

COMPETITIVE BIDDING				
OVERCALLS		NAT : 8-16 HCP		
Responses : Raise = NAT; NEW = F1 in LEV1; NEW with jump = good 6card + invitational; fit in LEV3 = PRE; CUE = limit ⁺ ; JCUE =4cfit, mixed ⁺ ; 2N (if M) =4cfit, limit ⁺				
1NT = 8-11 HCP, 2NT = 11-13 HCP (for minors only)				
In reopening position: 1) bid w/o jump=NAT; 2) 1NT = 12-14HCP, 3) DBL and then 1NT = 15-17HCP				
4) DBL and then 2NT = 18-19HCP 5) 2NT = 20-22 HCP 6) jump bid = semiforcing, 7) CUE = in <u>1♣/1♦</u> = Majors; CUE in <u>1♥/1♠</u> = the Major + 1 minor; 8) CUE with jump = asking for stopper				
Double take out: NAT				
11 ⁺ HCP, support of the other suits				
In reopening position: 8 ⁺ HCP				
Responses : NAT				
1NT overall		Responses		Other meaning
2 nd seat : 15-18 HCP		Same as in opening (see back page)		
From unpassed hand: <u>1♠ – pass – 1♠</u> – 1NT = 15-18 (same responses as in 1NT opening)				
JUMP OVERCALLS		Weak	Intermediate	Strong
		v		
<ul style="list-style-type: none">Unusual NT : 2suiter (the lowest or unbid suits); 3♣ : 2suiter (the highest suits, constructive);<u>1♠ – CUE</u> in LEV3 = asking for stopper				
DIRECT CUE				
CUE in <u>1♦/♥/1♠</u> = Highest and Lowest suit; CUE in <u>1♣</u> = Nat (Clubs)				
Responses : NAT;				
Vs 2suiters overcalls				
CUE in lowest = limit ⁺ in our S, CUE highest = GF with the other S (4c+)				
Vs NT		Responses		
DBL =4Major + 5 ⁺ minor, 2♣ = Majors (4 ⁺ + 4 ⁺);				
2♦ = 1 Major, 2♥/2♠ = the M + 1 m (5+5). The same in 4 th seat				
Against miniNT: DBL = TakeOut, Others the same as above				
Vs NAT WK2 or any 2suiter WK2				
DBL = either 13-16HCP or 19 ⁺ any; LEBENSÖHL				
2NT = 15-18HCP balanced; 3NT = to play; 2♥/♠ , 3♣/♦/♥/♠ = NAT overcalls; 4♣/♦ = ♣/♦ + M (5-5 ⁺) strong;				
CUE = strong; jump to the other M = semiforcing				
Vs PRE				
NAT; CUE = a strong 2suiter				
Vs strong conventional openings				
Vs STR <u>1♣</u> : DBL = ♥ + ♠; 1NT = ♣ + ♦; 2NT = strong 2suiter				
After <u>1♣-1♦</u> = Same as above				
Vs OPPs take out double				
RDBL : suggests PEN, NEW in LEV1 = F1, NEW in LEV2 = NF;				
fit in LEV2/3 = WK, 2NT = limit ⁺ 4 ⁺ fit.				
Vs conventional opening 2♠ (WK for major)				
DBL = either balanced 13-15HCP, or 19 ⁺ HCP any distribution, or any that doesn't fit elsewhere				
2NT = balanced 16-18HCP; opening is ignored; STAY, TRF				
3NT = to play, 2♥ , 2♠ , 3♣ , 3♦ = NAT overcalls, 3♥ , 3♠ = semiforcing				
* 2♦-DBL-2♥ or 2♠ - DBL {PEN}; 2♦ - P - 2♥/♠ - P - P/2♠/3♥ - DBL = T/O, follows LEBENSÖHL				

LEADS & SIGNALS						
Lead	Vs. suit		4 th			
	Vs. NT		4 th			
			(A,Q,10 : Dbloc ή CT),(K,J: ATT)			
Leads that follow:						
Leads in NT are marked in red Leads in a suit are <u>underlined</u>					Same lead when a suit is bidden by us	
AK QK QJ J10					YES NO	
AKx KQx QJx J10x						
AKJx KQxx QJ109 J1098						
AKJ10x KQJx KQ10x KJ109 10x xx						
AQJx KJ10x KQ109x K1098 109x xxx						
AJxx Kxx Qxx Jxx 98x xxx						
KJxxx Kxxx Qxxx Jxxx 10xxx xxxxx						
Kxxx Kxxx Q109x Jxxx 10xxx xxxxxx						
Signals in order of priority						
	Partner's lead		Declarer's play		Discarding	
Suit	1	Lo= ENCRG	CT		Hi=DISCG	
	2	Hi = odd / Lo= even			CT if necessary	
	3	Hi =S/P (odd =LoS)				
NT	1	Hi = DCRG			Lo= ENCRG	
	2	Hi = odd	CT if necessary		CT if necessary	
Signals (including trumps)			Other signals			
<ul style="list-style-type: none">When partner leads and dummy has an honour then: ATTWhen partner leads and dummy does not have an honour then: CT						
Special, artificial and competitive DBL/RDBL						
negative, responsive, reopening, competitive, support, Lightner						
<ul style="list-style-type: none">1♣ - DBL – P – P - RDBL = SOS1S (or 1NT) – 2NT* (a known 2suiter) - RDBL = penalizes at least 1 of the suits1NT-P-3NT-DBL asks for ♠ leadIf there is no intervention from our side, DBL asks to lead the 1st S of dummyWhen we have both bid, DBL asks from p to lead his suitIn NT, when we have bid a S, DBL asks NOT to lead that S.						
Special forcing pass sequences						
<ul style="list-style-type: none">After OP 2♣, if LHO DBL or bids: pass = WK; DBL = T/O (5HCP+)In high level competition: pass = F when it has been proved that we have supremacy in HCP						

HELLENIC BRIDGE FEDERATION CONVENTION CARD	
ECONOMOU EVDOKIA	SALEM NANTIA
PLAYER'S NAME	PLAYER'S NAME
SYSTEM SUMMARY	
5card Major, 5♦, 2/1GF, 1NT F1, inv min, 2way check-back STAY, 4sf, BERGEN, rev Drury, Ghestem, UDCA, mud and std leads	
SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
Opening	Description
2♣	22 ⁺ HCP balanced or 10 ⁺ tricks or semiforcing for a Major
2♦	Weak for M, 6cards, 5-8HCP, see sup. notes
2♥	Any 6+♥, 8-11HCP, see sup. notes
2♠	Any 6+♠, 8-11HCP, see sup. notes
3NT	Gambling (no outside value)
Special competitive bidding	
Opening	Description
1	1NT – DBL – all transfers
2	1NT – 2♠(notMs) – system on, DBL = Stayman
3	DBL, RDBL support for M (for overcalls <=2♠)
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
<ul style="list-style-type: none"> 1NT-2S-2NT = TRF to 3♣ LEBENSÖHL ("fast arrival" denies stopper, "late arrival" promises stopper) Over opp's OP 2♥/♠ (WK), DBL then LEBENSÖHL. e.g. 2♥ - DBL - P - 2NT = TRF to ♣ after RHO O/C 1♠: DBL = both M, 1♥ (double) no 4 spades over RHO O/C 1♥: 1♠ = min 5card 1m – 1NT - 2♣ = STAY for M, 2♠/♠ = Xfer 1x – P – 1NT (or fit) - 2NT = a 2 suiter Wolff sign off 	
PSYCHICS:	
Seldom, in 3 rd seat or after OPPs DBL	

FOOTNOTE: All bids marked in **BOLD** or with red colour are made by our side (Those with red colour are conventional) / those underlined are made by OPPs

ABBREVIATIONS

1S :	open. bid 1 in a suit	DEF :	defensive	Hi :	high card or suit	m :	minor	OP :	opening bid	S/OS :	suit/other suit	STR :	strong
any :	any suit	DISCG :	Discouraging	Inv :	inverted	M :	Major	OS :	other suit	Singl :	singleton	T/O :	take out
ATT :	attitude	ENCRG :	Encouraging	lev :	trick	NAT :	natural	PEN :	penalty	S/P :	suit preference	TRF :	transfer
CT :	count	F :	forcing	LEV :	level	NEW :	New Suit	PRE :	preemptive	SPL :	splinter	w/o :	without
CUE :	Cue-bid	F1 :	forcing 1 round	LHO :	Left hand OPP	NF :	non forcing	R/O :	reopening	STAY :	stayman	Vs :	versus
Dbloc :	deblocing	HCP :	High Card Points	Lo :	low card or suit	O/C :	overall	RHO :	right hand opponent	STP :	stopper	WK :	weak

OPENING	TICK IF ARTIFICIAL	Min N _o of cards	Negative double through	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣		2	4♥	11HCP+ & 2 DEF tricks, <i>Exception: with 1-4-4-4 (singl. ♠) open 1♦</i>	1NT=6-10HCP & no M; 2♣= 5cards & 10 ⁺ HCP - 2NT = 10-12HCP (4cards ♠ is possible); 3♣= PRE; 3♦,3♥,3♠=nat (same as opening 3♦,3♥,3♠); 3NT=13-15HCP; M in LEV2 = WK (3-5HCP)	1♣ - 2♣ - 3♦/♥/♠ = SPL; 1♣ - 2♣ - 2♥/♠ - 4♦ = SPL; 1♣ - 2♣ - 2NT is passable; Inv min off in competition OPP's overcall: (1) 1♣/♦-(1♥/♠)-(a) 3♣/♠=weak, (b) CUE=F up to 4♣/♦; (2) 1♣/♦-(1XA)-(a) 2♣=STAY, (b) 3♣/♠=to play	P-1♣-2♣ = fit + max P-1♣-3♣ = PRE.
1♦		5 (4 if 1♣/♠)	4♥	->-	3♣= 9-11HCP; others same as above		
1♥/1♠		5 (1 st - 2 nd) 4 (3 rd -4 th seat)	4♥	11HCP+ & 2 DEF tricks,	1NT ⁽¹⁾ = F1; 2NT ⁽²⁾ =12 ⁺ HCP & 4cards fit ; BERGEN (3♣ = 6-9HCP, 3♦=10-11HCP always 4 card fit); 3NT= 12-15HCP & exactly 3card fit; Fit in LEV2 = can except game try Fit in LEV3 = PRE SPL bids (1♥-3♣ or 1♠-4♥)	1♥-1♠/1NT - 2♣ and 1♠-1NT- 2 WAY Game try after 2NT ⁽²⁾ : any S in LEV3 =singl.; Suit rebid in LEV3 = strong;Suit rebid in LEV4 = WK; 3NT = 17-19 HCP balanced; 4any= 5 ⁺ S OPPs overcalls: (1) 1♥ - (1♠)- (a) 3♥ = PRE. (b) 2N = 4+fit, limit ⁺ (C) 2♠ = 3fit, limit ⁺ (2) 1♠ - (2♥) – same as above (3) 1♠ - (2NT*) – (a) 3♠ = 3+fit, limit ⁺ (b) 3♠ = 10 ⁺ 5card ♠, (c) 3♠/♠ = to play,	2♣ = Rev. Drury fit (3card ^s) 3 rd and 4 th <u>Responses:</u> 2♦ = full opening, suit rebid = WK BERGEN; Drury is not applicable after overcall or dbl 1M - 2NT = 6card♣, 9-11 HCP
1NT				15-17HCP & balanced may have 5card M or 6card m	2♣ = NF STAY/ 2♦, 2♥, 2♠*, 2NT*, 4♦, 4♥ = TRF, *with super acceptance. Examples: see next column 3♣ = asking 5M, 3♦ = 5/5+ minors (strong) 3♥/3♠ = singl in that M, 3 cards in other M, 5-4 the minors (strong)	LEBENSÖHL, GERBER, 4NT from responder <u>always</u> quantative except after TEXAS (if accepted responses as after RCKB) 1NT-2♣ - 2NT - 3♦/♥/♠ = values; 1NT – 2NT - 3♣ - 3♥/♠ = values/ 1NT – 2♥ - 2♠ - 3♥ = 5 – 5 majors F 1NT-2♠/2NT-3♣/♦-3NT=1 suiter with ♣/♦ + no singl. 1NT-2♣-2♦-3M= 5card the other M 4card the M bidden (smolen) 1NT-2♣-2M-3oM=fit + sl.try; 1NT-2♣-2M-4Suit=Splinter	
2♣	v			FG any distribution or 22 ⁺ HCP balanced, or 9 ⁺ tricks + 3 ⁺ quick tricks or semiforcing for a M	2♥, 2♠ = 5 ⁺ card S & 7+HCP 3♣, 3♦ = 6 ⁺ card S & 2/3 Honours 2NT=55+ minors (3♣=2 nd negative)	After 2♣ - 2♦ - 2NT/3NT follows STAY, TRF After 2♣ - 2♦ - 3♥/♠ = semiforcing to M 2♣ - 2♦ - 2NT = 23-24 HCP 2♣ - 2♦ - 2♥-2♠ : asking. Next a) -3♥ or 3S : Nat, b) 2N: Balanced, 25+	
2♦	v	6		WK in a M (4-8HCP)	2♥ = P/C; 2♠ = P/C; 2NT* = asking; 3♥/♦ = forcing nat; 3♥/♠ = P/C 4♣ = 'bid your M with transfer'; 4♦ = 'bid your M';4♥/♠ = natural to play 2NT* Responses: 3m=max, 3M=min, 3NT=AKxxxx	If responder bids 4♣ asks from opener to bid his suit with TRF If responder bids 4♦ asks from opener to bid his suit 2♦ - DBL – pass = I have ♦;	
2♥/2♠		6		6+ in M, any, (9-12HCP)	2NT* = relay; fit in LEV3 or 4+ = tactical bids; 3NT = to play; Ns-F, nat	2M-2NT-3NEW: A or K Others:Nat	
2NT				20-22HCP semibalanced may have 5card M or 6card m	TRF for M, 3♠= slam try with one or both m	HIGH LEVEL BIDDING	
3♣/3♦		6		PRE	NEW=F1	<ul style="list-style-type: none"> <u>Blackwood</u>: 41/30 RCKB/ 5♥=2 aces but no the Q of trumps /5♠=2 aces with the Q of trumps/ 5NT = odd aces + a void 6 in a S Lo from the agreed = 2/4 aces & void in the suit/ 6 in the agreed S = 2/4 aces & void in a higher suit 	
3♥/3♠		7		PRE	NEW=F1	<ul style="list-style-type: none"> <u>DOP/ROPI</u>: 30/41 p.g. 1♠ -(pass) -4XA (5♣) – ♠ dbl = 03 και pass = 41 	
3NT	v	7		PRE, compact minor no o/s value	directly or after DBL, 4/5♠ = relay (pass or correct);	<ul style="list-style-type: none"> <u>DEPO</u>: after 1♥ - (P) – 4NT – (5♠) ♠ a) dbl = ζυγός αριθμός άσσων b) pass = μονός αριθμός άσσων 	
4♥/4♠		8		PRE	NEW = CUE	<ul style="list-style-type: none"> <u>LIGHTNER SLAM DBL</u>: usually asks to lead the 1st suit bidden by dummy or the longest S <u>5NT with jump</u>: asks to bid 7 in the agreed S if responder has 2/3 high honours <u>5 in the agreed M</u>: asks to bid 6 in the S if responder has 2/3 high honours. <u>CUE</u> shows 1st or 2nd round control / <u>RDBL</u> after CUE of partner shows 1st round control 	