

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style, Responses, 1/2 Level, Reopening)
Non vul: aggressive, Vul: constructive
1NT OVERCALL (2nd/4th Live, Responses, Reopening)
System On
Passed Hand: 5+m 4+M
JUMP OVERCALLS (Style, Responses, Unusual NT)
Weak, except vul vs non-vul very constructive
DIRECT AND JUMP CUE BIDS (Style, Responses, Michaels and Unusual NT)
(1M)-3M asks Stopper (m if 1m promises 4c)
VS. NT (vs. Strong / Weak, Reopening, PH)
Multi-Landy (2♣ majors, 2♦ one major, 2M M+m, X str.)
Passed out: Landy 2♣ majors
Passed hand: X 5m4M, Landy 2♣ majors
VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)
Leaping and Non-leaping Michaels
2♦ multi: X t/o against ♠
VS. ARTIFICIAL STRONG OPENINGS
2/3X = onesuiter in X or two suiter in next two suits
1NT/2NT = (♣ and ♥) or (♦ and ♠)
OVER OPPONENTS' TAKEOUT DOUBLE
Transfers after (p/1x) - 1M - (X) starting from 1 ♠
XX = general strength

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2/4	2/4	
NT	2/4	2/4	
Subseq	2/4 through declarer		
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK..., A(x)	attitude deblocking or count attitude	
King	KQ..., K(x)		
Queen	QJ..., Q(x)		
Jack	HJ10..., J(x)	9/10 0 or 2 higher	
10	H109..., 10(x)		
9	See above	xXxx	
Hi-x			
Lo-x			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit	1 (Attitude)	Count	(Attitude)
	2 Count		Count
	3		
NT	1 (Attitude)	Smith-Peter	Lavinthal
	2 Count	Count	
	3		
Signals (including Trumps): upside down			
Lavinthal in Trumps			
When in doubt, count (original length)			
DOUBLES			
TAKEOUT DOUBLES (Style, Responses, Reopening)			
11+ t/o or 18+ strong			
(1♣) - X - (p) - 1♦ negative 0-7			
(1♣) - X - (p) - 1♥/♠ shows 8+			
(1X) - X - (1/2Y) - X t/o			
SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES			
Support X and XX (pass denies 3 card support below 2M)			
After strength showing X/XX: next X t/o, subsequent Xs penalty			

♠ ♥ © DBV e.V. ♦ ♣
 Category: RED (B)
 NBO: Germany EVENT: _____
 PLAYERS: Victoria Di Bacco & Susanne Kriftner

SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Transfer Walsh, 2/1
5542
1♣ includes all balanced hands
♠ ♥ ♦ ♣
1NT Opening: Good 14 – average 17
2 over 1 Responses: GF
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
2♦: 1 st /2 nd seat: bad weak 2 in ♥/♠, 3 rd / _(4th) seat: weak 2 in ♦
2♥/♠: 1 st /2 nd seat: stronger weak 2, 3 rd / _(4th) seat: random weak 2
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
PSYCHICS
Rare

OPENING	TICK IF ART	MIN No. OF C	NEG X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 ♣		2	x	Can have 4(5)♦, if 11-14 or 17-19 bal	1♥/♥ = 4+♥/♠, 0+; 1♠ = 5+♦/no 4 M, 6+; 1 NT = invit; 2♣ = 5+♣, GF; 2♥/♠: invit 6+♥/♠; 2NT = gf; 3♣ = slightly invit; 3♥/♠ = Transfer to 3NT	Accepting Trf: weak NT/ 3♥/♠ unbal; 1NT = 17-19 bal 2♦ = Multi-Meaning-Reverse 2-way checkback after accepted ♥/♠ transfers	
1 ♦		4	x	Unbal	1NT = 6-10, 2♦ = inverted, invit; 2♥/♠ = invit 6+♥/♠; 2NT = bal invit; 3♣ = invit with ♣; 3♦/♥/♠ = weak	Transfers after 1♦ - 1♥/♠	
1 ♥		5	x		2/1: 1 NT = semiforcing 5-11; 2♣ = GF, 0+♣ 3c supp inv+ or GF ♣ or NT GF; 2♦ = 5+♦, GF; 1♠ - 2♥ = 5+♥ , GF; 2NT = GF 4c supp; 3♣ 4c supp 9-11/ 3♦ = 4c supp 7-9	1♥/♠ - 1♠ /NT - 2♣ = Gazilli; 1♥/♠ - 2♣ - 2♦ = not min; 1♥/♠ - 2♦ - 2♥/♠ = default bid, no 6+♥/♠; 1♥/♠ - 2♦ - 2NT = 6+♥/♠;	Drury: 1♥/♠ - 2♣ = max pass hand with fit; 2♥/♠ = minimum, 2♦ = not min
1 ♠		5	x				
1 NT			x	good 14 - avg 17, 5♥/♠ and offshape hands possible	2♣ = stayman; 2♦/♥ = transfer ♥/♠; 2♠ = invit or ♣; 2NT = Puppet stayman; 3♣ = ♦, 3♥/♠ = (13)(45); 4♣ /♦ = SA Texas transfer ♥/♠;	1NT-2♣-2♦-2♥ = weak, 54M; 1NT-2♣-2♦/♥-2♠ = invit, 5♠;	
2 ♣	x		x	a) SF in ♥/♠ b) (semi)bal 22+ c) any GF	2♦ = relay; 2♥/♠ = 6+ ♥/♠ with 2 tops or 55 with 1+1 tops; 2NT = 55 minor, 1+1 tops; 3♣ /♦ = 6+♣ /♦ with 2 tops;	2♣-2♦-2♥ = puppet to 2♠, GF ♥s (6 or 54) or bal 24-25; 2♣-2♦-2♠ = puppet to 2NT, GF ♠s (6 or 54); 2NT = 22-23 bal; 3♣ /♦ = GF ♣ /♦; 3♥/♠ = SF ♥/♠;	
2 ♦	x		x	1 st /2 nd seat: bad weak 2 in ♥/♠ 3 rd (/4 th) seat: weak 2 in ♦	2/3/4♥ = poc; 2♠ = poc; 2NT = asking	2♦-2NT-3♣ /♦ = min w/ ♥/♠; 2♦-2NT-3♥/♠ = max w/ ♠/♥ ;	
2 ♥			x	1 st /2 nd /4 th : constructive weak 2 3 rd : random weak 2	2NT Ogust		
2 ♠			x				
2 NT			x	20-21 bal, can be unbal	3♣ mod Puppet Stayman, 3♦/♥/♠ = Transfer ♥/♠/NT, 3NT = 4+/5+ ♥/♠	Transfer accepted: doubleton	
3 ♣			x	preemptive			
3 ♦			x	preemptive			
3 ♥			x	preemptive			
3 ♠			x	preemptive			
3 NT	x		x	8 Tricks in M		HIGH LEVEL BIDDING	
4 ♣			x	preemptive		1430, 4♣/♦ almost always optional RKCB, Kickback (4♠ as RCKB) in ♥	
4 ♦			x	preemptive		Specified Kings after RCKB	
4 ♥			x	to play		3M + 1 non-serious in many situations	
4 ♠			x	to play		5NT = pick a slam, 6X-1 = last train	