

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
1 st Level: 8-16 nat → Drury
2 nd Level: 12-17 nat
New jump suit after pass → color + supp
1♣/♦ - 2♦ majors
1♣ (nat 4+) - 2♣ - majors, 2♦/♥/♠ - nat preempt , 2NT - ♦+♥
INT OVERCALL (2nd/4th Live; Responses; Reopening)
Nat 15-17PC apart from 1♣ (Polish club) -pass- 1♥/♠ - 1NT (minors)
Re-open 10-14(5) PC, then transfers (transfer to opps' suit – stayman apart from 1♣ opening: then 2♥ - clubs, 2♠ - stayman inv+)
JUMP OVERCALLS (Style; Responses; Unusual NT)
After 2♣ Precision or 2♦ (multi): 3♦/♥/♠ - constructive
Constructive single jumps if vulnerable vs. non-vulnerable
Reopen: constructive jumps
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels, 2NT ASK for minor
1M – 3M ASK for stopper or big one suited hand
Jump to 4-level generally shortness (singletons)
If overcalled: colour + support but splinter in opps suit
VS. NT (vs. Strong/Weak; Reopening;PH)
vs. Strong: x – penalty (partner bids 2♣ if 0-7 PC or 2♦/♥/♠ with good colour as OJ10xxx), 2♣ -majors, 2♦-6+ major, 2♥/♠ - 54+minor
2NT – minors or any 2 colours (huge hand)
vs. weak: x – points, 2♣ - majors, 2♦-6+major 2♥/♠ - 54+minor, 2NT - minors
Re-open: x – t/o, 2♣ - majors, 2♦/♥/♠ - nat, 2NT - minors
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
2♦/♥/♠ - 4♣/♦: 5+5+ bidded minor + major GF;3-jumps constructive
Double for Multi = take out to spades
Double transfer after partner's 3NT after opps 3♣/♦/♥/♠ openings
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
1♣ (strong): x-♣♥/♦♠, 1♦-♣♠/♦♥, 1♥/♠ - nat, 1NT - ♣♦/♥♠
Response 1NT after x or 1♦ - positive, asking
2♣ (acol): x – majors, 2♦/♥/♠ - nat, 2NT - minors
OVER OPPONENTS' TAKEOUT DOUBLE
Transfers at 1 st level (apart from 1♦ - x: natural bidding)
3 rd level: transfers inv+

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 nd /4 th	2 nd /4 th or highest	
NT	2 nd /4 th	2 nd /4 th	
Subseq	2 nd /4 th	2 nd /4 th	
Natural for all contracts in partner's unsupported suit; 1/3/5			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK, Ax	AK	
King	AK, KQ(x), Kx	AKJ10 , Kx	
Queen	AQJ, QJx, Qx, KQ	AQJ, QJx, Qx KQ109	
Jack	HJ10, J10x, Jx	HJ10, J10x, Jx	
10	H109, H10x, 10x, 109xx	H109, H10x, 10x, 109xx	
9	H9x, 109x(xx)	H9x, 109x(xx), J98(x)	
Hi-X			
Lo-X	Low from xx	Low from xx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Low = enc	Low = even	S/P
Suit 2	Low = even	S/P	UDCA
3	S/P		
1	Low = enc	S/P	S/P
NT 2	Low = even	Low = even	UDCA
3	S/P		
Signals (including Trumps): Lavinthal; Smith's signal			
A and Q asks for Count, K for ATT			
For 5 ⁺ -level contracts Ace lead denies King			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Standard, can be weaker by passed hand			
After double for 1♣ 1♥/♠ F1 and 1♦ artificial 0-7 PC			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
t/o on 2♣ - artificial GF (2/1) after 1♥/♠ opening			
Transfers to ♥ (1♣ - 1♦ - x...) or ♠ (1♣ - 1♦ - 1♥... or 1♦ - 1♥ - x...)			
If 1NT penalty doubled: xx – ♣ or 2 suits without ♣, 2♣ - ♣ + ♦/♥/♠, 2♦/♥/♠ - nat; 2♦ x xx – bid 2♥ and pass			
XX for doubled trf or stayman: proposal			
XX promising 3-card support in partner's suit			

W B F CONVENTION CARD
CATEGORY: Red
NCBO: Poland
PLAYERS: Mariusz BARTKOWSKI-Bogdan SZULEJEWSKI
EVENT All the events
Polish club
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2/1 GF; no full major preference
1NT response NF
4 th hand opening 2♣/♦/♥/♠ nat, 10-14 PC
Double check-back;
1♣-pass-1♥/♠-pass-2♦: 18+PC 3+ trump support
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1♣ 11-14 bal, 15+ nat, 18+ any
1♣ – 1♦ 0-6 any, 0-8 w/o 4M, 7-11 minor(s)
1♣ – 1♦ – 1M 11-14 3+M, 15-17 4M-5+♣, 18-20 5+M
2♣ Precision 11-14 6♣ or 5♣4M
2♦ 4-11 6+M
2♥ 4-11 5+♥-4+m
2♠ 4-11 5+♠-4+m
2NT – minors if non-vulnerable vs. vulnerable
3NT – Gambling full 7+cards minor w/o side stopper
SPECIAL FORCING PASS SEQUENCES
2♦ (multi) - pas - 4♣ (up to 4♥/♠)
1♦/♥/♠ - 5♣/♦ - forcing pass
IMPORTANT NOTES
PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	Yes	0	4♥	1. 11-14 PC balanced 2. 11+ PC 5+ clubs 3. 18+ PC any	1♦ - 0-7 PC any or 7-11 5/4 minors or 16+ bal 1♥/♠ - F1, 7+PC 4+ cards; 1NT - nat, NF, 8-11 PC 2♣/♦ - nat GF; 2♥ - 6-9PC 5♠/4♥, 2♠ - transfer to NT, inv+ or slam try minors; 2NT - 11-12 PC nat, inv 3♣/♦ - nat, 9-11 PC, 6+ suit, two top honours 3♥/♠ - nat, PRE; 3NT - to play	1♣ - 1♦ - 1♥(1♠) = at least 3 cards NF, 1♣ - 1♦ - 1NT = 18-20 BAL, 1♣ - 1♦ - 2♦ = any GF; 2-way checkback 1♣-pass-1♥/♠-pass-2♦: 18+PC 3+ trump support, GF (responses: 454566...) 1♣-1♥/♠-2♣ - nat 15+PC (if with 4♠ 18+PC)	1♣-2♣/♦=5+♠/♦ 9-11 1♣ - 1♦ - 1♥(1♠) - 2NT (18+PC slam try to 12-14 opening) 1♣ - 1♦ - 1♥(1♠) - 3NT (16-18PC slam try to 15+ opening)
1♦	No	4	4♥	11-21PC, 5+♦ or 4♦441 Or 4441, 3 ^{rd/4th} seat 4+♦	1NT = NF BAL; 2♦ = ♦ support 10+ F1; 2♥ = 6-9 5♠4♥, 2♠ 9-11PC clubs and diamonds 5-4+ or 4-5+, 2NT = INV BAL; 3♣ = PRE or splinter, 3♦ = mixed raise, 3♥/♠/4♠ = mini splinter, 3NT = to play,	1♦ - 1♥/♠ - 2♣ = F1 1♦ - 1♥/♠ - 2NT - GF 1♦ - 2♣ - 2NT/3NT - 4441 1♦ - 1♥ - 2♠ - inv 6+ ♦ 1♦ - 1♠ - 2♥ - inv 6+ ♦ or 5♦4♥ inv	1♦-2♦=NF, 1♦-3♦= preempt, 1♦-3♣ = mixed raise
1♥	No	5	3♠	11-18, 5+♥	1NT = NF 6-11; 2NT= mini splinter or INV with 3+-card support; 2♠ = mixed raise, 3♣/3♦ = nat. inv 6+card 3♥ = preempt, 3♠=any void FG, 3NT singleton ♠, 4♠/4♦=singleton, 4♥=preemptive raise	1♥-1♠/1NT-2NT= invitational	Drury, jumps - colour + support; after double - 2♦ - invitational; 2NT - 4-card support, solid hand
1♠	No	5	4♥	11-18, 5+♠	1NT = NF 6-11; 2NT= mini splinter or INV with 3+-card support; 3♣ = mixed raise, 3♦ = inv 3-card support, 3♥ = mixed raise, 3♠ = PRE; 3NT=any void, 4♣/♦=SPL, singl; 4♥ - to play; 4♠=preempt raise	1♠ - 1NT - 2NT = invitational; 1♠ - 2♦ - 2♥: 2♠ - hearts inv, 2NT - GF, 3♠/♦/♥/♠ nat GF	Drury, jumps - colour + support; after double - 2♥ - invitational 2NT - 4-card support, solid hand; 2♦/♥ - nat 9-11 PC
1NT	No			BAL 15-17 (5M/6m possible)	STAYMAN; TRFs, 2♠=inv or clubs, 2NT=♦ or minors 3♣=ask 5cM FG, 3♦ - 5-3 or 3-5 in mjrs GF, 3♥/♠=5+4+ minors with bidded shortness; 4♠ = 55 majors, no slam interest, 4♦/♥ = transfers, 4♠ = 4♠4♦ inv; 4NT inv bal	2♦/♥ - 3♥/♠: 4-card support (not max) 3♣ - 3♥/♠: 5♥/♠; 3♣ - 3NT: no major interest 2♠ - 2♦/♥/♠ - 3♣: artificial asking 2♠ - 2♥/♠ - 3♦/♥: slam try on ♥/♠	
2♣	Yes	5		Precision 11-14 6♣ or 5♠4M	2♦ = asks inv+, 2♥/♠ = nat nf, 2NT = weak with clubs or inv 2 suits, 3♣ - nat inv, 3♥/♠ - nat inv; 3NT - to play, 4♥/♠ = to play	2♣-2NT-3♣: 3♦ - 5♦5♥, 3♥ - 5♥5♠, 3♠ - 5♦5♠ all inv; with GF bid 2♦ and then ask for distribution (then 4♦ - "bid 4♥ and pass")	4 th hand 10-14 PC 6+ suit nat
2♦	Yes	0		4-11, 6+♥/♠	2M=P/C; 2NT=ASK GF; 3♦=inv with ♥/♠ support; 3♥/♠ = nf; 3♠=inv with trump support or GF on ♣/♦	2♦-2NT: 3♣ - good hand, 3♦/♥ - weak on ♥/♠	4 th hand 10-14 PC 6+ suit nat
2♥	No	5		5+♥ and 4+♠/♣/♦, 5-11	2♠=Nat NF, 2NT=ASK GF; 3♣=P/C, 3♦=INV with ♥ support; 3♥=preemptive, 3♠=nat GF	2♥-2NT: 3♥/♠ - max 55 with clubs/diamonds	4 th hand 10-14 PC 6+ suit nat
2♠	No	5		5+♠ and 4+♣/♦, 5-11	2NT=ASK GF; 3♣=P/C; 3♦ - hearts inv+ 3♥=INV with trump support; 3♠=preempt	2♠ -2NT: 3♥/♠ - max 55 with clubs/diamonds	4 th hand 10-14 PC 6+ suit nat
2NT	Yes			5-5 minors weak 6-10 or strong 17+	3♣/♦ nat. NF, 3♥ asking bid		
3♣	No	6		PREEMPTIVE	3♥/♠ = nat F1		
3♦	No	6		PREEMPTIVE	3♥/♠ =nat F1, 4♣=Cue		
3♥	No	6		PREEMPTIVE	3♠=nat F1, 4♣/4♦=Cue		
3♠	No	6		PREEMPTIVE	4♣/4♦=Cue		
3NT	Yes	7		Gambling, no stopper	4♣=P/C 4♦=ASK; 4NT=ask about possible 8 th trick		3rd/4th = to play
4♣/♦/♥/♠	No	6		PREEMPTIVE			
5♣/♦	No	7		PREEMPTIVE			
						HIGH LEVEL BIDDING	
						1 st/2 nd round control cue-bids; colour kings; JOSEPHINE	
						RKCB and exclusion BLACKWOOD, SPLINTER; AUTOSPLINTER	