

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Style sound 1 level 8-16 5 card 2level 10-16 5 card
Responses jump raises pre-emptive, cue bid is 10+ mixed cue bid is 8-10 and 4 card support, new suit forcing 1 round
2nt response to 1M overcall is 10+ 4 card support
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd seat 15-18 systems on
4 th seat 10-14 systems on
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak jump overcall 6 card, Ogust enquiry*
Ghestem* 2NT 2 lower suits, 1d/1h/1s-3c is 5/5 in 2 highest suits, 1c-2d is both majors, cue bid is 5/5 in extemes
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Ghestem *Direct cue bid is 5/5 in extreme suits
Assymetric cue bid in 4 th seat is 6/4 (1C Pass 1H ?
Now 2C is (6d4s) 2H (6s4d) 2NT(5s5d) X take out 44/54)
Over Unusual NT, lower cue bid= lower other suit, higher cue bid =higher other suit
VS. NT (vs. Strong/Weak; Reopening;PH)
Multi Landy
2D long major, responses relay 2h, 2s good raise in h
2H/2S 5 card major and a minor, 2NT both minors
X weak NT penalties,
X strong NT is 10+ pts with long minor or 5 minor & 4 major
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Take out double to 4h
Leaping /non leaping Michaels* over minor pre empt 2 or 3 level cue bid shows both majors, over 2h/2s/3h/3s cue bid is other major 5+
4NT 2 places to play
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Natural overcalls and jump overcalls
OVER OPPONENTS' TAKEOUT DOUBLE
Weak jump shift
New suit forcing
2nt limit raise 10+

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd /5 th	3 rd /5 th	
NT	2 nd /4 th	2 nd /4 th	
Subseq	Std remaining count		
Other: K for count, Ace/Queen for reverse attitude SCUDA			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Axxx	AKQx(+)	
King	AKQx;KQJx;AKx;KQ;KQx(+)	KQJx; KQ10x	
Queen	QJ10x;QJx;QJxx	AQJx;QJ10,QJ10x(+)	
Jack	J10;J10x(+);KJ10x(+)	0/2 higher honours	
10	10X;109;109x(+);H109x(+)	0/2 higher honours	
9	9;9x	0/2 higher honours	
Hi-X	Doubleton,	Doubleton, 2 nd from xxx	
Lo-X		4 TH from H	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Att reverse	Count Hi-Lo even	ODD enc, even SP
Suit 2	count		
3	Suit pref		
1	Att reverse	Count Hi-Lo even	Odd enc, Even SP
NT 2	Count		
3	Suit pref		
Signals (including Trumps):			
Trump echo looking for ruff			
Smith Peter in NT (Hi enc Lo disc in first suit played by declarer shows attitude to p lead)			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
May be light with classic shape			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support X/XX =3 of openers suit (2 level)			
X conventional bid lead directing			
X strong NT is long minor or 5m/4M			

W B F CONVENTION CARD
CATEGORY: Green
NCBO: Ireland
PLAYERS: Fiona O’Gorman and Rachel Connellan
EVENT EBL women’s online teams championship 2025
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 card Majors
Short club 2+NF, 2/1 responses nearly GF
IM 1NT response forcing
Bergen raises (on over X off over interference)
1M 2NT GF Jacoby 4+ hearts (2NT INV+ Jacoby if interference)
Strong NT 15-17 (may include a 5 card major or 6 card minor)
1NT 2S range enquiry, 1NT 3C* puppet, 4 way transfers*
3 rd seat opening can be light
Checkback is New Minor Forcing 1R
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2NT opening pre-emptive both minors 5/5
3NT Gambling (long minor nothing outside)
Ghestem 2 suited overcalls*
Lebensohl (SANS) *
Negative double to 3S
Benji 2C 8 playing tricks, 20-22 bal/25-26 bal
Benji 2D GF 9+playing tricks, 23-24 bal/ 27+ bal
Benji 2S weak 6 card suit 6-10, Ogust enquiry*
Benji 2H weak 6 card suit 6-10, Ogust enquiry*
Helvic if Intx is penalties
Inverted minor suit raises
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	x	2	3s	Short club 2+ 11-20	1NT 6-11 no 4 card major, 2C 6-9, 3C 10-12 1D,1H,1S natural 4 card,2H/S 3-5 6 cards	NT rebid=11-14, 2NT=18/19, then new minor forcing.	
1♦		4	3s	11-20	1NT 6-11,2D 6-9,3d pre-empt,1H,1S 4 cards, 2c 4+clubs GF2H/S 3-5 pts 6 card suit	NT rebid=11-14, 2NT=18/19, then new minor forcing.	
1♥		5	3s	11-20	(see note 2)	(see note 2)	Drury* (see note 4)
1♠		5	3s	11-20	As above for hearts (see note 2)	(see note 2)	Drury*(see note 4)
1NT				15-17 balanced may contain a 5 card M 10-14 in protective seat	See Note 1 for 1NT System		Lebensohl* (see note 5) Helvic* (see note 6)
2♣	x			8 playing tricks, balanced 20-22 or 25+	2D relay	2H/2S 8 tricks 16+,2nt 20-22, 3nt 25+, Puppet stayman * (note 7)	
2♦	x			9+playing tricks, balanced 23-24 or 27+	2H relay	2S/3H/3C/3D 9+tricks 23+,2nt 23-24,3nt 27+Puppet stayman* (note 7)	
2♥		6		6 cards 6-10	15+ 2nt Ogust enquiry*	(see note 8)	
2♠		6		6 card 6-10	15+ 2nt Ogust enquiry*	(see note 8)	
2NT		5/5		5/5 minors 6-10	(see note 3*)		
3♣		7		Pre-emptive			
3♦		7		Pre-emptive			
3♥		7		Pre-emptive			
3♠		7		Pre-emptive			
3NT	x			Long minor 7+ nothing outside	Pass if outside stoppers otherwise bid 4c pass or correct		
4♣		8		Pre-emptive			
4♦		8		Pre-emptive			
4♥		8		Pre-emptive			
4♠		8		Pre-emptive			
4NT							
5♣		9		Pre-emptive		HIGH LEVEL BIDDING	
5♦		9		Pre-emptive		4NT RKBW 1430, 5c 1/ 4 5d 3/0, 5h 2/5 no Q, 2s 2/5 +Q, Q ask over 5c/d	
5♥		9		Pre-emptive		5NT Specific K ask - responder bids lowest king then next suit asks again	
5♠		9		Pre-emptive		Minorwood 1430, Exclusion BW 3014, cue bids 1 st /2 nd round control	

1NT 2♣ Stayman

1NT 2♦ Transfer

1NT 2♥ Transfer

1NT 2♠ Clubs or Balanced. Opener continues by showing range:

2NT with min responder can then
 Pass bal INV hand play 2NT with openers shape unknown !
 3♣ to play 6+ clubs
 3X GF splinter with 6+ clubs
 3NT to play

3♣ with max
 Pass To Play 6+ clubs
 3X GF splinter with 6+ clubs
 3NT to play
 4♣ Minorwood with 6+ clubs
 4X Void exclusion RKC with 6+ clubs

1NT 2NT any strength with 6♦+ or both minors

Opener is asked to show their longer minor (bid 3D with equal length)

3♣ continuations:
 Pass responder is weak with both minors
 3♦ to play responder has 6+ diamonds weak
 3X GF splinter with 6+ diamonds
 3NT to play
 4♣ Minorwood with 5+5+ minors
 4♦ Minorwood with 6+ diamonds
 4M void exclusion RKC with 6+ diamonds

3♦ continuations:
 Pass responder is weak with 6+ diamonds or both minors
 3M GF splinter with 6+ diamonds
 3NT to play
 4♣ GF splinter with 6+ diamonds
 4♦ RKC diamonds with 6+ diamonds or 5+5+ minors
 4M void exclusion RKC with 6+ diamonds

1NT 3♣ GF Puppet Stayman asks for 5M

3♦ no 5 card major says nothing else about the hand
 3♥ denies 4 hearts and shows 4 spades
 3♠ denies 4 spades and shows 4 hearts
 3NT to play (no interest in 44 major fit)
 3M 5 card major

1NT 3♦ Both majors 5+5+ INV+

1NT 3♥ GF Splinter with both minors 5/4

1NT 3♠ GF Splinter with both minors 5/4

1NT 4♣ Gerber

1NT 4♦ transfer then 4NT RKC and new suit exclusion

1NT 4♥ transfer then 4NT RKC and new suit exclusion

1NT 4NT Quantative INV

Note 2 1 Major System

- 1♥ 1NT 6-11pts forcing, (may have 3h 10-11)
2♣ 2+ clubs 11-15 pts
2♦ 4+d 11-15 pts
2♥ 11-15 pts 6+h
2♠ 16+ 5h4s
2NT 18/19 bal,
3x GF,
3♥ 16-17 pts 6+h INV
3NT strong 6h+ solid or semi-solid, source of tricks
- 2♣ 2/1 GF clubs or balanced
2♦ 11-14 5h4d
2♥ 11-14 5h+ could be 5 hearts
2♠ 11-14 5h4s
2NT 12-14 5h332
3♣ extras GF 15+
3♦ extras GF 15+
3♥ 6 good hearts extras GF 15+
3NT 18-19
- 2♦ 2/1 GF good suit
2♥ 6-9 pts 3 card support
2♠ 3-5 pts weak 6+ suit
2NT Jacoby GF 4+ hearts then 3x splinter, 4x good suit etc
3♣ 6-9 pts 4 card heart support (Bergen)
3♦ 10-12 pts 4 card heart support (Bergen)
3♥ Preemptive 3-5 pts 4+ card support
3♠ GF splinter 4+ hearts
3NT **not defined**
4x GF splinter 4+ hearts
4♥ to play

Competitive Bidding after 1♥ opening

- 1♥ (2♣) 2♦ 9+ pts F1
1♥ (2♣) 2NT 10+ pts INV+ Jacoby 3+ hearts Opener's 3H = min NF
1♥ (2♣) 3♣ ask stop
1♥ (2♣) negative double (2NT later is 10/12 pts INV)
1♥ (X) 2NT 10+ pts INV+ Jacoby 3+ hearts Opener's 3H = min NF

Note 3 2NT 6-10 pts both minors

Unless partner is a passed hand, we do not open 2NT with 5530 (3 card major)

Responses GF = Game Forcing INV = invitational

3♣ to play

3♦ to play

3♥ **GF asks shortage game in major possible/Minorwood available**

3♠ 1255

3NT to play

4m Minorwood RKC 1430

4M to play

5m to play

3NT 2155

4m Minorwood RKC 1430

4M to play

5m to play

4♣ natural 1156

4♦ natural 1165

4M void

3♠ **INV+ relay to 3NT game or slam INV in minor**

3NT forced

4♣ INV

4♦ INV

5♣ SLAM INV agree this shows 3/5 aces

5♦ SLAM INV agree this shows 3/5 aces

3NT to play

4m PRE-EMPTY

5m to play

Note 4 Drury

Responding to 3rd seat Major opening with 9-11

2♣ asks if opening sound, replies are 2♦ sound, 2 Major light opening

Note 5 Lebensohl (SANS)

3nt stopper showing

3 level bids are GF

2 level bids are competitive

2nt forces 3♣, 3 level bids are then invitational, slow arrival no stop.

Note 6 Helvic

If x of 1NT is for penalties

XX is 5 card suit asks for 2♣ from opener

Suit bid is lower of 4/4

Pass asks for xx from opener then suit bid is 4 card non touching suits

Note 7 Puppet Stayman

2♣ asks for 4/5 card major,

3♦ shows 4 card M responder then bids 3♠ to show ♥ and 3♥ to show ♠

3nt no 4/5 card major, 4♦ shows 2 4 card majors

Note 8 Ogust

After a 2nt enquiry over a weak 2 Major

3♣ is 6-8 poor suit

3♦ is 6-8 good suit

3♥ is 8-10 poor suit

3♠ is 8-10 good suit

3NT is AKQxxx