

**DEFENSIVE AND COMPETITIVE BIDDING****OVERCALLS**

1-level: 8-16, 5+ suit.  
 2-level: 11-16, 5+ suit.  
 If the overcall was in a major:  
 cue = inv+ with 3-card support  
 2NT = inv+ with 4-card support

In competition, 2-level is NF.  
 Reopening can be up to 3 points lighter.

**NT OVERCALL**

1NT = 15-18, shows stopper; SYS on  
 2NT = 16-19, shows stopper; 1NT SYS on (3♠ is one minor)  
 From passed hand: 4+M & 5+m.  
 Reopening 1NT: 11-14p.

**JUMP OVERCALLS**

NV 2-10p, VUL 4-12p. Suit might be bad, especially NV.  
 2NT = two lowest unbid suits  
 Reopening: minimum opener with good suit.

**DIRECT & JUMP CUE BIDS**

Direct cue: two-suited with all unbid majors, 10+p.  
 Jump cue: stopper ask for 3NT.

**VS. STRONG NT (MINIMUM ≥ 14P)**

X = 10+p, 4+♠, 4+other  
 2♣ = ~8+p, 4+♣4+♥  
 2♦ = ~8+p, 4+♦4+♥  
 2♥ = ~8+p, nat  
 2♠ = ~8+p, nat  
 2NT = 55+mm

Reopening: X one-suited, 2X X + higher suit, 2♠ ≤ 9p NAT

**VS. WEAK NT (MINIMUM < 14P)**

X = 14.5+p, 2♣ = 4+♥4+♠, 2NT = 55+ minors.  
 Other bids natural.

**VS. PREEMPTS**

Jump to 4m shows bid m and a major. 4-level cue is two-suited with all unbid majors. After X, Lebensohl [A1].

**VS. ARTIFICIAL STRONG OPENINGS**

1♣: X=♣+♥; 1♦=♦+♥; 1♥=♥+♠, 1♠=♠+♣, 1N=♠+♦; 2N=♣+♦  
 2♣: X=majors, 2NT=minors, other natural

**OVER OPPONENTS' TAKEOUT DOUBLE**

2nd level NF  
 XX = point majority, enables PEN DBLs and forcing pass.

**LEADS AND SIGNALS****OPENING LEADS STYLE**

	LEAD	IN PARTNER'S SUIT
Suit	2/4	3/LOW
NT	2/4	3/LOW
Subsequent	ATT	ATT

RUS, A for CT/UB.  
 4th implies honor, but 2nd does not necessarily deny.

**LEADS (EXCEPT IN PARTNER'S SUIT)**

LEAD	VS. SUIT	VS. NT
Ace	Ax, AK(+)	CT CT/UB
King	AK+, Kx, KH	ATT AK(+), KH
Queen	KQ+, QH, Qx	ATT KQ+, QH, AQx
Jack	QJ+, Jx, JT	ATT (A)QJ+, Jx, JT, HJx
Ten	(K)JT(+)	ATT (A)(K)JT(+), HTx
Hi-X	xSx(+)	xSx(+)
Lo-X	xS, HxxS(+)	xS, HxxS(+)

**SIGNALS IN ORDER OF PRIORITY**

	PARTNER'S LEAD	DECLARER'S LEAD	DISCARDING
1	ATT (Lo = ENC)	CT (Lo = even)	ATT
2	CT (Lo = even)	S/P	S/P
3	S/P		

Hi-Lo in trumps: want ruff

**DOUBLES****TAKEOUT DOUBLES**

Can be light (10+p) with perfect shape. Focus on majors.  
 No conditions on shape if 17+. Cue response at 2-level is F1, usually 10+p; 2NT resp. w/o jump is Lebensohl [A1].

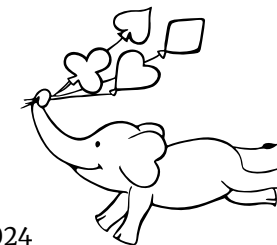
Takeout doubles of nebulous minors show at least (43) majors, and don't necessarily promise any minor suit

**SPECIAL, ART & COMPETITIVE DBLS/RDLS**

Support doubles up to 2♥  
 Maximal doubles [E1]

**WBF CONVENTION CARD**

CATEGORY: Blue



NCBO: Estonia  
 EVENT: European U31 Teams 2024  
 PLAYERS: Susanna Laan - Rao Zvorovski

**SYSTEM SUMMARY****GENERAL APPROACH AND STYLE**

Strong (16+) club, 5-card majors, nebulous diamond.  
 Opening range 11-15p, 1NT range 13-15p (14-16 opposite passed partner); can have 5-card major/6-card minor.

2/1 GF; jump responses to 3m are NAT INV.

2♦ weak-only multi, 2♥ weak majors, 2♠ 4+♠5+m, 2NT minors.

Two-level bids are usually NF in competition (except after a strong club opening).

**SPECIAL BIDS THAT MAY REQUIRE DEFENSE**

Multi 2♦  
 2♠ weak 4♠5+m  
 2♥ weak majors  
 1♦ 0+♦ (catch-all)  
 1♣ strong

**SPECIAL FORCING PASS SEQUENCES**

When we have shown at least INV+(22+p) strength, opponents cannot play undoubled.

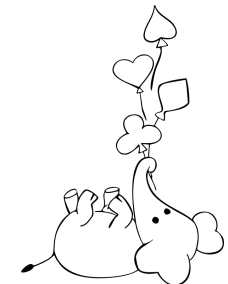
**IMPORTANT NOTES**

Good (to the best of our ability) judgement overrules specific agreements if it is more likely (in our understanding) to get a good result.

Defense against Multi 2♦ [H2]

PSYCHICS: Occasional, usually for the lead

OPENING	ART	MIN CARDS	NEG. DBL	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	✓		5♠	16+p (or ≤ 4.5 losers)	1♦ = art GF; 1♥ = 6-8 bal/(4441); 1♠ = any 0-5; 1N = 6-8, 5+♦; 2♣ = 6-8, 5+♥; 2♦ = 6-8, 5+♠; 2M = 6-8, 4M, 5+♣; 2N = 6-8, 5+♣4+♦; 3♣ = 6-8, 6+♣	After 1♥/1NT/2X, +1 is art GF. After 1♠ response, 2♣ is 21+.	After 1-of-a-suit interference, X/XX is 6-8 and bids GF. X of 1NT is pen. Higher, X is GF T/O.
1♦	✓	0	4♥	11-15p, 0+♦, catch-all 11-12 if BAL	1M = 5+p, 4+M; 1NT = to play (6-~11); 2♣ = 3+♣, GF; 2♦ = 5+♦, GF; 2M = 3-8p, (5)6+M; 2N = nat inv (~11-12p); 3m = 6+m, INV; 3M = 2-8p, (6)7+M	After 1-level rebid: 2♣ forces 2♦, to play or some inf; 2♦ is ART GF. Raises of 1M can be on three; 2N ask to clarify.	Lebensohl [A1] is in use after 2♦♥♠ overcalls. After 1N overcall, 2♣ is both majors at least 44. After a double, 2NT is both minors.
1♥		5	4♦	11-15p, 5+♥	1M-2M = 7-10p, Hx or better support; 1M-3M = 0-9p, to play; 1M-4M = to play, might not be weak; 1♠ = 7+p, 4+♠, F1. 1NT = (5)7-12, SF, can have 3-card support. 2♣ = 2+♣, GF. 2X w/o jump = nat GF. 1♥-2♠ = 3-8p, (5)6+♠; 3m/3♥ = nat 6-card inv; 2NT = 4+M, INV or 3+M, slam interest; 3NT = (4333), GF.	natural bidding, 4SF. After 2NT: 3X = shortness, max; 3M = min; 3N = 6♠, no shortness; 4X = 5+suit	after interference, 2nd level is NF. After X, 1NT is NF; XX is 11+ and activates forcing pass.
1♠		5	4♥	11-15p, 5+♠			
1NT			4♥	(semi-)BAL, can have 5M/6m. 1st/2nd: 13-15 3rd/4th: 14-16	2♣ = Stayman; 2♦♥ = TRF; 2♠ = ♣ or min-max ask; 2NT = ♦ or both minors; 3X = 6-card suit w/ 2 of 3 top honours; 4m = South African Texas [F2]; 4M = to play;	natural bidding; after 2♣-2♦: 2♥ = both majors, no game interest	2♣ overcall = SYS ON; Lebensohl [A1]; see runouts [F1]
2♣		5	4♥	11-15p, 6+♣ or 5♣ 4M (but not 4405)	2♦ = ASK, 2M = NF. 2NT = forces 3♣, to play or GF two-suited. 3♣♦♥ = INV+ TRF. 3♠ = TRF to 3NT. 3NT = to play	After 2♦: 2M = 4M; 2NT = no 4M, max; 3♣ = no 4M, min; 3X = 6♣4X, max	after dbl, nat NF on two-level, XX enables FP
2♦	✓		-	3-10p, 5+M	2M/3M/4M: P/C; 3m = F1, 5+m; 2NT = ASK	After 2NT: 3♣ = medium hand; 3♦ = min w/ ♥; 3♥ = min w/ ♠; 3♠ = max w/ ♠; 3NT = max w/ ♠.	After dbl, XX asks to bid the major not held (to escape to responder's suit)
2♥	✓	4	-	4-9p, 4+♥, 4+♠	2NT asks strength and shape, 2♠ to play	3♣ = (54) MIN; 3♦ = 44 MIN; 3M = 5M4OM, MAX; 3N = 44 MAX, 4m = splinter, 55 MAX, 4♥ = 55 MIN	After DBL, RDBL = strength, 2N = ASK, 3m = run-out
2♠	✓	4	-	3-10p, 4♠5+m	2NT ASK; 3m P/C; 3♥ FG; 3♠ to play; 4m P/C	After 2N: 3♣ = min w/ ♣, 3♦ = min w/ ♦, 3♥ = max w/ ♣, 3♠ = max w/ ♦	
2NT	✓		-	3-10p, 5+♣5+♦	minor bids: to play; 3M = nat GF; 4M = to play; 4NT = 6-key PreKCB [A2]		After DBL, SYS ON, XX = GF
3♣		6	-	4-9p, 6+ suit	new suit = GF, 4♦ = PreKCB [A2]	<b>Slam bidding:</b> RKCB1430, mixed controls, non-serious 3NT, last train, Redwood, DOPE if not enough room.	
3♦		6	-				
3♥		6	-		new suit = GF, 4♣ = PreKCB [A2]		
3♠		6	-				
3NT	✓		-	Solid 7-card minor, exactly 1 side A or K	4♣ P/C, 4♦ asking for the side control, 4N QUANT		
4♣		7	-	4-9p, 7+ suit			
4♦		7	-				
4♥		7	-	0-13, 7+M			
4♠		7	-				
4NT	✓		-	Pre-emptive, at least 6-5 in minors			



## Section A: Conventions used

### [A1] Lebensohl

- 2Y NF
- 2NT Forces 3♣ (if doubler not strong), then
  - 3Y<X 0-8 nat
  - 3X Stayman, denies stopper
  - 3Y>X INV
  - 3NT To play, shows stopper
- 3Y<X 9-11 nat
- 3X Stayman, shows stopper
- 3Y>X GF
- 3NT To play, shows stopper

### [A2] PreKCB

When asking aces from a hand that has pre-empted, the answers are as follows: Step 1 0

- Step 2 1 w/o Q
- Step 3 1 w/ Q
- Step 4 2 w/o Q
- Step 5 2 w/ Q
- ⋮
- ⋮

## Section B: Leads and signals.

This section does not have any content. However, per the “Guide to Completion of the WBF System Card”, section 1.1 paragraph 2, it may not be omitted.

## Section C: Bids that may require a defence

This section does not have any content. However, per the “Guide to Completion of the WBF System Card”, section 1.1 paragraph 2, it may not be omitted.

## Section D: Defensive and competitive bidding

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## Section E: Doubles

### [E1] Maximal double

When we have agreed on a suit and opponents bid one less than three of our suit, then double usually shows an interest in bidding game.

## Section F: Back of card

### [F1] 1NT runouts

When our 1NT opening gets doubled, responders bids meanings change as follows:

- P No better ideas
- 2♣ ♣ or two non-♣ suits (if doubled, XX=♦+♠; 2♦=♦+♥; 2♥=♥+♠)
- 2X to play
- 2NT both minors

Openers redouble shows hand badly suited for playing 1Nx.

### [F2] South African Texas

In response to 1NT, 4 of a minor bid is a transfer to the respective major. The +1 response to that shows a hand rich in controls.

The four-level transfer followed by 4NT is ace-asking. Two-level transfer followed by 4M shows mild slam interest; two-level transfer followed by 4NT is quantitative invite with 5M.

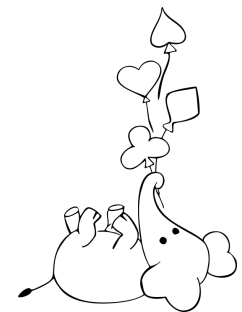
## Section G: Others

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## Section H: Prepared defences

### [H1] Against 2NT showing minors

- X strength, often interest in penalizing a minor
- 3♣ both majors, ♥ better
- 3♦ both majors, ♠ better
- 3M NAT



NCBO: Estonia

Players: Susanna Laan - Rao Zvorovski

Supplementary sheet 1

## [H2] Against Multi 2♦

X Multi:

1. Overcall in hearts, or
2. Overcall in spades, or
3. 19-22 balanced, or
4. 19+ three-suited

2♥ 15-19 BAL, stopper(ish) in both majors

2♣ Overcall in clubs

2NT Overcall in diamonds

3m 6-10 nat, 6/7+ card suit

3♥ 5+♥5+m, GF

3♠ 5+♠,5+m, GF

3N Natural balanced

### (2♦)-X

P 4+♦, can be weak or suspecting a misfit

2M P/C

2NT asking

3♣ 19-22 NT (then 3♦ Stayman)

3♦ min w/ ♥ or max w/ ♠. (then 3♥ P/C, 3♠ GF)

3♥ max w/ hearts

3♠ min w/ spades

3N-4♥ three-suited, shortness in steps from ♠ to ♣

3X Nat, F1

### (2♦)-2♥

P/2♠ To play in 2M

2NT Lebensohl [A1]

3X Nat, forcing

### (2♦)-2♠

2NT INV+, artificial

3♣ <INV

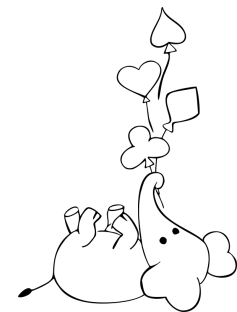
3X nat GF

### (2♦)-2N

3♣ INV+, artificial

3♦ <INV

3X nat GF



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Supplementary sheet 2