


DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS			WBFC Convention Card			
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE						
Sound vulnerable		Lead	in Partner's Suit					
	Suit	4th from honour, 2nd from 10 or lower	4th from honour, 2nd from 10 or lower		Category: Green			
	NT	4th from honour, 2nd from 10 or lower	4th from honour, 2nd from 10 or lower		Country:	Scotland		
	Subseq	High from small where possible	2nd from 3, 4th from 4		Event:	Transnational		
	Other:				Players:	Anne Coles 12089		
						Jean McLaren 8004		
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY			
2nd 15-17	Lead	Vs.Suit	Vs. NT		GENERAL APPROACH AND STYLE			
4th 11-15	Ace	Asks attitude	Asks attitude		5-cd majors			
Systems on	King	Asks count	Asks count		1C may be as short as 2: either clubs or balanced hand			
	Queen	Asks attitude	Asks attitude		1D unbalanced hand			
	Jack	Asks count	Asks count		2D/H/S 5-9 6-cds			
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	Asks count, singleton or doubleton	Promises honour higher than J, and 9		2C artificial game force			
Weak 5-9 6+cd suit	9	Asks count, singleton, doubleton or from 10	Promises 10		1NT Openings:	15-17		
2N = 2 lowest unbid suits, but Natural in second seat after opponent’s preempt	Hi-x				2 OVER 1 Responses:	Game Force. 1NT F1 unless passed hand		
	Lo-x				SPECIAL BIDS THAT MAY REQUIRE DEFENCE			
		SIGNALS IN ORDER OF PRIORITY						
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding				
Direct = sound raise of partner's suit	Suit:1st	Count or attitude as above	Count	Reverse attitude				
Jump = sound raise and splinter	2nd	Count						
In second seat Michaels showing unbid suit and another, 2N enquires other	3rd							
	NT: 1st	Count or attitude as above	Count	Reverse attitude				
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	Count						
	3rd							
	Signals (including Trumps):							
	Reverse attitude, normal count. No system for trumps.							
	DOUBLES							
	TAKEOUT DOUBLES(Style;Responses;Reopening)							
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)								
Over 2-level preempt 2N = 14-16, systems on	Reopening shows shortage in opponents suit and may be light							
Double take out up to 4H	In competition shows unbid suits				SPECIAL FORCING PASS SEQUENCES			
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES							
2C = GF								
					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE			
					Roman Keycard Blackwood 30/41			
OVER OPPONENTS' TAKE OUT DOUBLE								
2N sound raise of partner’s suit					Psychics: rare			

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1 ♣	✓	2		10+ balanced hands, or those where clubs is longest suit	2-level bid by unpassed hand=GF, 1N by unpassed hand is forcing for one round		
1 ♦		4		10+ unbalanced hands			
1 ♥ / ♠		5		10	2N= Jacoby, GF with 4cd support and balanced hand	Response to 2N: 4M=10-14, 3N=15-17, 3M=18+, new suit=splinter	
1 NT				15-17	2♣: non-promising Stayman; 2♦/♥/♠/N: transfers		
2 ♣	✓			GF to 4M or 3NT	2♦= obligatory relay		
2 ♦		6		Preempt			
2 ♥		6		Preempt			
2 ♠		6		Preempt			
2 NT					3♦/♥=transfer; 3♣ asks for Major, 3♠ shows 5-cdS and 4-cdH	Over 3♣: 3♦ shows 4-cdM, direct bid of M shows 5-cds. Over 3♦ responder bids his other M.	
3 ♣		7		Preempt			
3 ♦		7		Preempt			
3 ♥		7		Preempt			
3 ♠		7		Preempt		High Level Bidding	
3 NT				Running minor with maximum outside K			
4 ♣		8		Preempt			
4 ♦		8		Preempt			
4 ♥		8		Preempt			
4 ♠		8		Preempt			
4NT							
5 ♣		8		Preempt			
5 ♦		8		Preempt			
5 ♥		8		Preempt			
5 ♠		8		Preempt			
5NT							

NOTE 1: Multi-Landy Over Opponents 1NT

X Unpassed hand: Penalties

X Passed hand: 4-card major with a 5+ card minor or 6-card minor

2♣ At least 5-4 or 4-5 in hearts and spades; rarely 4-4.

2♦ 6 hearts or spades (rarely 5) without a side suit. (This is the Multi aspect.)

2♥ 5 hearts and a 4+ card minor. (This is the Cappelletti aspect.)

2♠ 5 spades and a 4+ card minor. (This is also the Cappelletti aspect.)

2NT At least 5-5 in clubs and diamonds.

Responses to the Double by Passed Hand

2♣ Tolerance for both minors (at least 3-3). Asks partner to pass or correct. Partner will:

Pass with a one-suiter in clubs, OR with clubs + a 4-card major

Bid 2♦ with a one-suiter in diamonds, OR with diamonds + a 4-card major

Bid 2♥ or 2♠ with a strong single suiter

Bid 2NT with a strong balanced hand

2♦ Tolerance for both majors (at least 3-3). Asks partner to bid his major suit. Partner will:

Pass with a one-suiter in diamonds

Bid 2♥ or 2♠ to show 4 cards in that suit

Bid 2NT with a strong balanced hand

Correct to 3♣ with a One-suiter in clubs

2♥ Natural, 6+ hearts, nonforcing.

2♠ Natural, 6+ spades, nonforcing.

2NT Artificial and forcing with at least 4-4 in the majors. Partner will:

3♣ Natural, minimum strength.

3♦ Natural, minimum strength.

3♥ Natural, maximum strength.

3♠ Natural, maximum strength.

3♣ Natural, 6+ good clubs, nonforcing.

3♦ Natural, 6+ good diamonds, nonforcing.

Responses to the Double by Passed Hand

Take out to lowest 4 card suit if too weak to stand double

Responses to the 2♣ Overcall

Pass Natural, 6+ good clubs, nonforcing.

2♦ Equal length in the majors.

2♥ Natural sign-off, showing a preference for hearts even if partner is 5-4 in spades and hearts.

2♠ Natural sign-off, showing a preference for spades even if partner is 4-5 in spades and hearts.

2NT 12-14 balanced

Responses to the 2♦ Overcall

2♥ Natural signoff if overcaller has hearts. However, this bid may also be made with game-invitational

spades. If overcaller corrects to 2♠, then partner is allowed to raise to 3♠.
2♠ Natural signoff if overcaller has spades. However, this may also show game-invitational values in hearts.
overcaller corrects to 3♥, then partner is allowed to raise to 4♥.
2NT Artificial, forcing. Asks the overcaller to clarify his hand. Overcaller's responses are:
3♣ shows 5+ hearts, maximum strength.
3♦ shows 5+ spades, maximum strength.
3♥ shows 5+ hearts, minimum strength.
3♠ shows 5+ spades, minimum strength.
Responses to the 2♥ Overcall
Pass To play.
2♠ Natural, 6+ good spades, no heart support, nonforcing.
2NT Artificial, no heart support, asks partner to bid his minor.
3♣ Natural, 6+ good clubs, no heart support, nonforcing.
3♦ Natural, 6+ good diamonds, no heart support, nonforcing.
3♥ Preemptive, 3+ hearts. Nonforcing.
3♠ Natural, preemptive, 6+ good spades, no heart support. Nonforcing.
3NT To play.
4♥ To play.
4♠ To play.
Responses to the 2♠ Overcall
Pass To play.
2NT Artificial, no spade support, asks partner to bid his minor.
3♣ Natural, 6+ good clubs, no spade support, nonforcing.
3♦ Natural, 6+ good diamonds, no spade support, nonforcing.
3♥ Natural, 6+ good hearts, no spade support, nonforcing.
3♠ Preemptive, 3+ spades. Nonforcing.
3NT To play.
4♥ To play.
4♠ To play.
Responses to the 2NT Overcall
3♣ To play.
3♦ To play. Tends to deny club support.
3♥ Natural, 6+ good hearts, no support for either minor, nonforcing.
3♠ Natural, 6+ good spades, no support for either minor, nonforcing.
3NT To play.
4♣ 3+ clubs, invitational to 5♣.
4♦ 3+ diamonds, invitational to 5♦.
4♥ To play.
4♠ To play.