

Note...1: after INVERTED minors

2/3 om	- 18+ HCP, BAL
2H	- STOPPER in H, doesn't deny stopper in S, if unbalanced
2S	- STOPPER in S, denies stopper in H
2NT	- STOPPER in both Ms, MIN
	→ 3m - ASK for CUE
3m	- MIN
3H	- SPL
3S	- SPL
3NT	- STOPPER in both Ms, MAX 17.

Note...2: after REVERSE

- direct raise= good raise
- 2NT= asking for 3C -> bid of one of partner's suit= bad raise

Note...3: 2-way checkback

1x 1y 1NT 2C= asks for 2D, either WK or INV

Pass	= WK with D, to play
2M	= INV with 5 card M
1m 1H 1NT 2C 2D 2S	= INV with 5c H & 4c S
1m 1H 1NT 2S	= INV with 44 in Ms
1m 1S 1NT 2C 2D 2H	= INV with 5c S & 4c H
1m 1S 1NT 2H	= non forcing with 5c S & 4c H

1x 1D/M 1NT 2D= GF, check back asks for distribution, Principle: always bid the other M first

2oM	= NAT, may have 3M
2M	= 3card support
2NT	= MIN, no 3c support, no 4 oM
3m	= MAX, 5c m
3M	= 3c support, MAX, no 4 oM
3NT	= MAX, no 3M no 4 oM

Note...4: Bergen raises (not after intervention or by passed hand)

1H/S-2H/S	5-9HCP, 3c support
1H/S-3H/S	0-5HCP, 4c support
1H/S-3D/H	6-9HCP, 4c support
1H/S-3C/D	invitational, 4c support
1H/S-2S/3C	invitational, 3c support
1M – 3 NT	13-15, 4er M, no shortage

Note...5: Jacoby mod 1M – 2NT

3C	any MAX	
	Then	3D/3oM/3NT= short in C/D/oM
3D	MIN, short in C	
3oM	MIN, short in D	
3M	MIN, no shortage	
3NT	MIN, short in oM	
4C/D	second suit, with 2 tops	
4M	MIN, 6 card suit	

Note...6: after 2NT opening

3C= asks for 4/5 card M

3D=	no 5 card M, promises at least one 4 card M
3H=	4 card S, may have 4 card H -> then 3S sets the suit; 3NT= 4c H
3S=	4 card H, no 4 card S -> then 3NT= 4c S; 4C/D agrees H and CUE
4C=	conditional key card for C
4D=	conditional key card for D
3H=	5 card H
3S=	5 card S
3NT=	no 4 or 5 card M

3D/H= TRF

break with 3 or 4 card support -> 3NT= 3C support, 4m= CUE + 4c support
after transfer break -> re transfer

3S= TRF to 3NT

Then 4C/D= NAT, slam try opt key card

4H/S= minors with longer C/D -> next step confirms C, next step + 1 confirms D, 4NT – no interest

3NT= 5/5 minors, slam try

Then Pass= no interest
 4C/D= confirming C/D, conditional key card
 4C/D/H= TRF to D/H/S
 Then 4NT= key card
 Any suit = void wood

Note...7: Drury

1M – 2C= 3 card support, 10+ HCP
 -> 2D= normal opening
 -> 2M= MIN
 -> new suit= LST
 -> 2NT= asks for Singleton, MIN/MAX
 -> 3M= INV
 -> 3NT= 15-17, BAL

1M - 2D= 4+ M, 10+ HCP
 -> 2M= MIN
 -> new suit= LST
 -> 2NT= asks for Singleton, MIN/MAX
 -> 3M= INV
 -> 3NT= 15-17, BAL

1M - jump to new suit= fit showing jump

Note...8: after 2 suited overcalls of the opposition, i.e. 1H 2H= S + C

- DBL= 10-12 HCP then every double is PEN
- Single raise: NF
- 3 new suit= competitive
- If 2 suits from opposition are known:
 - lower suit of the opponents which can be bid = GF with new suit
 - higher suit of the opponents which can be bid = INV+ with partner's suit
- if only one suit is known:
 - lowest bid between opponent's known suit and 2 NT = GF with new suit
 - highest bid between opponent's known suit and 2 NT = INV+ with partner's suit

Note...9: Opponents double an artificial bid, i.e. Stayman

2NT p 3C X
 -> PASS= stopper, asks for RDBL
 -> XX = good 4 card C with controls, suggestion to play 3C XX
 -> new suit bid= denies stopper
 -> system on, direct denies stopper, slow shows stopper