DEFENSIVE AND COMPETITIVE BIDDING		LEAD
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENING	LEADS STYLE
1 level seldom a 4 card suit (normally 5), range is 8-16 pts		Lead
2 level 5+ Cards – 10+ Points if good suit or good shape NVul	Suit	4th/2nd
Responses: Cue Bid= 10+ points and 3 card support	NT	4th/2nd
1NT immediate Overcall shows 15 to 17 Points	midhand	Attitude -sma
All jump overcalls are Weak	Other:	Top of Nothir
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS	
2 nd 1NT Overcall shows 15 to 17 points	Lead	Vs. Suit
balancing 1NT Overcall shows 11 to 14 points	Ace	Ask for Attitu
Responses to 1NT are same as opening 1NT – (Systems On)	King	Ask for count
	Queen	QJ(x)
	Jack	J10(x)
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	
2NT=5-5 in the two lowest suits	9	T9xx
Weak Jump Overcalls – (5-10 points, usually 6 cards)	Hi-X	Top of Doubl
weak sump overeans (5-10 points, usuarry o cards)	Lo-X	Implies Hono
		IN ORDER OF PR
DIDECT & HIMD CHE DIDE (Styles Despenses Despense)		artner's Lead
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		
Direct cue 2D/C shows 5/5(4) in hearts/spades – unlimited values cue major is other major + minor		ttitude High Enc
	Suit 2co	ount
	3 sp	os
	1 A	ttitude (High Enc)
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2 co	ount
Cappelletti - 2♦= Both Majors: 2♣= Single Suited	3 S	uit Preference
$2\sqrt{2}$ = named suit and a minor, 2NT asks for minor	Signals in tr	ump: upside down co
Double is for penalty		ampi appiae ao mi e
	-	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)		DOUBLES (Style:
DBL = Takeout thru $3 \triangleq$; $3NT = to play$.	12+ points t	
	Reopening 8	8 + points
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣		
2 clubs = 22+ balanced or 10 tricks in hand in suit (4 or less losers)	SPECIAL,	ARTIFICIAL & C
	Negative X or 2 places to	= 6 HCP at 1 level,
	Double of a	conventional bid sh
OVER OPPONENTS' TAKEOUT DOUBLE		bles and redoubles
XX = 10+, making other 2-level responses less than 10		
	1	

		LEA	DS AND SIGN	ALS	
OPENIN	G LEA	DS STYLE			
		Lead		In Partner's Suit	
Suit 4th/2nd		4th/2nd		Hxx	
NT		4th/2nd		Hxx	
midhand		Attitude -small = encourage			
Other:		Top of Nothing		Top of Nothing	
LEADS					
Lead		Vs. Suit		Vs. NT	
Ace		Ask for Attitude		Ask for Attitude	
King		Ask for coun	t	Count and/or unblock	
Queen		QJ(x)		KQ(x), QJ(x)	
Jack		J10(x)		J10: KJ10: AJ10	
10				2nd / 4th	
9		T9xx		T9xx	
Hi-X		Top of Doubleton		Normally shows no inter	
Lo-X		Implies Honour / Singleton		Implies Honour	
SIGNAL		RDER OF PR			
Partner		r's Lead Declarer's Lea			Discarding
1 Attitude High		le High Enc	Count (H-L =	Even)	Odds encourage
Suit 2count					Count $(H-L = Even)$
3 sps					Even = Lavinthal
1	Attitud	le (High Enc)	Count (H-L =	Even)	First disc only
	count				
3 Suit Preference					
Signals in	trump:	upside down c	ount		
			DOUBLES		
			; Responses; R	Reopeni	ng)
12+ point					
Reopenin	g + pc	oints			
SPECIA	L. ART	IFICIAL & C	COMPETITIV	E DRL	S/RDLS
Negative	X = 6 H	ICP at 1 level,			the other major
or 2 place	s to play			·	
Double of	a conv	entional bid sh	nows lead direct	ive	

W B F CONVENTION CARD CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker: NCBO: Cyprus Bridge Federation PLAYERS: Jane Moss and Karen Esser **EVENT:** EBL Women's Online Teams 2025 SYSTEM SUMMARY GENERAL APPROACH AND STYLE 5 Card Major – 2 Over 1 GF - RKCB 3041 2 OVER 1 Responses tend to be Natural and Game Forcing 1NT response =Forcing 1♣=2+ cards $1 \leftarrow = 4 + \text{ cards}$ 1 **♥**/♠=5+ cards 1NT=15-17 and 2NT 20 – 22 BAL does not deny a 5 card Major SPECIAL BIDS THAT MAY REQUIRE DEFENSE Weak 2's in D ♥.♠ 1 Major opening can be light on hcp (10+) if shapely NVul. 2♣ Opening is 23+ Points Jacoby 2NT Transfers are on over 1NT/2NT opening or overcall Pre-empts can be light when we are NVul and Ops VUL 1NT Opening can have 6 in a minor and also a single Ace Strong NT (15-17), Fit Jumps in competition SPECIAL FORCING PASS SEQUENCES When it is clear opponents are sacrificing

IMPORTANT NOTES

Fourth suit forcing, 1 - 1 - 1 - 1 - 1 = without spades, 2 spades being 4sf with spades May open light in 3rd seat.

						PSYCHICS:		
ტ	OPENING TICK IF ARTIFICIAL	ARTIFICIAL MIN. NO. OF CARDS	MIN. NO. OF CARDS NEG.DBL THRU					
OPENIN				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1.		2	4♥	12-14 bal, 18-19 bal or natural	Suits 6+ points, 4+ Card Suit	Change of Suit is Forcing.	1♣-2♣ inverted minor	
					1NT 6-10 points and denies a Major			
1♦		4	4♥	12-14 bal, 18-19 bal or natural	Suits 6+ points, 4+ Card Suit	Change of Suit is Forcing.		
					1NT 6-10 points and denies a Major			
1♥		5	4♦	12-21 with a 5 Card Suit	Direct Support, Bergen raises. Jac 2NT		Fit Jumps, 2NT 4 card support	
					1 ♠ shows a four card spade suit and 5+ points		Cue of ops suit shows 3+ card sup	
1 🖍		5	4♦	12-21 with a 5 Card Suit	Direct Support (8-9 hcp, 3+ card), Jac 2NT		Fit Jumps, 2NT 4 card support	
					Indirect support (through 1NT F = 5-7, can be 2-card support)		Cue of ops suit shows 3 +card sup	
INT				15-17 balanced – or Semi Bal	Stayman (asks Major, does not promise), Transfers, Gerber, 3 Level Slam Interest tx transfers 1NT > 4 ♦ is ♥ / 4 ♥ is ♠	Super Accept if 17 points with 4 card support		
					2♠ transfer to ♣ 2NT = transfer to D	declarer with Hxx in monor makes the "inbetween" bid ie 2NT = Hxx in C support 3C = Hxx diamond support		
2*	X			23+ points or 3 losers (Forcing)	2♦Waiting bid. Other bids natural, 8+ in good suit.			
2♦				weak	Pass or NT (asking = F) new suit = F	Opener describes		
2♥		5		Weak	Pass or 2NT = asking (F) new suit = F	Opener describes preempt		
24		5		Weak	Pass or 2NT (F) new suit = F	Opener describes		
2NT				20 – 22 BAL - May have 5cM	Stayman, Transfers, 4NT Quantitative			
3 ♣		(6) / 7		Weak				
3♦		(6) / 7		Weak				
3♥		(6) / 7		Weak				
3♠		(6) / 7		Weak				
3NT				Running Minor no side A or K	4♣ is pass or correct			
4.		(7) / 8		Pre-emptive				
4 •		(7) / 8		Pre-emptive				
4♥		6+		Pre-emptive to play	4NT = RKCB Asking Aces 3014			
4♠		6+		Pre-emptive to play	4NT = RKCB Asking Aces 3014			

4NT	X	5 / 5	Both Minors 5 / 5	
5 .		(7) / 9	Pre-emptive – With no defence	HIGH LEVEL BIDDING
5 ♦		(7)/9	Pre-emptive – With no defence	
5♥		(7) / 9	Pre-emptive – With no defence	RKCB (03/14) - ♦ Shows 1 or 4 and ♣ Shows 3 or 0
5♠		(7)/9	Pre-emptive – With no defence	KING ASK: number of K's (outside trump) $6C = 0$ etc
				Cuebids: first or second below game, first round above game level
				4♣ response to 1NT is Gerber