DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
overcall in 1 level= 7-17, responses nat, the new suit is F at the 1 and 2L
cue bid: fit INV+, jump support: mixed range , 2NT: 4+ card fit INV+, jump cue bid is weak (0-5)
overcall in level 2: 10-17 responses nat and forcing 1 round
advancing on overcall: jump in a new suit: weak
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)
15-18 system on
Balancing seat: 11-15(16-17) system on
2NT overcall 4th seat: 18-19 system on
JUMP OVERCALLS (Style; Responses; Unusual NT)
1 suit: weak jump shift overcall
2 suits: micheals (1MA) 2MA: same follow ups as if we open 2MA
4th seat: jump overcall 14-16 with 6/7 cards
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
jump cue bid: asking for stopper
VS. NT (vs. Strong/Weak; Reopening; PH)
Multy Landy: DBL: minor longer than major (2♣ asks for m, 2♦ asks for the ma)
2♠: both M's 5+4+
2♦: one long MA, 2MA: MA+m (same follow ups as after 2♦/♥/4
opening), $2NT: 4+ (5+4+)$
opening), 2NT: ♣+ ♦ (5+4+) Against weak NT: DBL is points (forced through 2♦)
Against weak NT: DBL is points (forced through 2)
Against weak NT: DBL is points (forced through 2♦) VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Against weak NT: DBL is points (forced through 2♦)         VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)         Vs. weak 2 openings: DBL:take out, Lebensohl responses,         Cue 3x: asking for a stopper, (2MA) 4♦/♣: 55 with other MA
Against weak NT: DBL is points (forced through 2♦)         VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)         Vs. weak 2 openings: DBL:take out, Lebensohl responses,         Cue 3x: asking for a stopper, (2MA) 4♦/♠: 55 with other MA         (3♠) 4♦: ♦+Ma, (2MA) 4MA: strong
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		LEAI	DS AND SIGN	ALS		
OPENIN	NG LEA	ADS STYLE				
Lead		In Pa		rtner's Suit		
		2/4 From length and		Low from xxx unless		
		Highest from doubleton		supported		
NT		2/4 From length and Highest from doubleton		the same as against suit		
		$\frac{1}{2/4}$	II doubleton			
Subseq 2/4 Other:						
LEADS						
Lead		Vs. Suit		Vs. NT		
Ace		AK, AKJ+,Ax		AKJx, AKTx		
King		KQx, KQJ, KQT, AK or AKxx from 5 level		KQJT, KQT9, AKJT		
Queen		QJT,QJ9, QJx		KQJ, KQX,QJT, QJ9, QJx		
Jack		JT9, Jx, JTx, KJT		JT9, Jx, JTx, HJTx		
10		Тх, QT9х, KT9, T9хх		AT9, KT9, QT9, T9xx		
9		9x or H98		9x or H98		
Hi-X		even numbers of cards				
Lo-X	Lo-X low numbers of cards					
SIGNAI		RDER OF P				
Partner's I			Lead Declarer's Lea		Discarding	
1	1 high enc		count std		s/p (Italian)	
Suit 2	count std		s/p lavinthal			
3	s/p La	vinthal				
1		High enc)	count std		s/p (Italian)	
NT 2	count	std	s/p Lavinthal			
3	s/p lav	rinthal				
Lavintha	includin l) on dis	ng Trumps): h scard	igh enc and Ital		enc, even	
high- lov	v=even,	smith= high e	enc (mostly in N	(TI		
			DOUBLES			
TAKEO	UT DO	UBLES (Sty	le; Responses;	Reopen	ing)	
T.O.: 10	+ HCP,					
Response	es: non j	jump = 0-7, ju	mp= 8-11, Cue	bid= fo	rcing	
			COMPETITIV			
Takeout,	Negativ	ve, Responsiv	e, Support DBL	/RDBL	(through 2MA)	
SOS RD	BL, Lig	htner DBL, M	laximal (invitati	ional)		

	W B F CONVENTION CARD
CAT	EGORY: Women
NCB	O: ISR
PLAY	YERS: Adi Asulin & Lia petelko
EVE	VT: All events
	SYSTEM SUMMARY
GENI	ERAL APPROACH AND STYLE
5 card	l major
	nor: prefer 1 with 3-3m's, Prefer 1 with 4-4 m's
	15-17 (5M/6m/5422 possible)
2/1 w	ith 1NT SF response
	CIAL BIDS THAT MAY REQUIRE DEFENSE           H/2SP opening: weak 2
	hand light openings
Berge	n Raises advancing 1MA opening (also after DBL)
Inver	ed minors
	jump shift responses (mixed range): 1x-2MA or 1♣-24 3MA as double jump
1 <b>≙</b> -3♥	and 1+-3 (good 6 cards+ cards with 9-11 points)
	CIAL FORCING PASS SEQUENCES
	1X (DBL) RDBL forced through their Jump/Support ny) pass is forcing
∠ <del>∞</del> (a	ny) pass is lotenig
IMPO	DRTANT NOTES
PSV	CHICS: rare

open ing	min card s	Neg dbl	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1 <b>♠</b>	3		3+ 11-21 HCP	2♠:10+ HCP 4+cards, 2X: 6-9 p, 6 cards, 2NT: balanced 11- 12, 3♠:6-9 HCP 4+♠, 3X: 6-9 HCP 7 cards	1♣-1♦-1MA: unbal, 1♣-1♦-1NT: can have 4MA, 2way CBS, 1♣-1X-2NT- 3♣: CBS, 3x: GF NAT SLAM TRY	After DBL: Inverted Minors off, 3♠: mixed raise, 2NT=fit 10+. 2x: NAT 6-9, 2WAY CBS on if they DBL, unusual vs. unusual after 2-suit overcalls
1♦	3		3+ 11-21 HCP	Same as 1♠.1♦-3♠ NAT INV, 1♦-2♠ GF	1 ← 2 ← 2MA: shows some extras, 1 ← 2 ← 3MA: splinter	same as 1♣
1♥	5		5+♥ 11-21 HCP	1NT SF, 2♣- GF 2+, 2♦ GF 5+, 2♠: weak 6-9 HCP 2NT: GF 4+ MA, 3♠: 6-9 4cards fit, 3♦/♥: Bergen, 3♠: any single 9-11, 3NT/4♣/4♦: single 12-15 points (3NT: S single 12-15)		After DBL: transfers, unusual vs. unusual after 2-suit overcalls
1♠	5		5+ <b>♠</b> 11-21 HCP	Same as 1♥. 1♠-3♥= INV 9-11 6♥ (good suit), 3NT=any single 9-11 (4cl ask for the single)		
1NT			15-17 HCP (semi) balanced (5M/6m/2452 possible)	2♠:NF Stayman, 4 suit transfers, 3♠: Puppet Stayman, 3♦: INV/GF 5-5 MA, Texas transfers, 3MA: shortness (can have 4♠ if MA=♥), 4♠ Gerber	1NT-2♠ -2♦- 2♥: garbage, 2♠: 5♠, 4♥ INV, 3MA: Smolen, 4♦/♥: delayed Texas; 1nt-2♥ -2♠-3♥: 55 slamish 1NT-3♥ -3♠: 4 cards, 4♠: 5 cards	After penalty DBL: RDBL 1 suit, 2x: shows 2 touching suits, Pass: forcing to RDBL (to pass or 2x show 2 non-touching suits) System on after ART DBL or non-majors 2♠ Texas transfer on through 3♦ After 2♦/♥/♠ Lebenshol with negative DBL Penalty oriented DBL after artificial overcalls
2♣			23+ HCP or 9+ tricks	2♦ :4+, 2♥:0-3 (without a king), 2♠/3♣:8+p with a good suit, 2NT: 8+ 5+h	2♣-2♦-3MA: suit setting, 4x:A, 3NT:king, 3sp: can be both A or K	Pass: positive DBL: negative, system on over DBL
2♦			weak 6 cards (5- 11 HCP)	New suit forcing; 2NT Is August, 2 ♦ - 4 ♦ competitive	3NT = AKQxxx♦	Dbl is penalty, any new suitis F1
2♥			weak 6 cards (5- 11 HCP)	New suit forcing; 2NT Is August 2 ♥ - 3♥ competitive	3NT = AKQxxx♥	
2♠			weak 6 cards (5- 11 HCP)	New suit forcing; 2NT Is August 2 - 3 competitive	3NT = AKQxxx♠	
2NT			20-22 HCP (semi) balance	3♠: Puppet Stayman, transfers, 3♠: minors 5+4, 3NT: to play, 4♠: Texas transfer both M's, Texas transfers	2NT – 3♣ -3♦ -4♦ both majors ,2NT- 4♦/♥ - 4NT: KC	
3X	7/6		pre-emptive (when we are not vulnerable VS vulnerable and third hand position can be really light)	new suit F, 3m-4om: KC, 3m-4nt: INV (good trump)		
3NT	7		Gambling	4/5 cl: pass/correct,4d= asking for shortness, 4MA: to play		AISH BIDDING
4♣	Nat			4♦: slam try, 4MA NAT		ol bids, JOSEPHINE, Exclusion, Gerber, Splinters,
4♦	Nat	<u> </u>		5cl= slam try ,4M= nat	Dopi, Ropi- if they overcall above our 5 trum	p we play DEPO= DBL even PASS odd
4 MA	Nat	<u> </u>		On 4 $\mathbf{\nabla}$ opening when p bid 4sp is a que bid,slam try		
4NT			Both minors			