

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Sound overcalls; at least 5 card suit at one level
Advancer's new suit is F1
Jump raise = PRE
Resp DBL -> 4♥
Reopen: can be light
INT OVERCALL (2 nd /4 th Live; Responses; Reopening)
15-18, BAL or SEMIBAL -> system on
4 th live: good looking 15-18 BAL/SEMIBAL -> system on
Reopen: 15-17
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak jump overcalls -> new suit F1R; 2NT =ASK
Unusual NT, lowest unbid suits 55+
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
CUE-BID = highest unbid + another 55+
VS. NT (vs. Strong/Weak; Reopening;PH)
Cappelletti; with passed hand Woolsey X against NT:
X by UPH = PEN
X by PH = 5+m and 4M → 2♣ = ask m / 2♦ = ask M
2♣=any 1-suiter → 2♦ = P/C, other NAT NF
2♦=♥+♠; 2M=M+m
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)
DBL=T/O → 4♥; DBL=cards 4♠ →
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
OVER OPPONENTS' TAKEOUT DOUBLE
RDBL=10+, penalty seeking
new non-jump suit =F1R; 1M-(X)-2NT=INV+ with SUPP

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	STD, 4 th best, MUD	STD, 4 th best, MUD	
NT	STD, 4 th best, top of xxx	STD, 4 th best, top of xxx	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK(+)	AKx(+)	
King	KQ(+)	KQ(+)	
Queen	QJ(+)	QJ(+), AQJ(+)	
Jack	JT(+), KJT(+)	JT(+), AJT(+), KJT(+)	
10	T9(+), KT9(+), QT9(+)	T9(+), A K QT9(+)	
9	9x	9xx, 9x	
Hi-X	Xx, xXx	Xx, Xxx	
Lo-X	Hxx, 4 th	Hxx, 4 th	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Hi = DISCRG	Hi/Lo = O	E = DISCRG + SP
Suit 2	Hi/Lo = O	S/P	Hi/Lo = O
3	S/P		
1	Hi = DISCRG	Hi/Lo = O	E = DISCRG + SP
NT 2	Hi/Lo = O	S/P	Hi/Lo = O
3	S/P		
Signals (including Trumps): Only the 1 st discard is Roman (O=ENC, E=SP)			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
May be light (10+) with classic shape; CUE-BID = F1R			
Reopening can be light (10+); CUE-BID = F1R			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Our NEGATIVE DBLs tend to show unbid M(s)			

W B F CONVENTION CARD
CATEGORY: GREEN
NCBO: FINLAND
PLAYERS: Carola Tengström - Merja Viitasalo
EVENT: All events
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Natural system
4 card majors, 15-17 NT, weak two openings
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
WEAK JUMP RESPONSES at 2-level
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: no

Opening	ART	Min.	Neg X	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMP AND PASSED HAND
1♣		4	3♦	12+ BAL or 10+ UNBAL	2♣=SUPP, INV+; 3♣=PRE; 3♦♥♠=Splinter	1♣-2♣: 2NT=12-14 BAL; 3♣=UNBAL min	
					2♦♥♠=WEAK JUMP RESPONSE	1♣-1x-1y: 2♣= → 2♦; 2♦= ART FG (xyz)	
1♦		4	3♦	12+ BAL or 10+ UNBAL	2♦=SUPP, INV+; 3♦=PRE; 3♥♠/4♣=Splinter	1♦-2♦: 2NT=12-14 BAL; 3♦=UNBAL min	
					2♥♠=WEAK JUMP RESPONSE	1♦-1♥-1♠: 2♣= → 2♦; 2♦= ART FG (xyz)	
1♥		4	3♦	12+ BAL or 10+ UNBAL	2NT = 4+ SUPP, FG; limit raise	1♥-2NT: 3♣=any min	
1♠		4	3♦	12+ BAL or 10+ UNBAL	2NT = 4+ SUPP, FG; limit raise	1♠-2NT: 3♣=any min	
1NT		--	3♠	15-17 BAL or SEMIBAL	2♣=Stayman; 2♦♥=transfer;	1NT-2♣-2any: 3m=4+, FG	LEBENSÖHL
2♣	⚡	--	4♥	22-24 BAL or any FG	2♦=negative/waiting; 2M=NAT positive; 2NT=both minors; 3m=NAT positive	2♣-2♦-2♥=puppet to 2♠, NAT or BAL	
2♦		5	NO	weak two opening; can be very light when NV against VUL	2NT = ART, INV+ (OGUST), new suit=FIR	2X-2NT: 3♣/3♦=minimum, bad/good suit	
2♥						2X-2NT: 3♥/3♠=maximum, bad/good suit	
2♠							
2NT		--	NO	20-21 BAL or SEMIBAL	Stayman; transfers to majors, Gerber		
3♣		5	NO	PRE; can be weak 3rd NV vs VUL Position and vulnerability related playing strength	New suit = FIR		
3♦							
3♥							
3♠							
3NT	⚡	N/A	NO	1 st /2 nd position: solid m, no side A/K 3 rd /4 th position: gambling, to play			
4m			NO	PRE			
4M			NO	PRE			
4NT	⚡	N/A	NO	Specific ace ask	5♣=no aces; ♦♥♠=A; 5NT=♣A; 6♣=2 aces		
5♣		7	NO	PRE			
5♦		7	NO	PRE			
♣♦♥♠							