

Opening	Artificial	Min.	Neg. Double	Description	Response	Subsequent Auction	Passed Hand Bidding
1♣	No	2	6♥	11-21 Hcp	2♦/2♥/2♠/2NT = nat, inv 2♣= inverted, 3x=pree, 1NT=5-11, 3NT=to play NOTE 1, 12,	1♣(pass)1any (pass) 1♥/♠ =unbalanced 1♣ (any) 1any (any) 1NT p 2 way check back 1♣-2♣ Suit=nat, jump=Spl, 2NT 11-14, 3NT=18-19 bal	
1♦	No	4	6♥	11-21 Hcp	2♣=GF 4+, 2♦=inverted 2♥/♠ /2NT/3♣ = nat, inv 3♦=pree 1NT=5-11, 3NT=to play NOTE 2, 12	same as on 1♣	
1♥	No	5	6♥	11-21 Hcp	1NT=5-11(12); 2♣ 2+ GF, 2♦ 5+ GF 2♠/3♣/3♦ = nat invit 3♠/4♣/4♦ = Splinter 2NT=Jacoby; 3♥= pree NOTE 3, 12	1♥-2NT; 3♣= min, 3♦=extras & bal., 3♥/♠/NT=extras & short ♣/♦/♠, 4m void, 4♥ non descript to play Gazzili 2♣ by opener after 1♠/NT from P	
1♠	No	5	6♥	11-21 Hcp	same as on 1♥ 4♥=Splinter! NOTE 4, 12	same as on 1♥	
1NT	No	-	6♥	(14)15-17 Hcp	2♣ Garbage Stayman (Smolen); Jacoby, SA Texas, quantitative 4NT 2♠= range ask or clubs 2NT= 3suit gf or club signoff 3♣=6+♦, 3♦=mm GF 3♥=31(54) 3♠=13(54) NOTE 5		
2♣	Yes	0	6♥	22-24 Bal or GF any OR Both Majors - Weak	2M/3M/4M – to play 2D - waiting 2NT – F1 - asking		
2♦	No	(5)6	-	0-11HCP	2NT= F1, 2M=NF, 3♣/♥/♠=GF NOTE 7	After 2NT: 3♦= weak any 3NT=max no short, other=shortness	
2♥	No	(5)6	-	0-11 Hcp;	2♠ nat nf, 2NT ♣ or COG, 3♣♦, 3♦♥ inv, 3♥ to play, 3♠=nat gf, 4m fit showing NOTE 8	Trf breaks shr, 3♥ no shr, 3NT ♣ shr	
2♠	No	(5)6	-	0-11 Hcp;	2NT ♣ or COG, 3♣♦, 3♦♥, 3♥♠ inv, 3♠=to play, 4m fit showing, 4♥ to play NOTE 9	Trf breaks shr, 3♠ no shr, 3NT ♣ shr	
2NT	No	-	6♥	(19)20-21 Hcp	Stayman, Jacoby, 3♠ mss, 4♣/♦ = natural, 4NT=quantitative NOTE 10	After Jacoby accept transfer with fit, 3NT=no fit. After acceptance new suit is splinter and 3NT bal slam try. After 3NT 4♦/4♥ retransfer, rest natural.	
3any	No	6	-	0-11 Hcp	natural, new suit is F1		
3NT	Yes	-	-	AKQxxxx in m & max K outside	4♣=P/C; 4♦=asks for singleton /void	3NT-4♦ -4♥= singleton ♥; - 4♠- singleton ♠, 4NT- singleton m, 5♣/♦- no singleton	
4 any	No	7	-		natural	HIGH LEVEL BIDDING	
4NT	yes	-	-	Specific ace asking		CUE , SPLINTER , 5Aces RKCB 0314 , QUANTITATIVE 4NT, last train 3NT, 5NT pick a slam or GS try NOTE 14	