



WORLD BRIDGE FEDERATION
Standard Card

Hilfiker Gabriele / Vohland Brigitte

System Summary

General approach and Style

Natural, 5-card Majors

Better Minor (3 ♣ / 3 ♦ min.)

Bergen Raises (Note 2)

1NT response = not forcing

1NT Opening: 15-17 (Note 1)

2NT Opening: 20-21

Special Bids that may require defence

2 ♣ Opening = semifor 4-5L, 6 suits 22-23 NT, weak 6-♦ (Note 3)

2 ♦ Opening = game force, Ace-question, 3-4L, 24+NT (Note 4)

2 ♥ Opening = Weak Major 6+ (6-10 HCP)

2 ♠ Opening = Weak Major 6+ (6-10 HCP)

Ghestem (Note 5)

DON'T (Note 6)

Lebensohl after 2-level overcall of 1NT (Note 7)

3rd and 4th color = forcing, 4th = asking for a stopper

Inverted Minor

Drury in 3rd and 4th position (2 ♣ = 3 cards, 2 ♦ = 4 cards, 11 HCP) (Note 11)

Special Forcing Pass Sequences

Important notes that don't fit elsewhere

Weak jump on partners opening (no 6 HCP) (Note 9)

Normal splinter on partners major opening

After opponents bidding, 2-er level = nonforcing (Note 9)

Psychics:

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Leads and Signals

Opening Leads - style

Lead	Normal	In Partner's Suit
Suit	3rd / 5th	3rd / 5th
NT	4th	3rd / 5th
Subseq		
Other	2nd from 4 small	

Leads

Lead	Vs. Suit	Vs. NT
Ace	AKx:Axxx(+)	AK:AKx(+)
King	KQ; KQ109x	KQ;; KQ109(+)
Queen	QJ; QJx(x)QJ; QJx(+)	QJ10x()3-er Sequenz
Jack	J10; J10x(+); KJ10x(+)	J10; J10x(+); KJ10x(+)
10	109; 109x(+); H109x(+);	10x 109; 109x(+);
9	9x; 98x(+)	98x(+)

Signals in order of Priority

Partner's Lead	Declarer's Lead	Discarding
1	Hi/lo = E	Same Same
2	Lo=encouraging	
3	Hi/lo = even numbered	
4	Lo/hi = odd numbered	

Signals:

Lavinthal

Takeout Doubles (Style; responses reopening)

May be light with classic shape

Cue = F until a suit is bid twice;

New suit = F1

Reopen: same as above

Special, artificial and competitive doubles/redoubles

Responsive Dbl: After T/O Dble thru 4 ♥ after o/call thru 4 ♠

Defensive and Competitive Bidding

Overcalls (Style; responses: 1/2 level; reopening)

General Style = Sound

Reponses: Jump Raise = Preemptive

Cue-Bid = Forcing raise

New Suit = Forcing - jump shift = fit

In Balancing Position: Same

Take-out double:

General Style = Can be light / shaped

Responses: Natural. Cue bid = Forcing

1NT overcalls (2nd/4th live; responses; reopening)

2nd Position = 15 - 18

Responses: Bid as 1NT opening

Natural

4th Position = 10 - 14

Responses: Natural

Jump Overcalls: (Style; responses; unusual NT)

1-Suit : Natural

Responses - New suit = forcing

Direct and Jump cue Bids (Style; responses; reopen)

Ghestem (Note 5)

Vs NT (vs Strong/weak; reopening; pH)

DON'T (Note 6)

Vs preempts (doubles, cue-Bids; jumps; NT bids)

Take out doubles thru 4 ♥

Vs Artificial Strong Openings

Over Opponents take out double

Opening	Tick if Artificial	Min. No. Cards	Description	Responses	Subsequent Auction	Modifications over Competition and with Passed Partner
Pass			Not an Opening Bid			
1 ♣		3	11 - 21 HCP	Single raise stronger than double raise (better minor) 1 ♦ (maybe no points) Weak jump in ♥ / ♠ (Note 9)	4th suit forcing: game forcing; Reverses by opener forcing; by responder = Game forcing; Third suit = 1 Round Force	
1 ♦		3	11 - 21 HCP	Single raise stronger than double raise (better minor) Weak jump in ♥ / ♠ (Note 9)		
1 ♥		5	11 - 21 HCP	1NT not forcing, 6+ points, Bergen Raises (Note 2)	Bergen Raises	Cue bid over Comp = Strong Raise
1 ♠		5	11 - 21 HCP	As above	As above	As above
1NT			15 - 17 balanced	Jacoby Transfers: (Note 1) Weak stayman, smolen		
2 ♣	X		Semiforce, 4-5L, 6 suits or 22-23 NT or weak 2 in ♦	2 ♦ relais or new color or NT (Note 3)		
2 ♦	X		Gameforce, 3-4L, 5 suits or 24+NT (Note 4)	Ace-questions (Note 4)		
2 ♥		6	6 - 10 HCP	New suit forcing 2NT asks for feature if maximum	3NT = AKQxxx, new color=maximum	Natural
2 ♠		6	6 - 10 HCP	As above	As above	Natural
2NT			20 - 21 balanced	Jacoby Transfers; Stayman		Natural Dbl = Penalties
3 ♣		7	Pre-emptive	New Suit forcing	Slam Approach and Conventions (including all Slam-Interest Bids) Five - Ace Blackwood: RKCB (Note 8) Cue Bids Splinters	
3 ♦		7	Pre-emptive	As above		
3 ♥		7	Pre-emptive	As above		
3 ♠		7	Pre-emptive	As above		
4NT			Blackwood	RKCB (Note 8)		



WBF Standard Card

Supplementary Sheet

Note 1: 1 NT Opening:

Stayman, can be also weak

Smolen (4/5 in ♥ and ♠) = weak or strong, Opener 2♦, partner =
=2♥ (5♥ and 4♠) non forcing
=2♠ (5♠ and 4♥) non forcing
=3♥ (4♥ and 5♠) 8-9 HCP
=3♠ (4♠ and 5♥) 8-9 HCP

4♣ = RKCB/14/30

4♦ = 5/5 ♥/♠

4NT = Mini-Maxi

Note 2: Bergen Raises :

3♣ = 4 cards fit, 6-10 HCP

3♦ = 4 cards fit, 11-12 HCP

2NT = 4 cards fit, 13+ HCP or 3 cards fit and 15+HCP (Stenberg)

Opener decides for full game or not

after 2 NT = next color = single or chicane, 3 is 14+ and 4 is a normal opening/3NT=14 HCP

Note 3: 2♣ semi-forcing, 19-23 HCP, 4-5L:

6-er suits and strong or

22-23 NT or

Weak 2 in ♦

Partner's answer: 2♦ (relais), when strong a new color or NT

Note 4: 2♦ game-forcing, 23+HCP, 3-4L:

5-er suits strong

24+ NT

Partner's answers:

2♥ = no Ace and less points

2♠ = 1 Ace

2NT = no Ace, 8 points or 2 kings

3♣ = 1 black Ace and 1 king or 2 queens

3♦ = 1 red Ace and 1 king or 2 queens

3NT = 2 Aces

Openers: 4 NT = asking for kings

Note 5: Ghestem

3♣ = 5/5 in the 2 highest colors

2NT = 5/5 in the 2 lower colors

Cuebid = 5/5 in the lowest and in the highest color

Note 6: DONT:

X (double) = 6-er suits in any color, partner has to say 2 ♣, except she has an own long suit
2 xy = it means 4+/4+ in x and in a higher one (y)

Note 7: Lebensohl:

1 NT – 2xy – 2 NT yes, I have a stopper
3 ♣ – pass – 3 NT

1 NT – 2XY – 3 NT no, I don't have a stopper

1 NT – 2 ♥ – 3 ♥ 4 cards in ♠, gameforce, no ♥-stopper

1 NT – 2 ♥ – 2 NT 4 cards in ♠, gameforce and ♥-stopper
3 ♣ – pass – 3 ♥

1 NT – 2 ♦ – 3 ♦ asking for a major 4, no ♦-stopper

1 NT – 2 ♦ – 2 NT asking for major 4, with a ♦-stopper
3 ♣ – pass – 3 ♦

1 NT – 2 ♦ – 2 ♥ 5 cards in ♥, weak, non forcing

1 NT – 2 ♦ – 2 NT 5 cards in ♠, 9 HCP and forcing
3 ♣ – pass – 3 ♠

1 NT – 2 ♣ – 3 ♥ 5 cards in ♥ and 10+HCP

1 NT – 2 ♥ – 2 Sans
3 ♣ – pass – 3 ♦ no game forcing, partner please: pass

Note 8: R K C B (4NT asks for 5 key cards, 4 Aces + King of Trumps)

Responses: 5 ♣ = 1 or 4
5 ♦ = 3 or 0
5 ♥ = 2
5 ♠ = 2 + Queen of Trumps
5NT = 2 + a void

Note 9: Non Forcing Sequences

1 ♣ / 1 ♦ – pass – 2 ♥ / 2 ♠ (6-er suits, no 6 HCP)
1 ♦ – 2 ♣ – 2 ♥ / 2 ♠ (5-er suits, nonforcing, no 10 points)

Note 10: Take Out Double: shows 3 cards support in partner's color

Note 11: Drury

Opener is in 3rd or 4th position (major 5)
Responder: 2 ♣ = 3 cards support and 11 HCP
2 ♦ = 3 cards support and 11 HCP