

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	
At 1-level 5-17HCP, 5+crd	
At 2-level 11-17HCP, (5)6+crd	
After 1M overcall: 2NT=Fit, Mixed raise	
INT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	
15-17(18), responses system on	
(1X) p (p) 1NT = 11-14, responses system on	
JUMP OVERCALLS (Style; Responses; Unusual NT)	
Weak, 2♦=Ms, 2NT=Unusual	
4th seat intermediate	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	
(1m) 2♦ = 5-5 highest suits	
(1M) 2M = 5oM+5m	
(1♦/M) 3♦/M = stop ask	
VS. NT (vs. Strong/Weak; Reopening;PH)	
Multi-Landy, 2M=5crd M + 4+crd m, 2NT=minors	
X=5(6)crd m + 4crd M	
VS weak NT: X = penalty, rest same	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	
Leaping Michaels	
Lebensohl after (2X) X (P)	
Scrambling	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	
OVER OPPONENTS' TAKEOUT DOUBLE	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	1/3/5	1/3/5	
NT	4th best	1/3/5	
Subseq	1/3/5	1/3/5	
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Ax, AK+	Ax, AK+	
King	AK, KQ+, Kx	AK, KQ+, Kx	
Queen	QJ+, Qx	QJ+, Qx	
Jack	JT+, KJT+, Jx	JT+, HJT+, Jx	
10	T9+, HT9+, Tx	T9+, HT9+, Tx	
9	9x	9x, H98+	
Hi-X	Xx, xxXx, xxxxXx	Xx, xXx, xXxx, xXxxx	
Lo-X	xxX, xxxX	HxX, HxxX, HxxXx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	L-H=enc	L-H=even	L-H=enc
Suit 2	L-H=even	Suit preference	L-H=even
3	Suit preference		Suit preference
1	L-H=enc	L-H=even	L-H=enc
NT 2	L-H=even	Suit preference	L-H=even
3	Suit preference		Suit preference
SP in opponents trump suit			
Smith (L=enc) against NT in both hands			
SP if count is not necessary			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Almost every X is take out			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
1♣ (1♦) X = 4+crd ♥			
1m (1♥) X = 4+crd ♠			
Support X/XX			

EBL CONVENTION CARD	
CATEGORY: Green	
NCBO: Switzerland	
PLAYERS: Irene Saessli & Judith Nab	
EVENT: Any	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
1♣=2+, 5-card M	
2/1 GF	
2♣=strong or weak ♦, 2♦=Multi, 2M=5-4+Mm	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
SPECIAL FORCING PASS SEQUENCES	
IMPORTANT NOTES	
PSYCHICS: rare	

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				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	x	2	4♣	2+crd, 11+HCP	2♣=(9)10+HCP, 2D/M=weak	1m-1M-1M/1NT→ 2-way checkback 1m-1M-3NT=4crd fit with 5422 shape	1♣-(X)-2NT=weak raise 1♣ (1♦) X-1♠=transfer Good/Bad
1♦		4	4♣	4+crd, 11+HCP	2♣=GF; 2♦=(9)10+HCP; 2M=weak, 3♣=inv 6crd	1m-1M-1M/1NT→ 2-way checkback 1m-1M-3NT=4crd fit with 5422 shape	1♦-(X)-2NT=weak raise 1♦-(1♥)-X/1♠= Transfer Good/Bad
1♥		5	4♣	5+crd, 11+HCP	1NT=SF, 2♣=GF can be short; 2♦=GF nat; 2♥=8-10; 2♠=weak, 3♦=weak 6crd; 2NT=3+ ♥ inv-bad GF; 3♣=mixed raise; 3NT/4♣/♦=splinter ♠/♣/♦	1H-1S-1NT→ 2-way checkback	1M-(X) → 1NT-2M-1=Transfer 2-way drury Good/Bad
1♠		5	4♥	5+crd, 11+HCP	Similar as over 1♥; 2♥=GF nat; 3♥=inv; 6crd, 3NT=splinter ♥, 4♥=tp		1M-(X) → 1NT-2M-1=Transfer 2-way drury Good/Bad
INT	x		4♣	(14)15-17, can be 5-card M or 6-card M	2♣=stayman, 2♦/♥=transfer, 2♠=♣, 2NT=♦ minors, 3♣=puppet, 3♦=5M332, 3M=Nat, GF, 4♣=M's, 4♦=♥, 4♥=♠		Transfer Lebensohl
2♣	x			Weak ♦ or 22-24NT or any GF except with ♦	2♦=P/C, 2M=Nat, NF, 2NT=relay		
2♦	X			6crd M, 5-10HC or 24+NT or strong with ♦	2/3M=PC, 2NT=relay, 3m=Nat NF, 4♣=asks for transfer, 4♦=asks for M, 4M=TP		
2♥		5	4♣	55(NV:4+) ♥+m, 5-10HCP	2♠/3m=constructive NF, 2NT=asking		
2♠		5	4♥	55(NV:4+) ♠+m, 5-10HCP	2NT=asks for minor, 3m=Nat NF		
2NT			4♣	(19)20-21(22)	3♣=asks for M's, 3♦/♥=transfer, 3♠=transfer to 3NT (could be 64 or 55m), 3NT=54 ♠/♥,		
3♣/♦/♥/♠		6		6+crd 2-109HCP	3X=forcing		
3NT	x			Solid 7-card m	4♣=P/C, 4♦=SI		
4m		7		4-10HCP	4M=tp		
4M		7		4-14HCP 1 <sup>st</sup> /2 <sup>nd</sup> seat Wide ranged 3 <sup>rd</sup> /4 <sup>th</sup> seat			
4NT		6/5		Minors		HIGH LEVEL BIDDING	
						Mixed cues, 1430 Blackwood, 0314 Exclusion	
						Serious 3NT	
						DOPI-DEPO	