

DEFENSIVE AND COMPETITIVE BIDDING	
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>	
1-level = 7+ and quality suit, 5+cards.	
2-level = 11+	
Responses: new suit NF, pre-empt raise 5-9, cue is 10+	
2NT is natural – 19-21	
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>	
16-18 – stayman and transfers – all seats	
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>	
Weak 5-10hcp 6+ cards in 2 <sup>nd</sup> , but if partner is PH, 5-15hcp 5+cards	
Double jump = 6/7 playing tricks	
Reopen: 2NT is 19-21	
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>	
Support cue bids – 10+,	
Direct asking bid – asks for stop in opps suit	
Direct Cue bid is 16+. Short in opps suit, asks partner to bid best suit	
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>	
Double is Penalty 16+ (or good 15)	
2♣ = single suit, 2♦ = majors, 2♥ = hearts and minor, 2S=spades and minor, 2NT = minors	
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>	
Double = takeout	
Cue-Bids = forcing, pick a suit	
Jump = To Play NT = To Play	
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>	
Natural overcalls, with near opening values	
<b>OVER OPPONENTS OVERCALL</b>	
X = Negative	
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>	
Re-double is support, 5-9	
New suit F1 and natural	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 <sup>th</sup> , 2 <sup>nd</sup> from poor suit, top of doubleton,	Same	
NT	4 <sup>th</sup> best, 2 <sup>nd</sup> from poor suit. Top of doubleton	same	
Subseq	attitude	same	
Other: Lo implies Honour			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace(attitude)	From AK(x..), A(x..)	AKQ, AKJ	
King – (count)	From AK From KQ	KQJ, KQT,KQ9	
Queen (att)	From QJ	AQJ,QJT,QJ9,QJ8	
Jack	From JT	AJT,KJT,JT9,JT8,JT7	
10	From AT9, KT9, QT9, T9,	AT9,KT9,QT9,T98,T97,T96	
9	9, 9x	9, 9x	
Hi-X,	Doubleton, xSx, xSxx		
Lo-X	Implies Honour (or single)	Implies Honour	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Low = enc	count	Low = enc
Suit 2	Hi - disco	Suit pref	Suit pref
3	Suit preference		Hi = even
1	Low = enc	Count	Low=enc
NT 2	Hi - disco	Suit pref	Suit pref
3	Suit preference		
Signals (including Trumps): Rev Att, Current Count, Suit Pref			
After showing attitude, subsequent cards in suit are current count			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
X of a major implies 4 cards in other major			
After 2 suits bid, double shows at least 4-4 in other suits,			
Response: .. Partner shows 0-8, jump=9-12, cue = GF			
Reopening: 7+			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support doubles and re-doubles up to 3 ♦			
Lightner, asks for 'unusual' lead			
Lead-directing after opps bid convention bid			
Other 2 suits, at least 4/4 7hcp			
Negative X over opps overcall			

W B F CONVENTION CARD	
<b>CATEGORY:</b>	<b>Green:</b>
<b>NCBO:</b>	<b>Scotland</b>
<b>PLAYERS:</b>	<b>Sarah Williams 8790</b> <b>Wendy Collier 11807</b>
<b>EVENT</b>	
SYSTEM SUMMARY	
<b>GENERAL APPROACH AND STYLE</b>	
ACOL, 11-14 NT (all the time), weak 2's in majors, 2 ♦ Multi, 4 card suits -	
2/1 is forcing for 1 round only	
We always open highest ranking except 4/4 in majors, we open 1 ♥	
Over short 1 ♣(not better minor). 1-level overcall is 4 cards and 5-10, 2-level overcall is 5+ cards 5-10. Double is 11+	
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>	
Jacoby 2NT	
2D 3-way – 5/4 majors 5-10, or 20/21 bal, or any strong bid not suitable for 2C opening	
Splinters – 9-12hcp 1 <sup>st</sup> res. 15+ opener rebid	
Cappelletti v 1NT – see Vs NT Section	
Helvik Wriggle over 1NT-X – see 1NT on pg 2	
1-level overcalls over short club are weak and only 4 cards	
<b>SPECIAL FORCING PASS SEQUENCES</b>	
1NT-X-PASS (alertable)= could either be 8+, or 2 untouching suits 0-7. If RHO opp bids, then Opener must rebid 2C, if RHO bids, he can pass.	
<b>IMPORTANT NOTES</b>	
<b>PSYCHICS: none</b>	

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		4	3D	Rule of 20	Limit Raises, new suit F1, 1NT=5/9 Jacoby 2NT=4 card sup 12+GF. 3or4 new = 9-12 Splinter	11/15 bid game. 15+ 3-level singl, 4-new is 5-card suit, 3NT only 4 cards	Comp:Rule of 16 in protective. PH: Change of suit NF
1♦		4	3D	Rule of 20	Limit Raises, new suit F1, 1NT=5/9 Jacoby 2NT=4 card sup 12+GF. 3or4 new = 9-12 Splinter	11/15 bid game. 15+ 3-level singl, 4-new is 5-card suit, 3NT only 4 cards	
1♥		4	3D	Rule of 20	Limit Raises, new suit F1, 1NT=5/9 Jacoby 2NT=4 card sup 12+GF. 3or4 new = 9-12 Splinter	11/15 bid game. 15+ 3-level singl, 4-new is 5-card suit, 3NT only 4 cards	
1♠		4	3D	Rule of 20	Limit Raises, new suit F1, 1NT=5/9 Jacoby 2NT=4 card sup 12+GF. 3or4 new = 9-12 Splinter	11/15 bid game. 15+ 3-level singl, 4-new is 5-card suit, 3NT only 4 cards	
INT				11-14 balanced, may have 5-card major	4-card Stayman, which can be weak. Transfers to Majors 2♠=strength asking F1. 2NT=12hcp 4NT = quant. 4♣ (gerber) ace asking	Helvik Wriggle if X – Response: XX( opener must bid 2♣), 2♣=♣+♦, 2♦=♦+♥, 2♥=♥+♠, Pass is forcing, and alertable	
2♣	✓			20+ or 8+ PT F1 With 23 will be unbalanced	2♦=0-4 (NF), 2♥=either 5-8 and no 5 card suit or any 9+ hand F1, 2NT=5-8 5♥, 2♠ 3♣ 3♦=5-8 + 5 cards (GF)		
2♦	✓			3-way 5-10 5/4M or 20/21 bal or any strong bid not suitable for 2C	2♥ or 2♠ is pref for M and denies a strong hand *2NT Ogust= asks for more info	*3♣=5♠/4♥ or 5/5, 3♦=5♥/4♠-top strength 3♥=4♠/5♥, 3♠=4♥/5♠-bottom end	
2♥		6		5-10	Level of Fit, 2NT=Ogust, ask for more info New suit is To Play	Rebid suit if weak. With Rule of 10 bid other major, or 3NT = 3 of top 3 honours, or minor denies these but shows top strength	
2♠		6		5=10	Level of Fit, 2NT=Ogust, ask for more info New suit is To Play	Rebid suit if weak. With Rule of 10 bid other major, or 3NT = 3 of top 3 honours, or minor denies these but shows top strength	
2NT				22-23 balanced, may have 5-card Major or single Ace	4-card Stayman, Transfers to Majors 4NT Quant. 4♣ (gerber) ace asking		
3♣/3♦		6		5-10 pre empt,	3 Major = 5 card major and minor support F1 Pre-emp raises. Other minor is To Play	Bid Major game with 3 card support	
3♥/3♠		7			Pre-emp raises New suit is To Play		
3NT	✓			Solid long minor, no outside A	4♣ – what's the minor?	Pass or Correct	
4♣♦♥/♠		8		8 playing tricks	New Suit is To Play, dislikes opening suit	HIGH LEVEL BIDDING	
4NT/5♣/5♦/5♥/5♠				Not used		RKCB (14/30), Gerber over NT openings, DOPI/REDOPI Bid cheapest cue bids to show 1 <sup>st</sup> round control, after suit agreement	