES</b>			
								After 2/1, whenever we have bid a non sacrifice game, after 1NT			
								-DBL-P, when we've shown 22+ p.( like 1x-1NT-DBL or 1x-dbl-rdbl			
								<b>PSYCHICS: rarely</b>			
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>											
2♣M's, 2♦one M, 2M 5M+4m, 2NT m's, dbl 5c+ m- 4M											
Same in reopening,											
double is 13+ vs. weak NT											
<b>VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>											
Take-out double, NT nat.											
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>											
Rdbl=10-,3 in new suit 6c 6-9											
<b>OP EN</b>	<b>TI C</b>	<b>MI N.</b>	<b>NE G.D</b>	<b>DESCRIPTION</b>				<b>RESPONSES</b>			
								<b>SUBSEQUENT ACTION</b>			
								<b>COMPETITIVE &amp; PASSED HAND BIDDING</b>			

