

[illegible]

					NCBO Iceland	Anna Ivarsdottir and Gudrun Oskarsdottir	
OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1C		3	4H	10+HCP	1-level F, 1D can be 3334 and 6-7HCP. 1NT = 8-10 HCP.	1NT=12-14 HCP, maybe 4+ unbid Major(s)	Nothing is F
					1H: Can have longer D.	1NT=> 2C=Either to play w D or INV. 2D=FG	Fit showing jumps.
					Single raise = 8+HCP. F3m.	Reverse and jumps = STR	
					2NT = INV. 3NT = 12-13 HCP.	2NT = 18-19 HCP.	
					Jump to 2nd level: 9-11 HCP and 6 card suit.	After raise to 2M: 2S/2NT: INV+, 3x is	
					3M = 0-8 HCP. 7+ card suit	short suit (After 1H-2H ==> 2NT is short S)	
1D		3	4H	10+HCP	See 1C opening except 1NT = 6-10 HCP. 1D-2C = FG	See 1C opening	See 1C opening
1H		5(4**)	4H	10+HCP	1NT=F. 2over1=FG. 2C=ART FG (either BAL or with 4+C) .	After 1NT(also after 1H-1S) => 2C=INQ about PD HCP	** Can be 4 card with passed hand.
					2NT=FG+, 4-card SUPP.	2X=NAT, 2OP M: 6+card.	1NT can be passed.
					2M=6-9 HCP. Jump to 3 in OP M=4+card suit. 0-7 HCP.	2NT=18-19. 3X nat 5-5, 13-15 HCP	2C = Drury, 3+ card support
					3underM = NAT and INV.	After 2NT: 3x is short suit,3MAJ= Good hand,	
					3overM and 4underM = Splinter (Singleton/Void)	3NT=13-15 HCP.	
						Jump to 4M: 4+ SUPP. 0-9 HCP	2NT=,4+card SUPP, 8-11 HCP,semi UNBAL
1S		5(4**)	4H	10+HCP	See 1H opening	See 1H opening	See 1H opening
1NT				15-17 HCP	2C=PUP STAY. 2D=H or both minors.	TRF LEB if OPP bid on 2X	
				Can have 5card Major and 6card in minor.	2H/S/NT=TRF to S/C/D		
				Can be 2S4H(52)	3m = Short suit. 3M = 6+card, slam interest		
					4C = Both Majors		
					4D/H = TRF to H/S. 4NT = Quantum		
2C	Yes			WK (5 - 11 HCP) or STR FG hand	2D = Asks about hand (P/C)	P or 2H: WK hand 5-11 HCP	
				WK: Has always 4S and a longer red suit (5H or 5+D)	2X: P/C	2NT: 23+, 3M= GF with Major	
				STR: 1) 23+ BAL or 2) GF with H or 3) GF with S	2NT: GF asks about hand.		
2D	Yes			WK (2 types 5-11 HCP) or STR (3 types)	2M or 3M or 4H = P/C.		
				WK: 1) WK with H or 2) WK with S	2NT = Asks about hand, F1		
				STR: 1)20-22 BAL or 2) GF with C or 3) GF with D			
				Always STR with PH partner			
2M		5		In 1st/2nd seat. 5M and 4+m. 5-11 HCP	2S = NAT, NF. 2NT GF, asks about hand, 3C=P/C, 3D = INV to 4M		
		5		With PH partner. 5+M. 5-11 HCP	2NT Gametry, asks about singleton/void		
2 NT	Yes			WK(5-11 HCP) with both minors	3m = To play. 3M = Nat and F1		
3C		6		5-11 HCP	3D = asks about 3card suit in M. Other bids NAT and F1	3NT after 3D = Not 3card in M	
3D		6		5-11 HCP	4C = asks about 3card suit in M. Other bids NAT and F1		
3M		6		5-11 HCP	3NT to play. Other bid under game F and probably CUE		
3NT	Yes	7		Gambling with one minor. 9-11 HCP			
4m		7		5-11 HCP	4M = NAT	High Level Bidding	
4M		7		5-11 HCP	RKCB and QUE	CUE	
4NT	YES	7		One minor, 5-11 HCP		RKCB. RESP=1430	
						4m= RKCB for minor Voidwood	
						Quantum after NT bid: 4NT = Invite to slam	
						5NT = Pick a slam	
						PUP STAY after 1NT and 2NT. Also used when OPP open	
						WK 1NT and DBL by partner. (1NT)-DBL-(P)-3C = PUP STAY	
						Splinter . Can show void and singleton (after 1M opening)	
						D0P1/R0P1 and DEPO	