DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			W B F CONVENTION CARD		
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENIN	G LEADS STYLE					
5-18		Lead		In Partn	er's Suit	CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:	
	Suit	3-5		low		NCBO:	
	NT	4th rusinow		Low rus	inow	PLAYERS: ONeill Weingold	
	Subseq					EVENT (Open/Women/Senior/Transnational)	
	Other:						
INT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY	
15-18 sys on	Lead	Vs. Suit		Vs. NT			
10 10 8/3 011	Ace	Ask att		att		GENERAL APPROACH AND STYLE	
	King	K for count		Big lead		PRECISION	
	Queen	sequence			ngth has K	2/1	
	Jack	sequence			ngth has q	Light openings and light preempt	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	Sequence or	· xx	Has J	•		
Unusual, preempt	9	Sequence or		Has 10			
	Hi-X	•					
	Lo-X	3-5		4th			
Reopen:	SIGNAL	S IN ORDER OF P					
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead	Declarer's Le	ead 1	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Usually LR plus, jump is mixed	1	att	count	5	standard	1c 16 plus	
	Suit 2	att	count	5	standard		
	3						
	1						
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2	Att or count					
woolsey	3						
Transfers over weak,x is strong	Signals (i	ncluding Trumps): st	andard count a	and att			
	⊣						
	_		DOUBLES				
NG DDEEMIEC (D L C L. J NE D. I.)	TAKEO	UE DOUBLES (SA.	D	D	-)		
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)		TAKEOUT DOUBLES (Style; Responses; Reopening)				 	
Lebensohl after x	standard						
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24	$\dashv \vdash$					SPECIAL FORCING PASS SEQUENCES	
mathe	SPECIA	L, ARTIFICIAL &	COMPETITI	VE DBLS/	'RDLS	When were are in a GF	
						Pass then bid shows 2 places to play	
	Some xx	are transfer					
OVER OPPONENTS' TAKEOUT DOUBLE	\dashv					IMPORTANT NOTES	
transfers							
Clerking transfers after step overcalls							
•						PSYCHICS:none	

G IF	. OF	NEG.DBL THRU						
OPENING TICK IF ARTIFICIAL			MIN. NO. OF CARDS	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1*	х	0 plusss	no	16 plus	1d=0-7, 1M = gf, 1nt is c or 12-13 bal, 2c=d,2d=bal 8-11, 2M =weak,2nt=14 plus,3c/3d=color shortness,3h=1444 gf,3s=long suit,3nt,4c,4d=1below shortnes	1M is 1rf, 2m can be passes,2h=kokish.1nt is 17-18,2nt is 23-24 sys on	X shows values,1d is 5-7, cue bid is 8 plus no stopper	
1 ♦		2	4h	10-15	natural	standard	Transfers after x	
1♥		5	4h	10-15	natural	Natural 2/1	Transfers often	
1 ♠		5	4h	10-15	natural	Natural 2/1	Transfers often	
INT				14-16	Sys on, 4 way transfers	Standard, jump w 4 after transfer	Lebensohl, neg x, smolen	
2*		5		10-15	Bids are forcing 1r	Can show 4cM, d rebid by responder agrees c	standard	
2♦		0-1		10-15 4414 3415 4315 4405	2Mis to play, 2nt asks about hand and distribution	Major bid shows 4c suit, 3c shows minimum, meckwell RKC is on after ask or reask	Sys on	
2♥		6		5-10	New Mis f, 2nt is feature ask			
2.				c 10	N. M. C. A. C. A. I.			
2.				6-10	New M is f, 2nt is feature ask			
2NT				21-22 sys on	Sys on, 3s is transfer to 3nt for slam try in m	standard		
2111				21-22 sys on	Sys on, 38 is transfer to 3nt for stain try in in	standard		
3♣		6+		preempt				
3♦		6+		preempt				
3♥		6=		preempt				
3♠		6+		preempt				
3NT				gambling			<u> </u>	
1.0		7.						
4.		7+						
4 ♦ 4 ♥		7+ 7+						
4 ♦		7+						
4NT		minors						
5 .		8+				HIGH LEVEL BI	DDING	
5♦		8+						
5♥		8+						
5♠		8+						
]		I					