

OPENING	TICK IF ART	MIN No. OF C	NEG X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣		2		2+♣, could have 4 card ♦ if balanced, 11-22	inverted minors, 2♦/2♥/♠: weak jumps, 3♦/♥/♠: weak with long suit	1NT: 12-14; after 2♣ stopper showing, two-way- checkback after 1x-1y-1z	
1♦		4		11-22, natural	Nat; 1NT: 6-10; inverted minors; 2♥/♠: weak jumps, 3♥/♠: weak with long suit	1NT: 12-14; after 2♦ stopper showing, two-way- checkback after 1x-1y-1z	
1♥		5		11-22 natural	1NT: 6-11, forcing; 2♣: can be 2 cards, GF 2♦: 5+♦, GF ; 2♠: weak jump ; 2NT: 4+ cards support, invit+ ; 3♣/♦: nat, invit	long suit trial bids ; after 2NT: 3♣: 11-13, 3♦: 17+, 3♥: 5-5/any void, 3♠: any singleton, 3NT: balanced, 4♣/♦/♥: 5-4-2-2 with ♣/♦/♥, 4♠: 7-2-2-2	Drury
1♠		5		11-22, nat.	1NT: 6-11, forcing; 2♣: can be 2 cards, GF 2♦: 5+♦, GF ; 2♥: invit+ ; 2NT: 4+ cards support, invit+ ; 3♣/♦/♥: nat, invit	long suit trial bids ; after 2NT: 3♣: 11-13, 3♦: 17+, 3♥: 5-5/any void, 3♠: any singleton, 3NT: balanced, 4♣/♦/♥: 5-4-2-2 with ♣/♦/♥, 4♠: 7-2-2-2	Drury
1NT				15-17, might have 5c M, might be slightly unbal	Nonforcing Stayman, transfers, 2♠: weak with a minor / invitational to 3NT / 3-1 in ♥+♠ GF, 2NT : Puppet, 3♣/♦: asking for honour	After 2♠: 2NT min/ 3♣ max	
2♣	X			Semiforcing in a major/NT or any GF	2♦ waiting bid	After 2♣ - 2♦ - 2♥ - 2♠ = relay	
2♦	X			Multi : bad weak two in a major, NV frequently 5+	2♥/2♠/3♥/3♠: p/c, 2NT: asking, 3♣/♦: natural, forcing	After 2NT: 3♣ = min. with ♥, 3♦ = min. with ♠, 3♥ = max. with ♠, 3♠ = max. with ♥	
2♥		5		Good w2 in Heart	2NT asking (Ogust)	After 2NT: MIN/MIN, MAX/MAX	
2♠		5		Good w2 in Spade	2NT asking (Ogust)	After 2NT: MIN/MIN, MAX/MAX	
2NT				20-21, (semi)-balanced, 5 card major possible	Puppet stayman; transfers; 3♠ transfer to 3NT; 3NT: 5♠ + 4♥; 4♦/♥: transfer to ♥/♠, 4♥/♠: to play	Super accepts after transfers	
3♣		6		preemptive	New suit forcing, 3NT to play, 4♦ RKCB		
3♦		6		preemptive	New suit forcing, 3NT to play, 4♣ RKCB		
3♥		6		preemptive	New suit forcing; 3NT/4♥ to play, 4♣ RKCB		
3♠		6		preemptive	New suit forcing; 3NT/4♠ to play, 4♣ RKCB		
3NT	X			running Minor suit	4♣/♦ p/c; 4♥/♠ to play	HIGH LEVEL BIDDING	
4♣		7		preemptive	4♥/♠ to play	RCKB 41/30; D1P0 R1P0; DeP0 ReP0; Exclusion RKCB;	
4♦		7		preemptive	4♥/♠ to play		
4♥		7		preemptive			
4♠		7		preemptive			