DEFENSIVE AND COMPETITIVE BIDDING		LF	EADS AND SIG	NALS		W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENIN	IG LEADS STYLI					
1-level - 8+pts, 5+ cards, 2-level 10+points, usually 6+cards unless stronger	Lead			In Partner's Suit		CATEGORY: GREEN	
	Suit		Q Rev Att, K Ct		, AQ Rev Att, K Ct/	NCBO: England	
Cue bid of opponent's suit after partner overcalls shows good raise (10+ points, 3+ card support)	Ct/UB				th, AQ RevAtt, K Ct/ PLAYERS: Jo Jarrold - ENG511585 Alison Pritchard-ENG35698		
	Subseq 2 <sup>nd</sup> /4th 2 <sup>nd</sup> /4th			2 <sup>nd</sup> /4th			
	Other: at	titude				41	
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY	
15+-18, (11-14 in protective)	Lead Vs. Suit Vs. NT						
Responses as for 1NT opener	Ace	AK		AK		GENERAL APPROACH AND STYLE	
	King	AK, KQ,			KQJ, KQT	5 card majors, 1NT=15-17, 2/1 F/G, 3 weak twos	
	Queen	QJ			J9, KQx		
	Jack	JT			T8, A/KJT		
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	Т9		T9, H1	9		
Weak, 6 cards 4-9points. (If Vul at 3 level, 7cards 7-10)	9	9x		9x			
Unusual 2NT (5-5 lowest 2 unbid, 10+points)	Hi-X	xXxx(x)		Xx, xX			
	Lo-X	HxxX, Hx		HxxX,	HxX, xXx		
Reopen: Intermediate jump overcalls (11-14ish), 2NT=19-21	SIGNAL	S IN ORDER OF			_		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead	Declarer's Le	ead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Michaels(10+), 5+,5+ (over m = both M, over M = oM+m)	1	Rev att	Hi-low even		Rev att	Pre-empts may be aggressive 1st NV & 3rd seat	
Leaping Michaels							
VS. NT (vs. Strong/Weak; Reopening; PH)							
Multi Landy. X weak = Pen (16+) next x is t/o subs x pen; X strong = 5 minor, 4 major							
2NT = Minors	Signals (i	including Trumps):	AQ Rev Att, K C	Ct,	- -		
	Suit prefe	erence occasionally	(e.g. lead for ruff	f, shortag	e in dummy)		
	DOUBLES						
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEO	UT DOUBLES (St	vle: Responses:	Reopeni	ng)	1	
Vs Wk 2, Dbl=T/O	Doubles takeout in suit auctions in first 2 rounds of bidding if a suit has not been agreed.					1	
Vs Wk 3, Dbl - T/O, 3NT 16+ bal		$-X = 44M; 1 \clubsuit - (1)$	•) - $1M = 4 + M$				
Vs Wk 4, Dbl T/O, 4NT 2 places to play	$\frac{1}{12} - (1\mathbf{v}) - \mathbf{X} = 4\mathbf{A}, 1\mathbf{w} - (1\mathbf{v}) - 1\mathbf{A} = 5 + \mathbf{A}$						
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 or 2		,, (1,	,			SPECIAL FORCING PASS SEQUENCES	
Vs. Str 14: X=Majors, 1NT=Minors	SPECIA	L, ARTIFICIAL &	& COMPETITI	VE DRI	S/RDLS		
- 5. 54 12. 21 11000, 1111 11005		X/XX up to 2H.				1	
		ecting X					
OVER OPPONENTS' TAKEOUT DOUBLE						IMPORTANT NOTES	
XX=9+, new suit=Nat F1, 2NT=good raise (10+)						INI OKIANI NOILO	
AA-9+, new sunt=ivat r1, 2iv1=good raise (10+)						┨┠─────	
						PSYCHICS:	

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU		Γ	1	Ι
G	JIAL JIAL	. OF		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE AND PASSED HAND BIDDING
1♣		3	4♥	11-21	2♣ 10+ 4+♣, 3♣ 5-9 5♣, 2N 0-5 6♣	2♣/2♦ Checkback after 1NT rebid	(P/H) Fit jumps.
					2♦/♥/♠ 4-9 6cards, 3♦/♥/♠ 4-9 7cards	After 2♣ raise, 2N 12-14, 3N 18-19	(Comp) Cuebid, 10+ 4+♣
1♦		3	4♥	11-21	2♣ Nat FG, 2♦ 10+ 4card raise, 3♦ 5-9 5♦,	2♣/♦ Checkback after 1NT rebid	(P/H) Fit jumps
				Only 3 if 4432 shape	. 2♥/♠ 4-9 6cards, 3♥/♠ 4-9 7cards	After 2♦ raise, 2N 12-14, 3N 18-19	(Comp) Cuebid, 10+ 4+♦
1♥		5	4♥	11-21	2/1=FG Nat, 2NT=FG 4♥, 3♥, 4♥ preempt, 1NT=semi forcing 5-11, 2♥=5-9 3-4♥, 3c shows 3♥ 9-11; 3d shows 4♥ 9-11 pts,	2♣/♦ Checkback after 1♥-1♠-1NT After 1♥-2N, 3♣/♦/♠ shortage, 3♥ extras no feature, 3N 18-19Bal	(P/H) 2♣=8-11 3 crd raise , fit jumps
					3♠/4♣/♦ shortage 8-11 with 4+♥	4 <b>♣</b> /♦ 4+card suit, 4♥ min	(Comp) Cuebid, 10+ 3+♥
1♠		5	4♥	11-21	2/1=F/G Nat, 2NT=FG 4+♠, 3♠, 4♠ preempt, 1NT=semi forcing 5-11, 2♠=5-9 3-4♠, 3c shows 3♠; 9-11; 3d shows 4♠ 9-11 pts	2♣/2♦ Checkback after 1NT rebid After 1♠-2N, 3♣/♦/♥ shortage, 3♣ Extras no feature, 3N 18-19Bal, 4♣/♦/♥ 4+card suit, 4♠ min	(P/H) 2♣=8-11 3crd raise, fit jumps
					4♥/♣/♦ shortage 8-11 with 4+♠,		(Comp) Cuebid, 10+ 3+♠
1NT				15-17 Bal, can include 5M/6m	2♣ Stayman, 2♦/♥/ Tfr to ♥/♠,2♠ raise to 2N, 2N trfr to minor; 3♥/♠singleton, 3 in other major		After overcall, x T/O, new suits 2level NF,
					3level minor=Nat FG, 6+cards		
2♣	X			GF	2♦Relay, no suitable positive	2NT - 23-24bal, 3NT 25-26bal	After overcall, Pass = 0-3, X=4-6
2♦		6 (5)		Weak two	2 new suit=F1, 2NT=Ask(Feature)		
2♥		6 (5)		Weak two	2 new suit=F1, 2NT=Ask(shortage)		
2♠		6 (5)		Weak two	2NT=Ask(shortage)		
2NT				20-22 Bal	3♣ Stayman, 3♦/♥ Transfers to ♥/♠, 3♠ minor suit stayman		X T/O after 3-level overcall
2.		7(0)		DDE	4-level Nat Slam Try, 6+cards		l
3♣		7 (6)		PRE PRE	new suit=Nat, F1		
3♦ 3♥		7 (6) 7 (6)	}	PRE	new suit=Nat, F1 new suit=Nat, F1	1	
3 <b>↓</b>		7 (6)		PRE	new suit=Nat, F1	l	
J <u>∓</u> 3NT	+	, (0)		Gambling	4 = P/C,	1	
4 <b>♣</b>	1	7		PRE	,	1	
4♦		7		PRE		1	
4♥		7		PRE		1	
4♠		7		PRE		İ	
4NT	1		1	Specific ace ask		1	
5♣			1	PRE		HIGH L	EVEL BIDDING
5♦			1	PRE		0341 RKCB + Specific King Ask. DO	

5♥		PRE	Cues 1st or 2nd round control
5♠		PRE	

## DEFENCE TO MULTI 2D (To be printed and taken to table in EBL/WBF events)

After Multi 2D Opening

- X 13-15 balanced . In most situations, we treat the auction like partner has opened a 13-15 NT and the next hand has overcalled so double is takeout, 2H/S Natural overcall, 5+ cards (usually 6), 10/11+pts
- 2NT 16-18 bal followed by 2NT opening system (3C Stayman, 3D/H Transfers to H/S,)
- 3C/D Natural overcall, 5+ cards (usually 6), 10/11+pts
- 3M Strong jump overcall, 16+pts, 6+ cards
- 3NT To play. Usually based on running minor and stops in both majors
- 4m Strong jump overcall
- 4M To play.
- Pass then double Takeout (of their major)
- Pass then 2NT 19+