



WORLD BRIDGE FEDERATION Standard Card

System Summary

General approach and Style

2/1, strNT, 5-card M, XYZ (note 4), 4130, Std carding, 3/5 2/4
Short C 2+, Italian Discards
Limit jump raises over M
1NT response = not forcing 4-11HCP range
Spiral (note 5)

1NT Opening: (14)15 – 17 may have singleton
2 over 1 response: GF

Special Bids that may require defence

2C Opening = strong, 16+, ~ GF, any suit(s)/shape
2D Opening = Weak 6+ (6-10 HCP)
2H Opening = Weak Major 6+ (6-10 HCP) 2NT Vinny (Note 3)
2S Opening = Weak Major 6+ (6-10 HCP) 2NT Vinny response
3NT Opening = Gambling
2NT Overcall = two lowest unbid suits
Michaels Cue-bids (Note 1)

Special Forcing Pass Sequences

Important notes that don't fit elsewhere

Over strong 1C/1D opener: X = MM; 1NT = mm
Jump Cue Bid by Responder = Mixed Raise

Psychics:

Rare

Leads and Signals

Opening Leads - style

Lead	In Partner's Suit
Suit	3/5
NT	2/4

Leads

Lead	vs Suit	vs NT
Ace	AKx: Axxx(+)	AK: AKx(+)
King	KQ; AK; KQ109x	KQ; AKJ10(x); KQ109(+)
Queen	QJx(x)	QJx(+); AQJx(+); KQx(+);
Jack	J10; J10x(+); KJ10x(+)	J10; J10x(+); KJ10x(+)
10	109; 109x(+); H109x(+); 10x	109; 109x(+);
9	9x; 98x(+)	98x(+)
Hi-x	Sx; xxS Sx; Sxx; xSxx	
Lo-x	HxS; HxSx(+); xSxx(+)	HxS; HxxS(+); xxxS(+)

Signals in order of Priority

Partner's Lead Declarer's Lead Discarding

1	Attitude
2	S/P
3	S/P

1	Odd this suit; Even McKinney
2	S/P
3	S/P

Signals (including trumps):

Echo in trump suit shows ability to ruff

TakeoutX (Style; responses reopening)

May be light with classic shape

Special, artificial and competitive doubles/redoubles

Over Michael's: cue lower suit = limit raise or better
Over Michael's: 4th suit = 6-carder
No support X
XX shows 10+ HCP

Defensive and Competitive Bidding

Overcalls (Style; responses: 1/2 level; reopening)

General Style = Aggressive

Reponses: Jump Raise = pre-emptive

Cue-Bid = Forcing raise

New Suit = Forcing – 3C=3 p's suit; 3D= 4 p's suit, invitational

In Balancing Position: Same

Take-out double:

General Style = Can be light / shaped

Responses: Natural. Cue bid = Forcing

1NT overcalls (2nd/4th live; responses; reop

2nd Position = 15 - 18

Responses: Bid as 1NT opening

Natural

4th Position = 10 - 14

Responses: natural

Jump Overcalls

1-suit : Natural

Responses - New suit = forcing

2-suit = pre-emptive

Direct and Jump cue Bids (Style; responses; reopen

Direct cue bid = Michaels (Note 1)

vs NT (vs strong/weak; reopening)

Multi Landy can be 4:4 (Note 2)

vs pre-empts (doubles, cue-Bids; jumps; NT bids

Take out doubles thru 4S

vs Artificial Strong Openings

Over Opponents take-out double

New suit forcing at 1-level

Jump shift non-forcing

Triple jump = Splinter

Opening	Tick if Artificial	Min. No. Cards	Neg. Dbl. Thru'	Description	Responses	Subsequent Auction	Modifications over Competition and with Passed Partner
Pass				Not an Opening Bid			
1C		2		11 - 21 HCP	Single raise stronger than double raise Weak jump shifts	4th suit GF; Reverses by opener forcing; by responder = GF; Third suit = F1R	Jump cue-bid over overcall = Splinter
1D		4		11 - 21 HCP	Single raise stronger than double raise Weak jump shifts	As above - NOTE 5 -	As above
1H		5	3[11 - 21 HCP	1NT not forcing, 4+ HCP. Raises = limit. 2NT = GF, 4-c support	Raises = limit Minor Response from pass Drury	Drury 2C=3 cards 2D=4 cards, Invite Cue bid over Comp = Strong Raise Jordan 1M-X-2NT 4cd support invite
1S		5	3[11 - 21 HCP	As for 1H	As for 1H	As for 1H
1NT				15 - 17 balanced	Transfers: (Note 3&) & Texas 3C = Puppet 2C= weak stayman (Note 3) & delayed Texas McKendrick (note 6)	Over Stayman: rebids are Major invitational	1NT-X- 'Wriggle' XX a minor, pass or correct 2C stayman 2D, 2H transfer as per normal
2C		16+	2D	Artificial, 4+, GF, any suit(s),	Relay		Natural
2D		5		6 - 10 HCP	New suit forcing		Natural
2H		5		6 - 10 HCP	New suit forcing 2NT	3C – like preempt then 3D asks for shortage 3D/other M – 4card second suit 3M – not great preempt	Natural
2S		5		6 - 10 HCP	As for 2H opener	As for 2H opener	Natural
2NT				(18) 19 - 21 balanced	JacobyTransfers;	2NT - P - 3C = Puppet	X = Penalties
3C		6		Pre-emptive	New Suit forcing	Slam Approach and Conventions (including all Slam-Interest Bids) Five - Ace Blackwood: RKCB 4130 Cue Bids Splinters 3NT = Serious Slam Try	
3D		6		Pre-emptive	New Suit forcing		
3H		6		Pre-emptive			
3H		6		Pre-emptive			
3NT		7		Gambling	Natural		
4H		6		Pre-emptive	Natural		
4S		6		Pre-emptive	Natural		
4NT				RKCB 4130			



Note 1: Michaels Cue Bids:

1C - 2C MM
 1D - 2D MM
 Both majors 5(+) / 5(+)
 1H - 2H = 5S + 5 minor
 1S - 2S = 5S + 5 minor

Note 2: Multi Landy: (vs NT)

Penalty Double
 2C = at least 4-cards MM 1NT - 2C - P - 2D = MM both equal
 2D 6+ M 2H pass or correct
 2M M and a minor 5-5 or 5-4

Note 3: Responses to 1NT and 2NT Opening

a) Stayman

1NT - 2C	(0-8) 3C = Puppet 9+ 2D = No M 2H = 4+H or 4+H+4S 2S = 4S	2NT - 3C Puppet 9+ GF - 3D 1/2 4cM - 3M = 5cM
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b) Transfers & transfer break

1NT -	2D = 5+H 2H = 5+S 2NT transfer to D	Opener 2NT = 4cd max 3C response denies good Ds,
	3any = 6+ any 4m = 6+ M Texas	
2NT -	Same	

c) 1NT - 3M = GF, splinter

Note 4: Responses after NT rebid (XYZ)

1any - 1 any -1NT:
 - 2C = forces 2D, Responder will then make invitational bid
 - 2D = GF

Note 5: Spiral

1x-P-1M-P-2M-P-2nt asks : CDHS=3344 min / max

Note 6 : McKendrick

2S asking / xfer clubs – then 2NT min, 3C max

Note 7 : Mixed raise

Double jump cue bid ...4 cd support, 4-9HCP