

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
1 level might be light (7-17)
2 level: medium to sound (10-17)
cuebid = fit + at least inv, jump raise = weak
new suit in 1 or 3 level = F1
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> : 15-17(18), Multi-Landy, Responses: System On
4 <sup>th</sup> : (10)11-14, Responses: System On
X = takeout, 15-17
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
weak, depending on vul. and position;
2NT = lowest 2 unbid suits
Reopen: intermediate, good suit
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
(1m)-3m = natural
<b>VS. NT (vs. Strong/Weak; Reopening; PH)</b>
2♣ = majors 5+/4+, 12+ points
2♦ = major 6+, 12+ points
2♥ = 5+♥ + one 4+ minor, 12+ points
2♠ = 5+♠ + one 4+ minor, 12+ points
2NT = minors 5+/5+
X = 15+ or 5+ minor/4+ major
<b>VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
X = takeout
2NT: natural 15-18(19), system on
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
X=Majors, 1NT, 2NT=minors
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
jump raise may be weak

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	2 <sup>nd</sup> /4 <sup>th</sup>	2 <sup>nd</sup> /4 <sup>th</sup>	
NT	2 <sup>nd</sup> /4 <sup>th</sup>	2 <sup>nd</sup> /4 <sup>th</sup>	
Subseq	same	same	
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AK+, Ax	AK+, asks for deblocking	
King	KQ+	KQ+	
Queen	QJ+, KQ	QJ+, Qx	
Jack	J10+, Jx	J10+, Jx	
10	109+, 10x	109+, 10x	
9	9x	9x	
Hi-X	Xx, Hx	Xxx, xXxx, xXxxx, Hx, HxX	
Lo-X	xXx, xXxxx, xXxx, HxX, HxxX	HxX, HxxX, HxxXx, xXx, xXxx	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
Suit 1	Low = enc.		Odd = enc.
2			Even=lavinthal
3	Suit Preference		Count
NT 1	Low = enc.		Odd = enc.
2			Even=lavinthal
3	Suit Preference		Count
Signals (including Trumps): Low enc.			
Discarding odd=enc, even=lavinthal			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
may be light 12+ on 1 level			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
(Support X and XX up to 2♠)			
neg. X up to 4♥			
responsive X up to 4♥			

W B F CONVENTION CARD
<b>CATEGORY: GREEN</b>
NCBO: Austria
PLAYERS: Paul Hofer - ...
EVENT: 2024 European U26 National Teams Championships
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
5card M, better minor
1M-2♣: GF; 1M-2♦GF, 5+♦
Other 2 M OVER 1 Responses: GF, 4+ cards
2-way-check-back (XYZ)
2♦/♥ or ♠ weak 2 (5)6-10
1NT Opening: 15-17, maybe semi-balanced (incl. 5M, 5m422 hands)
2♣ GF or 22-25 balanced
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
Inverted minors
1♣ -1M: can have longer or as long ♦
1♣ -1♦: denies 4cM
1M-2NT: GF with 4+cards support
<b>SPECIAL FORCING PASS SEQUENCES</b>
in most GF situations
<b>IMPORTANT NOTES</b>
Up- and downgrades possible (the latter more rarely)
<b>PSYCHICS: rare</b>

