DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS				W B F CONVENTION CARD			
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENIN	OPENING LEADS STYLE						
Level 1: 8+points, 5 + cards		Lead	d	In Partne	r's Suit	CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:		
Level 2: if under the opponents suit= 10+ points and 5+cards, if higher less than 10 points and 6+cards	Suit	card	all card= promise a high I. High card=2 cards of suit or top of nothing	The high	The highest card of the hand	NCBO: GREEN		
	NT	Sma	all card: promise of a n card or 4+ cards of the		est card of the hand	PLAYERS: LENTZA-SOKOL		
	Subseq					EVENT (Open/ <b>Women</b> /Senior/Transnational)		
	Other:	<b>1</b>		1				
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY		
Natural 15-17 HCP normal distribution	Lead		Vs. Suit Vs. NT					
	King		From Ace and King cards of King at the suit		1-2 more cards	GENERAL APPROACH AND STYLE		
	King	is ac	2 cards of the suit, the other is ace or K,Q,J			SAYC, 5 cards of majors, 4 cards in Diamonds minor, inverted minors, Bergen raises at first and second position, Drury on 3 <sup>rd</sup> & 4 <sup>th</sup> position, Michaels, 2D/H/S=weak.  RCK:1430		
	Queen		Solo card or Q,J,10					
	Jack		Solo card or promise 10					
JUMP OVERCALLS (Style; Responses; Unusual NT)	10		Solo or promise a higher card					
Weak if suit, unusual if NT	9	Тор	Top of nothing		othing			
	Hi-X							
	Lo-X							
Reopen: weak	SIGNAL		R OF PRIORITY					
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	4	Partner's Le	ead Declarer's Le		iscarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE		
Direct que bid=Michaels, 3+cards of the partner's suit. In case of repeating que bid=asks for a stop to bid NT	1	Small card encourage			avinthal at first iscard	3nt gambling		
	Suit 2 Small card							
	1	encourage Small card						
		encourage						
	1	Small card						
		encourage						
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2	Small card						
vs NT : Capelletti	encourage 3 Small card							
vs N1: Capenetti	encourage							
	Signals (i	including Tru	imbe).					
	Biginals (including Trumps).							
	DOUBLES							
VC DDEEMTC (Darkley Core Library Ave D'12)	TAZEO	<u> </u>						
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	IAKEU	OT DOUBL	ES (Style; Responses;	Keopening	)			

Double: opening hand, promising 2- cards of bidding suit, 4-4-3 of the other suits  NT bid: level 1=16-17 HCP includes stop in bidding suit. Level 2:  17-19 HCP includes 2 stops in bidding suit	natural	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24 natural	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS	SPECIAL FORCING PASS SEQUENCES
OVER OPPONENTS' TAKEOUT DOUBLE  New suit: 8+ points and 5 cards suit		IMPORTANT NOTES
Redouble: 8+ HCP and 4 cards in an unbidden major, includes stop in bidden suit NT: 10-11 HCP, stoppers in bidding suit in level 2. Opening hand in level 3 including 2 stops in bidding suit		
		PSYCHICS:

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OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1*		2+		Opening hand 12+HCP, 2+ clubs	1NT: 6-10 HCP, no 4 cards major			
1 +		4+		Opening hand 12+HCP, 4+ diamonds	2 diamonds: Inverteded minors 10+ HCP, 4+ diamonds, no 4 cards major			
1♥		5+		Opening hand 12+HCP, 5+ hearts	Bergen raises			
1 🛦		5+		Opening hand 12+HCP, 5+ spades	Bergen raises			
INT				15-17 HCP, normal distribution	Stayman, transfers in majors and minors  2 ♣= transfer to ♣  3 ♣= transfer to ♦			
2*	V			22+ HCP or 3 ½ losers	2 diamonds: relay 2 hearts, spades: 8+ HCP, 5 cards of hearts 2nt: 8+ HCP, normal distribution			
2◆		6+		Weak, 6-10 HCP	2nt: relay, opening hand 14+HCP, 2 cards diamonds 3 Diamonds: weak hand, 3+ diamonds			
2♥		6+		Weak, 6-10 HCP	2nt: relay, opening hand 14+HCP, 2 cards hearts 3 hearts: weak hand, 3+ diamonds			

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2 🏟	6+	Weak, 6-10 HCP	2nt: relay, opening hand 14+HCP, 2 cards spades 3 spades: weak hand, 3+ spades		
2NT		20-22 HCP, normal distribution	Stayman, transfers		
3*	7+	7 clubs, 6-10 HCP	3nt: 2 clubs, stops in every suit		
3♦	7+	7 diamonds, 6-10 HCP	3nt: 2 diamonds, stops in every suit		
3♥	7+	7 hearts, 6-10 HCP	3nt: 2 hearts, stops in every suit		
3♠	7+	7 spades, 6-10 HCP	3nt: 2 spades, stops in every suit		
3NT		7-8 solid minor, 7-10 HCP	4 clubs: pass or correct. No stops in majors		
5111		7-0 Solid Hillor, 7-10 Her	4 clubs. pass of correct. No stops in majors		
4 <b>.</b> *	8+	8 clubs, 6-10 HCP			
4♦	8+	8 diamonds, 6-10 HCP			
4♥	8+	8 hearts, 6-10 HCP			
4♠	8+	8 spades, 6-10 HCP			
5 <b>.</b>	9+	9 + clubs, 6-10 HCP		HIGH LEVEL	BIDDING
5♦	9+	9+ diamonds, 6-10 HCP			
5♥	9+	9+ hearts, 6-10 HCP			
5 <b>^</b>	9+	9+ spades, 6-10 HCP			
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