DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS				W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING LI	EADS STYLE				
Standard, 5 card, may be 4 card in suitable hand at 1 level.		Lead In Partner's Suit			CATEGORY: i.e. Green /	
New suit F1 by unpassed hand, NF by passed hand	Suit	2 nd and 4 th		2 nd and 4 th	NCBO: Scotland	
UCB response = 3+ raise, 9+HCP	NT		op of sequence	2 nd and 4 th	PLAYERS: Amanda Douglas 16532	
CCB response 3. Italse, 5. Tres	111	2 una i , to	op or sequence	2 unu i	Katharine Bailey 12759	
Fit jumps in competitive auction, esp after passed hand	Subseq				2025	
Jump to game = to play	Other: Xx unus	mal			2023	
vamp to game to play	o mer. <u>r.</u> r unus					
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
15-18, responses as opening 1NT	Lead	Vs. Suit		Vs. NT		
4 th position reopen 11-15,responses as opening 1NT	Ace	AK for Reve	rse attitude	same	GENERAL APPROACH AND STYLE	
Sandwich 1NT= 15-18, responses as opening 1NT	King	KQx or AK f	for count	same, or for unblock	ACOL	
	Queen		or Reverse att	same	Opening Spade is always 5 cd suit	
	Jack	JTx Jx or J do	enies higher hon	same	1NT 11-14NV; (11)12-14	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	K/QT9+,T9x		same	Weak 2s in D,H,S (5-10HCP)	
NV= weak less than 12HCP 6cd suit	9	T9xx, 9x or 9		same	2/1 responses forces to 2 of opener's suit	
VUL= intermediate (approx. 11/16)	Hi-X	Xx,XXxx,		same	Over opp short1C, 2C nat, 2D shows majors	
UNT shows 5/5 lowest 2 unbid suits	Lo-X	4 th from Hxx		same		
Reopen: Intermediate to strong (11+)	SIGNALS IN ORDER OF PRIORITY					
Reopen 2NT in protective seat+18/21, system on per2NT opener			1			
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		tner's Lead	Declarer's Lead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
As above, (1m)-2m, 5/5+ Ms, (1M)-2M 2 suited,(other M+minor)		or Q, rev att	Count if relevant	Rev attitude	Gambling 3NT = solid minor (12HCP max in 1^{st} or 2^{nd} seats)	
UCB shows quality raise	Suit 2 K, std count				4.0 W COMMONY 1	
		unt if table wins	C+ :61+	D44'4 1-	After X of 1NT,XX shows 5 card suit, suit bid shows lowest 4cd	
VC NT (C4AVI D		or Q, rev att	Count if relevant	Rev attitude	Lebensohl FASS (Fast Arrival Shows a Stop) – bud thru 2NT is weaker	
VS. NT (vs. Strong/Weak; Reopening:PH)	NT 2 K,	sta count			direct bid or looks for a stopper in oppo suit.	
2C= Majors. 2D response=same length,	3 Co	unt if table wins			Aplies after - 1NT (interference)	
2D=6 cd major, 2H pass/correct			erse Attitude, Standard	Count	- (weak 2) X (Pass)	
2H=5H and 4+m, 2NT enquiry	Suit Preference		orse rundae, Standard	Count	(weak 2) A (1 ass)	
2S = 5S and 4+m, 2NT enquiry	Suit I reference	where userur			Minorwood, 1m-4m (without interference) responses as RKCB	
2NT=both minors			DOUBLES		(1.410.0)	
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT D	OUBLES (Style:	Responses; Reopening	n)		
X=takeout	1M-X promises 4 in other M. 1m-X promises 4 in both M, otherwise overcall 4 cd suit					
	if 2 hons in suit, but X maybe only option.					
Over 4M: 4NT 2 places to play	Lebensohl after X of weak 2 opener (FASS) – 2Nt bid forces 3C, 3NT shows stop in					
	opp bid suit					
Cue bid = 2 suited		pening X may be lig	ght			
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24	Most low level				SPECIAL FORCING PASS SEQUENCES	
Vs strong 1C – 2C is natural	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS					
	Negative doubles through 4D					
		ubles through 3S				
OVER OPPONENTS' TAKEOUT DOUBLE		s of all opps NT bi			IMPORTANT NOTES	
XX=10+ penalty interest, New Suit F1, Jump in new suit=fit jump, Jump raise=pre-emptive level of fit, 2NT 10+HCP good raise		nventional bid sho	ws that suit		1NT – 2C does not promise a 4 card major	
	Double then b	d a suit is strong				
					PSYCHICS: very rare	

	r AL	MIN. NO. OF CARDS	NEG.DBL THRU						
OPENING	TICK IF ARTIFICIAL			DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1.*		3	4D	Natural 15+HCP if balanced	Limit raises	1NT 15-17, 2C= ask about Ms	Fit jumps by passed hand		
				Open 1C with 44minors	1NT response= 6-9HCP	Jump rebid 2NT = 18-19			
1 ♦		4	4D		2over1 change of suit= 9+HCP	2NT after 2over1 = 15-19			
				10+ Nat	2NT response= 15+, 4cds in P's suit	Checkback stayman 2/3C, asking for 5 of bid suit or 4 of other M			
1♥		4	4D	Open 1H 44Majors	3NT response= 12-15 Balanced	1M-4M to play			
					Splinter = 10-14 or V strong	1m-4m, Minorwood (without interference)			
1 ♠		5	4D	Open 1m with 4S4m					
INT			4D	2+cards in all suits	Non Promissory Stayman, 4 suit transfers	Major suit t/f brks to 4 card suit with max			
					4C=Gerber	Minor suit t/f brk – in between bid is stronger			
2*	Yes			Strong, GF, 18+	2D=relay, 2H/S 5+cd suit with 2 Hons	New suit= strong with 2 of top 3 Honours			
2♦		6		Weak 5-10	Change of suit F1				
					2NT asks for HC feature if non-min				
2♥		6		Weak 5-10	Game bid = to play				
2♠		6		Weak 5-10					
2NT				(19)20-22	5 card Puppet Stayman, M transfers, 3S minor suit stayman (5/5), 3NT to play, 4C=Gerber	2NT-3C-3D=1/2 4cdMs;3M=5cds,3NT=noM 2NT-3C-3D-3M=4OM,4m=both Ms			
2.0		7(6)		Natural pre emptive 0-9HCP	(**************************************				
3.		` /		Natural pre emptive 0-9HCP					
3 ♦		7(6) 7(6)							
3♥		()							
3♠		7(6)							
23 IT	77	7		0 15 51	AC B				
3NT	Yes	/		Gambling, solid minor	4C= Pass or correct	+			
4-	 	0		AKQ (max 12HCP)	Change of with any hid any hid any	+			
4.		8		Natural, Pre emptive	Change of suit=cue bid, except 4M, to play				
4♦		8			As for 4C opener				
4♥		8			As for 4C opener				
4 ♠ 4NT		6							
				Natural, pre emptive		HICHIEVELDE	DDING		
5 *						RKCB 1430 = 1/4;3/0;2 without Q; 2 with Q	HIGH LEVEL BIDDING		
5 ♦ 5 ♥				Natural, pre emptive		5NT = King ask, or bid Grand			
5 ♦						Gerber over 1NT, 4D=0/4; 4H=1; 4S=2; 4NT=3			
J 🖚						Minorwood after 1m-4m without interference, responses as RKCB			
						Amoratora and the minimum monotonos, tosponsos as texes			
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