



OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1♣	x	2		11-22, clubs or balanced outside NT range	natural, inverted minor		
1♦		4		11-22, 4+♦	natural, inverted minor		
1♥		5		10-20 HCP, 5+♥	2m GF (2♣ can be 2c), 2NT 4c fit, inv+; 3♥ 6-9hp 4c fit		Drury (2♣)
1♠		5		10-20 HCP, 5+♠	2m/2♥ GF, 2NT 4c fit, inv+; 3♠ 6-9hp 4c fit	1♣-2NT: 3♣ min, 3♦ balanced, 3♥ singl ♠, 3♠ singl ♦, 3NT singl ♥, 4th level - suit	Drury (2♣)
1NT				15-17 HCP	2♣: Stayman, 2♦/♥: Jacoby transfers, 2♠/2NT: minor ♠/♦ weak or strong 3♠, 3♦: inv. 4♠/♦: trf to ♥/♣		
2♣	x	0		Strong, 23+ bal, or 9 (8,5) tricks	2♦: negative or waiting; 2M/3m: 8+, good suit (2M KJxxx+); 2NT: 8+, stoppers in 2/3 suits		
2♦		5		Weak 5+ 3-10 HCP	2NT=INV+, asking 2M/3♠ = natural F1	4♠ by responder = ♥ slamish 4♦ by responder = ♠ slamish	
2♥		5		Weak 5+ 3-10 HCP	2NT=INV+, asking new suit F1		4th: 11-13 HCP, 6+♥
2♠		5		Weak 5+ 3-10 HCP	2NT=INV+, asking new suit F1		4th: 11-13 HCP, 6+♠
2NT		2		20-22	3♣: Stayman, 3♦/♥: transfers 3♠: minors Stayman 4♠/♦: natural, slam try	2NT-3♦-3♥=fit 2NT-3♥-3♠=fit 2NT-3♠-3M-oM = slamish fit	
3♣		6		Pre-emptive			
3♦		6		Pre-emptive			
3♥		6		Pre-emptive	3NT=To play		
3♠		6		Pre-emptive	3NT=To play		
3NT				Running minor		High Level Bidding	
4♣		7		Pre-emptive		Roman Key Card Blackwood (RKCB) 14/03	
4♦		7		Pre-emptive		Exclusion RKCB 1,1,5, 2 etc	
4♥		7		To play		5NT is frequently pick a slam	
4♠		7		To play		Splinter Bids	
4NT				Minors			