DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS						
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENII	NG	LEADS STYLE	ī			
Aggressive 1 level, semi-aggressive 2 level			Lead		In Par	rtner's Suit	
After overcall 1Major 2/1 non forcing up to 14, cue bid 10+ with 3	Suit		2/4	2/4		2/4	
trumps or 14+ any, 2NT 12+ 4card fit, 3 of their suit mixed raise	NT		2/4	2/4		2/4	
	Subseq		2/4		2/4		
	Other:						
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS						
15-18 live, 12-16 reopening if they open 1M, 11-14 if they open 1m	Lead		Vs. Suit			Vs. NT	
	Ace			AKx+ Ax+		AKJxx,AKQXX,Ax	
1NT unusual by passed hand	King			KQx+, AK		AKx,KQxx,Kx	
	Queen			QJ+		KQTx+,KQJx+	
WIND OVER GIVE G. I. D.	Jack			JT+		JT+	
JUMP OVERCALLS (Style; Responses; Unusual NT)		10		HT9+, T9+,		HT9+, T9+	
aggressive preempts	9			9x ,H98		9x ,H98	
2NT shows lower two suits		Hi-X		xXx, xXxx,xXxxxx		xXx, xXxx	
2D shows majors over 1c	Lo-X			HxxX, HxxXx, HxX PRDER OF PRIORITY		HxxX, HxxXx, HxX	
Reopen: intermediate 10-13	SIGNA	_			1	D: 1:	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		+	Partner's Lead	Declarer's L	ead	Discarding	
2D is always majors, 2C nat overcall, direct cue bid 2M is		1 rev attitu				rev attitude	
Major+minor 5+/5+, jump cue asks for stopper	Suit 2	+	ev count	s.p.		original count	
	3		.p. ev. attitude	mar: agrimt		rev attitude	
VC NT (va Strong/Weeks DeepeningsDH)	NT 2					original count	
VS. NT (vs. Strong/Weak; Reopening;PH) vs strong: dbl 5m4M or 6D, 2c majors, 2d one major, 2M M+m, 2NT	3			s.p.		original count	
minors	Signals (including Trumps): Reverse Smith echo in NT, high by b			JT, high by both			
vs weak: same but dbl penalty	in 2nd tricks likes the lead				, 8 ,		
vs mini: dbl 14+ rest same not weak	III ZIIG ti	ICK	3 likes the lead				
further dbls show points, even over transfer				DOUBLES			
rutaler dots show points, even over dunister	DOUBLES						
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)			Γ DOUBLES (St				
over 3M: over 3H-4H=S+m GF (forcing pass established), over 3d: 4d majors		semi aggressive, jump to 2M is 5card 8-10, cue bid forcing to 2NT over 1m and forcing to game over 2M					
over 2M: 3M stopper ask, 4x is x+M 5+/5+ and is GF (forcing pass							
established if opps compete)							
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♠ or 2♠							
vs 1c strong: dbl majors, 1NT minors, after a suit bid 2c is good raise	SPECIA	L,	ARTIFICIAL &	COMPETIT	IVE DBI	LS/RDLS	
over 2C: dbl majors, 2nt minors	Lightner	do	oubles, game try de	oubles			
OVER OPPONENTS' TAKEOUT DOUBLE			ls and rdbls over a				
O. Z. O. I O. Z. I I I I I I I I I I I I I I I I I I			bl)-rdbl shows Hx		8+		
rdbl strength, further dbls for t/o, 2/1 F1			nters suggests sacr		· ·		
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## CATEGORY:U26 NCBO: Greece PLAYERS: Kapiris Dimitrios // Iasonas Iraklis Papaspyrou JUNIOR //European Bridge Team Championship 2024 SYSTEM SUMMARY GENERAL APPROACH AND STYLE 5cD or 4441, 1c 2+ 2/1 FG 5cM 2D multi 2H/S 8-11 2wcb/xyz 14-16 NT SPECIAL BIDS THAT MAY REQUIRE DEFENSE Trash multi 0-7 SPECIAL FORCING PASS SEQUENCES when game is established IMPORTANT NOTES **PSYCHICS:** rare

W B F CONVENTION CARD

OPENI	TIC K IF ART IFIC IAL	MIN. NO. OF CAR DS	NEG. DBL THR U						
NG				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1♣		2	4H	may have 4D if bal	natural level 1, 2C = inverted minors 10+, 2x invitational, 3M is natural weak distributional	2way checkback, 4th suit forcing, lebensohl over reverse			
1♦		5	4H	5d or 4d441	2C=4+ FG, 2D=4+D INV+, 2M=6M INV, 3C=6c INV	2way checkback, 4th suit forcing, lebensohl over reverse (after 1H opening as well)			
1♥		5	4H	11+	2m=FG, 2H=5-9 3H, 2S=6s INV, 2N=10-14 with fit, 3C= 6-9 4c fit, 3D= mini splinter 9-11GF 4c fit, 3NT = diamond splinter, 4D = good 4H bid, rest splinters	After 2NT 3C =any minimum or club splinter 3S= very minimum  Last train after splinters,	drury		
1♠		5	4H	11+	similar to 1h, 3NT is H splinter, 4H good 4S bid, and 3H is invite nat	After Bergen 3oM asks for short, 3D asks for min/max, rest short, after 3d next step relay	drury		
1NT				14-16 Regularly has 5M, 6m, 5422	2C=stayman, 2X=transfer, 3C=Minors to play 3D= asking for 5c M 3M=short (13)(45) FG	1N-2C-2X-3C=relay.	1NT-(x penalty) everything trf 1NT-(2x art)-dbl=cards further dbls are t/o, 2NT lebensohl		
2♣	ART	0		22-23 BAL or FG	2D=waiting, 2M=good suit often 6c	2C-2D-2N=22/23; 2C-2D-2H-2S-2N=24+			
2♦	ART	5		up to 7hcp weak in a major	2Nt asking rest are p/c 3c/d forcing 1 4c= bid your suit with a transfer 4d=bid your suit	after 2NT: 3Cl= min with hearts 3D= minimum with spades 3H=max with spades H 3SP= max with hearts			
2♥		(5)6 weak		8-11 all hands	2NT=asking	3Cl=bad			
2♠		(5)6 Weak		8-11 all hands	2NT=asking				
2NT				19-21	3C=stayman, 3D/H=transfer, 3S= transfer to 3N with one or both minora, 3N=to play	after a transfer the acceptance shows fit			
				Regularly has 5M, 6m, 5422	4C=Majors 5-5+, 4D/H=C/D transfer	after 2N-3S-3N: 4m=slam try in m, 4M=short with both minors (5-4+)			
3♣		6		aggressive preempt	New suit forcing (without jump)				
3♦		6		aggressive preempt	New suit forcing (without jump)				
3♥		6		aggressive preempt	New suit forcing (without jump)				
3♠		6		aggressive preempt	New suit forcing (without jump)				
3NT	ART			gambling	4c pass correct, 4d asks short, 4M nat, 5c p/c				
4♣				preempt					
4♦				preempt					
<b>4♥</b>				preempt					
4♠				preempt					
4NT	ART			minors					
5♣				preempt		HIGH LEVEL BIDDING			
5♦				preempt		14-30 key card blackwood, exclusion blackwood. After response to blackwood first available step asks for trump queen, 2nd available steps asks for kings. optional			
5♥						rkcb. After response to kings, ask again for a specific king.			
5♠						If not enough space last train, if two bids available may suggest sth in specific suit P0D1, P0R1			