


DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS		UDCA		<div></div> <div>WBFC Convention Card</div>	
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE					
Almost always 5 in suit; 7+HCP at 1 level; 10+ at 2 level		Lead	in Partner's Suit		Category: Green		
CUE = F1; new suit = F1 at one level and CONST at 2 level	Suit	2nd from bad/4th from honor or MUD	same		Country: USA		
	NT	2nd from bad/4th from honor or MUD	same		Event: (Transnational Women)		
	Subseq	Original CT	same		Players: Allison Freeland and May Sakr		
	Other	in NT, on 2nd trick, low is ENC and high is DISC					
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS				SYSTEM SUMMARY 2/1	
15-18 HCP in direct seat; systems on	Lead	Vs. Suit	Vs. NT		GENERAL APPROACH AND STYLE		
11-14 in BAL seat; systems on	Ace	AK; AKx (+)	A=ATT; AK; AKx(+)		5 card MM		
	King	KQ; KA w/side singleton; KQJ10x	K=unblock or count; KQ; AKJ10; KQ109(+)		Longer mm - 1♣ if 3-3		
	Queen	QJ; QJx(x); KQxx(+)	QJ; QJx(+); AQJx(+); KQx(+)		MM raises - 3♣ = CONST with 4T and 3♦ LIM with 4T in 1st and 2nd seat		
	Jack	J10; J19x(+); KJ10x(+)	J10; J10x(+); KJ10x(+)		1NT F by unpassed hand		
JUMP OVERCALLS(Style; Responses; Unusual NT)		10	109; 109x(+); H109(+); 10x		1♣ - p - 2♣ = LIM+ raise; same with ♦		
1-Suit: weak	9	9x; 98x(+)		98x(+)	1NT Openings: 15-17 HCP. Response of STAY, TRF, Texas TRF (Note 1)		
2-Suit:	Hi-x	Sx; xxS		Sx; Sxx; xSxx	2 OVER 1 Responses: ♣ may be short. ♦ and ♥ promise 5		
UNT = two lower unbid suits		HxS; HxSx(+); xSxx(+)		HxS; HxxS(+); xxxS(+); xxxS(+)	SPECIAL BIDS THAT MAY REQUIRE DEFENCE		
Reopening:	SIGNALS IN ORDER OF PRIORITY				2♣	artificial, near GF, any shape; 2♦ = waiting	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding	2♦	weak, 5-10hcp; 6♦ 2NT asks for feature	
(1♣/1♦) - 2♣/2♦ = MM	Suit:1st	Low ENC	Hi = Odd	Discard suit you don't want	2♥	weak, 5-10hcp; 6♥ 2NT asks for feature	
(1♥/1♠) - 2♥/2♠ = other M and a m; 2NT response asks for m	2nd		Low = Even	Hi = higher suit; Low = lower suit	2♠	weak, 5-10hcp; 6♠ 2NT asks for feature	
	3rd				We bid 1♠ over OPPT 1♥ with minimum of 4		
	NT: 1st	Low ENC	Hi = Odd	Discard suit you don't want	3NT Gambling (long SOL m)		
VS. NT(vs. Strong /Weak; Reopening;PH)		2nd	Low = Even	Hi = higher suit; Low = lower suit	1♦ - 1♥/1♠ - 2♥/2♠ - 2NT (asks about M raise (HCP and number of trump. Then:		
X = M by 4 and m by 5 (over strong NT)	3rd				2♣ - 3 with minimum		
X = penalty (over weak NT)	Signals (including Trumps):				2♦ - 3 with maximum		
2♣ = MM	S/P in the trump suit				2♥ - 4 with minimum		
2♦ = 6+ M					2♠ - 4 with maximum		
2♥ = ♥ + m	DOUBLES				Note 1: Over 1NT, 2♠ is either asking NT range or a TRF to ♣		
2♠ = ♠ +m	TAKEOUT DOUBLES(Style;Responses;Reopening)				Note 1: Over 1NT, 2♥ or 2♠ = 1/3/5/4		
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)		Classic shape; if light in balancing seat NV it's because of shape				We play TRF over a M with intervening X	
T/O thru 4♥	CUE = F1; response at 1 level = 0-8 HCP; 2 level = 9-11 HCP; game = opening hand				We play 2♣ by a passed hand as a LIM raise in M in 3rd and 4th seat		
4NT = mm	X and rebid = 18 HCP+; X and then 1NT rebid is 15-17 HCP;				SPECIAL FORCING PASS SEQUENCES		
	2NT rebid over advancer's bid = 18-19 HCP; X and then 2NT rebid is 20-21 HCP				If P opens 2♣ and there is an intervening bid, pass = points and bid=broke		
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES				If we are in a 2/1 auction, and opponents steal the contract, X is for penalty	
Over 2♣ - (P) - 2♦ = waiting	RESP X: After T/O X thru 3♣; after O/C thru 3♠				If we open 1NT and partner bids 2♣, X is penalty		
	NEG X: Thru 3♠				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
	SUPP X over MM and ♦ thru 2 level				4SF, CB, XYZ, Key card (1430) Blackwood, specific kings		
	1♣ - (1♦) - X shows 4/4 in MM				Over 2NT, 3♠ is a relay to 3NT (slammish) then:		
OVER OPPONENTS' TAKE OUT DOUBLE		1m - (1♠) - X suggests at least 4♥ and 8+ HCP and tolerance in m				Bidding ♥/♠ shows singleton; bidding 4♣ shows ♦; bidding 4♦ shows ♠	
CUE = F1					All X of part scores are for T/O (unless partner has used a XX, then it is penalty)		
					A X is never penalty if partner has not bid before		
					Psychics: Rare		

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1 }							
1 {							
1]/[
1 NT							
2 }							
2 {							
2]							
2 [
2 NT							
3 }							
3 {							
3]							
3 [High Level Bidding	
3 NT							
4 }							
4 {							
4]							
4 [
4NT							
5 }							
5 {							
5]							
5 [
5NT							

Note #

Description