

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	
Can be light (8H) at 1 level w/good suit	
Generally sound (10H+) overcalls at the 2 level	
Reopening jump to 2M = 5+ cards & 12 - 13 hcp	
1 ♣ - 2 ♣ = majors	
1 ♦ - 2 ♦ = majors	
INT OVERCALL (2nd/4th Live; Responses; Reopening)	
15-18 hcp in direct seat. System on	
After x transfers	
(1M) P (2M) 2NT → any 2-suiter	
Balancing INT = 10-14, (does not promise a stopper) SYSON	
JUMP OVERCALLS (Style: Responses; Unusual NT)	
2/3 level = Nat 6/7 card (6 - 10 hcp+)	
In direct seat: 2NT = 2 lowest unbid suits	
[1x] p. [p.] 2NT = 18-19 hcp	
DIRECT & JUMP CUE BIDS (Style: Response; Reopen)	
[1x] - 3x = Stopper ask	
[1M] 2M (Michaels) = other major + any minor in 2 nd or 4 th	
(1M) - 2M = other M+m → 3 ♣ = pass/correct 2NT = asking	
vs. NT (vs. Strong/Weak (to 14H); Reopening; PH	
vs. strong INT (14+): 2 ♣ = ♥ + ♠; 2 ♦ = 6+ M, 2M=M+m, X=4M+ longer m, 2NT=minors, same if they open 1m - P - 1NT when we open 1m and opps overcall 1NT: 2m = M, 2 other m = m+M, 2M = natural, x = points	
vs weak NT: X = 14+ balanced, rest like vs. strong NT	
After our X: responses as if partner had opened 1NT (natural)	
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	
Over 2 ♥/♦ 4m=5m+5 ♠/♥ over Multi 4m = 5m+5 ♥	
Over Multi: 2♥/♠=nat, 3♥/♠=nat, 16-18	
Double = 6/0 up to 3 ♣, Over 4 ♣: X = strong, 4NT = any 2-suiter	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣/♦ or 2♣/♦	
(1♣/♦): X = T/O 1 ♦ = Maj, 7-11 HCP 1NT = Minors	
OVER OPPONENTS' TAKEOUT DOUBLE	
Jump=weak (<10H); XX=1+ with msfit or 3 cards in pd's M 10-12 new suit at 1-level=FL, NF at 2-level	
2NT after X over 1M =4 card fit+10-11 hcp,	
2NT after X over 1m: 2SA = 5+m, 5-10, 3m=5m and10-12	
Ruth Nikitine 1928 – Darina Langer 1554	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3rd/5th		
NT	4 th	3 rd but attitude after raise	
Subsequent	attitude		
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx	AKx(x) asks attitude	
King	KQ(x) or AK bare	KQ(xx) or AKJ10x	
Queen	QJT(x), QJx, Qx	QJ(x), or KQ109(x)	
Jack	(H)JTxx, JT9x	(H)JTxx, JT9x	
10	(H)T9x	(H)T9x	
9	9x	9x	
High-low	Doubleton or 3 rd from 3+		Doubleton or 2 nd from 3/4
Low-high	Promises a third		Promises a third
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	High=Enc	Count Hi-low=even	direct (High=Enc)
Suit	2 Count, Hi-low=even		
3 SP			
1	High=Enc	Count high-low=even	1. discard: Lavintal
NT	2 Count Hi-low=even	S/P	
3 S/P			
Signals in opponents trumps suit:			
Hi Low=odd # of trumps if we want to ruff			
Lavintal (SP) if not (High = suit preference for higher suit)			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
If shapely, may be light (10+)			
Responsive and negative doubles through 3 ♣			
1m - (1♥) - X = 4 spades			
If they bid our suit: X by responder: big H (A/K); by opener: lead directing			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLs/RDLs			
Lightner double (asks for unusual lead against a slam)			
Support X and XX (at the 3-level with extras, 16+)			

EBL CONVENTION CARD	
CATEGORY: Natural Green NCBO: SWITZERLAND PLAYERS: Darina Langer-Ruth Nikitine EVENT: European Championship Woman + Seniors January, 2024	
SYSTEM SUMMARY 15-17 NT; 5 card majors, 1 ♦ = 4+	
GENERAL APPROACH AND STYLE 2/1 FL 5 card Majors in 1 st and 2 nd , 1 ♦ = 4+	
1NT = 15-17 H (5M or 6m possible) 2NT = 20-22 H (5M or 6m possible)	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE 3NT solid minor, no outside king or ace 2 ♣ FG or semiforcing in ♥ or ♠; 2M=5M+4+m / 5(+m if VUL (5-10H), may be 4 m NON VUL 1♥ ♣ [2NT] 3♣ = Fit 11-12 3 ♦ = ♠/♥ NF 3♥/♠ = 4+ cards, 7-10 hcp, 2♦ Multi: weak major or SF in minor 2♥ weak 2-suiter 5♥s + 4 in minor, vulnerable 5/5 2♠ weak 2-suiter 5♠s + 4 in minor, vulnerable 5/5	
SPECIAL COMP. BIDS THAT MAY REQUIRE DEFENSE Weak jump shifts after intervention	
1 ♣ - 2 ♣ = majors 1 ♦ - 2 ♦ = majors 1 ♣ - 2 ♦ / 2 ♥ / 2 ♠ = weak	
SPECIAL FORCING PASS SEQUENCES In FG situations, pass is forcing In SI, pass of OP's bid at 5 level = first round control, X denies control, bid = cue & 2 nd round control	
IMPORTANT NOTES Splinter	
PSYCHICS: Rare	
23.06.24	

OPENING	TICK IF ARTIFICIAL MIN. NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	MODIFICATIONS OVER COMPETITION AND WITH PASSED PARTNER
1 ♣	2	3 ♠	10-21 HCP	1MAJ: may have longer ♦s Double Raise = Preemptive(5 Cards) Simple Raise 4-7 HCP	after 1MAJ and 1 NT Rebids: Check back: 2 ♣ = invit. asks for 2 ♦ 2 ♦ = FG	Cue Bid = Limit Bid or better
1 ♦	4	3 ♠	10-21 HCP	1NT: 6-10 HCP Double Raise= Preemptive Simple Raise 4-7 HCP		
1 ♥	5	3 ♠	10-21 HCP	Bergen Raises (without intervention OP - except x), 3 ♣ = 4card fit 7-9HCP, 3 ♦ = 4card fit 10-11HCP, 2 NT= 4card fit 12+ HCP, Splitter 11-14 HCP	After 2NT: Opener shows Shortness on 3 Level. Opener shows 2nd suit on 4th level, 3NT = bal. hand, 3♥ = 15HCP+, 4♥ = min. hand, no single	Cue Bid = Limit bid or better 2 ♣ Drury, after 3/4 th hand opening 3card fit, 10-11 HCP Jump in new suit weak
1 ♠	5	3 ♥	10-21 HCP	Bergen Raises (without intervention OP - except x), 3 ♣ = 4card fit 7-9HCP, 3 ♦ = 4card fit 10-11HCP, 2 NT= 4card fit 12+ HCP, Splitter 11-14 HCP	After 2NT: Opener shows Shortness on 3 Level. Opener shows 2nd suit on 4th level, 3NT = bal. hand, 3♣ = 15HCP+, 4♣ = min. hand, no single	
1NT		3 ♠	15-17 HCP 5Card MAJ 6Card min possible	2 ♣ Stayman (can be weak) 2 ♦/♥: Transfers 2 ♠ Transfer for ♣s or ♦s or both minors. 3 Level = Slaminvite 4 ♣ - Transfer for ♥ - 4 ♦ = Transfer for ♠	After transfer: break with 4card FIT New suit 2 LEVEL F1 New Suit 3 LEVEL FG After stayman : 2 ♦ - 2 ♠ : Relay; - 3 ♥/♠ : invit 5/4 After 2 ♠ : later 3 ♥/♠ : short with 5/4 minors after 2 NTRebid:: Puppet Stayman	
2 ♣	✓		FG or 23-24 HCP BAL or ACOL-2 in MAJ	2 ♦: no Ace, 2 ♥= red Ace + extras, 2 ♠= black Ace + Extras. 2NT= 2 Aces, 3 ♣/♦ = black/red Ace		
2 ♦	✓	2 ♠	Mulfi : Weak Two ♥ or ♠ 4-10 SF in Minor	2 ♥/3♥ pass or correct 2 ♠/3♣/3♦ = nat. n.f. 2NT: F1 INV relay 4 ♣ – announce your suit by Transfer 4 ♦ – announce your suit direct	after 2NT(INV+): 3 ♣: Min ♥ WT 3 ♦ Min ♠ WT 3 ♥: Max ♠ WT 3 ♠ Max ♥ WT	to play ♥: bid 2 ♥ then 3 ♥
2 ♥	5	3 ♣ only	2-suiter 5+ ♥&4+ MIN 5-10 HCP	2NT: INV+ relay, 3 ♣: pass or correct, new suits NAT nf	after 2NT: 3 ♣/♦/: MIN with ♣/♦ 3 ♥: 5-4 MAX 3 ♠: 5 ♥+5 ♣ MAX 3NT: 5 ♥+5 ♦ MAX	
2 ♠	5	3 ♣ only	2-suiter 5+ ♠&4+ MIN 5-10 HCP	2NT: INV+ relay, 3 ♣: pass or correct, new suits NAT nf		
2NT			20-22 HCP BAL 5 Card maj. possible	3 ♣= PuppetStaym 3 ♦/♥s = Transfers 3 ♠ = Weak with minor 4 ♣/4 ♦=nat. slaminvite		4 ♣ both MAJ 4 ♦ both MAJ - Slaminvit
3any	6		PRE	new suit = F1		
3NT	✓		Gambling, no side A/K	4 ♣: pass or correct;	SLAM APPROACH AND CONVENTIONS (including all slam-interest bids) CUEs up to 4NT, after 4NT mixed CUEs (1st and 2nd round controls), ROP1-DOP1, RKCB (3/0, 4/1, 2, 2+TQ) + Scan 4 ♣/♦ = RKCB in non-comp. auctions	
4 ♣	7		PRE (tactical)			
4 ♦	7					
4 ♥ ♠	7)			