DEFENSIVE AND COMPETITIVE BIDDING		LE	W B F CONVENTION CARD		
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING LEADS STYLE				
Nat 6-16PC		Lead	In Partner's Suit		CATEGORY: RED
1C-2D, 1D-2D majors, 1C/H/S-2NT minors, 1D-2NT clubs + hearts	Suit	2nd/4th	2nd/4th		NCBO: POLAND
Drury		2nd/4th	2 nd /4 th , if unsupported 5-		PLAYERS: MARKOWICZ -
			high from two and small	lest from three	MOSZCZYŃSKI
	Subseq		2nd/4th		EVENT Seniors
		Other: From xxx, xxxx, etc. we lead 2 nd			_
		~			
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS		SYSTEM SUMMARY		
14+-18, JTB, Stayman	Lead	Vs. Suit	Vs. NT		
4 th hand 10+-15-	Ace	AKx	AKx		GENERAL APPROACH AND STYLE
	King	KQ(x), AK	KQ(x), AKJxx, AK109		POLISH CLUB 1C-a)11-14 bal. no 4+D
	Queen	QJ(x) J10(x)	QJ(x), KQ10xx, KQ109		b) $15+$ natural $4+$
HIMD OVED CALLS (Style: Despenses: Universal NT)	Jack 10	10(x) 10x, H10x, H109(x)	J10(x), KJ10(x), AJ10(x 10x, H10x, H109(x)	s)	c) 15+ natural 4+
JUMP OVERCALLS (Style; Responses; Unusual NT)	0				
1-suit: up to 12PC 2-suiters 6+PC	9 Hi-X	One higher Odd number of cards	One higher Odd number of cards		2-WAY CHECK-BACK 1NT 14+ - 18-PC
2-suiters 6+PC 1C-2D, 1D-2D majors, 1C/H/S-2NT minors, 1D-2NT clubs + hearts	H1-X Lo-X	Even number of cards	Even number of cards		2 OVER 1 GAME FORCING
Reopen: NF		LS IN ORDER OF PRIORIT			2 OVER I GAME FORCING
	SIGNA			Discouting	SPECIAL BIDS THAT MAY
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead	Declarer's Lead	Discarding	REQUIRE DEFENSE
1C-2C nat., 1D-2D majors,1D-2NT C+H, 1H-2H S + minor, 1S-2S H+ minor		1 COUNT (high-low odd)	COUNT (high-low odd)		1C-2H 9-11 5+-4+ minors
1H/S-2NT minors, 1D/H/S – 3D/H/S asking for stopper		2 Lavinthal (suit pref.)	Lavinthal (suit pref.)	COUNT (high-low odd)	1C-2S 11+ at least invit to 3NT
		3 LOW-encouraging			1D-2H(S) weak
		1 COUNT (high-low odd)	Lavinthal (suit pref.)	Lavinthal (suit pref.)	1H-2S weak
VS. NT (vs. Strong/Weak; Reopening; PH)		2 Lavinthal (suit pref.)	COUNT (high-low odd)	COUNT (high-low odd)	2D- 2H(S) and 2D-3H(S) pass or correct
2C majors 4+ - 4+, 2D 6+ major, 2H 5+H – 4+minor,		3 LOW-encouraging			2C- 2NT puppet to 3C, weak or strong
2S 5+S – 4+minor, 2NT minors	Signals	(including Trumps): COUNT,	LAVINTHAL		1M-unpassed 1NT F1 a)standard
DOUBLE: against weak NT 13+PC, against strong NT 5+m. – 4+M.					b)4(3)-7 PC with fit
REOPEN DOUBLE: against weak NT 13+PC, against strong NT TO with one 4+ major					c) invit with 3-card fit
REOPEN SUIT 2C majors, 2NT minors, rest natural	<u> </u>				
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)		OUT DOUBLES (Style; Resp			
TAKEOUT DOUBLE, 2(3) NT natural, CUE-BIDS two-suiters	TAKEC	OUT DOUBLE to the level of 4			
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24					SPECIAL FORCING PASS SEQUENCES
VS strong 1C: DOUBLE red or black suits, 1D minors or majors,		AL, ARTIFICIAL & COMPI	NO		
1NT C&H or D&S		TIVE DOUBLE TO 4H (e.g.1D			
Against Acol 2C: DOUBLE- lead direction		RT DOUBLE (e.g.1C-P-1H-2I			
OVER OPPONENTS' TAKEOUT DOUBLE	SUPPORT REDOUBLE (e.g. 1C-1H-1S-X-XX)				IMPORTANT NOTES
REDOUBLE 9+PC, 1M – dbl - 2(3)M preemptive, 1M – dbl – 1NT					
like 1M – PASS – 2M, 1M – dbl - 2NT at least invit with fit 3+					
	11				PSYCHICS:very rarely

۲.	F IAL	. OF	NEG.DBL THRU						
OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1*	Х	0	4H	a)11-14 bal.,no 4D b)15+, nat. c)18+, any distr.	1D a)<8PC b)7-9, 5-4 minors c)7-11 6+ minor 2H 9-11 unbal. 5-4 minors 2S 11+ bal., no 4 major 2NT 11-12 bal. no 4 major	1C-1D-1NT strong forcing, 2D/H/S strong 5+ 1C-1M-2D strong asking, 1C-2H-2S relay 1C-1M-1S(NT)-2C puppet to 2D sign-off 5+D or any invite, 1C-1M-1S(NT)-2D artificial GF			
1 ♦		4	4H	11-18, possible 5C-4D	2D F1 4+D, 3D weak 2M preemptive, 2NT 11-12 bal. no 4 major	1D-2C-2D waiting, 1D-1M-1S(NT)-2C puppet to 2D sign-off 4+D or any invit, 1D-1M-1S(NT)-2D artificial GF			
1♥		5	4D	11-18	1NTunpassed F1 a)3H,3-7 or 10-12PC b)standard 2C/D GF, 2NT inv+ with 4+H, 3S minisplinter 3NT, 4C/D splinters	1H-1S-1NT-2C puppet to 2D sign-off 5+D or any invite, 1H-1S-1NT-2D artificial GF 1H-1NT-2C F1 nat. or 15+artificial	2C drury		
1		5	4H	11-18	1NTunpassed F1 a)3S,3-7 or 10-12PC b)standard 2C/D/H GF, 2NT inv+ with 4+S 3NT minisplinter, 4C/D/H splinters	1S-1NT-2C F1 nat. or 15+artificial	2C drury		
INT			4H	14+ - 18-, 6 minor or 5 major possible	2C stayman (may not have 4M), 2D/H/S/NT, 4D/H transfers, 3C asking for 5 major, 3H/S singletons				
2*		5	4H	10-14, 5C-4M or 6+C	2D 8+PC asking, 2H/S 5+ NF, 2NT puppet to 2NT a)weak with 3+C b) strong two-suiter without clubs c) bal. slam invitation				
2♦	Х	0	4D	6-10, 6+ major	2(3)H/S pass or correct, 2NT strong relay,	2D-2NT-3C good opening, 3D/S transfers			
					4C bid under your suit, 4D-bid your suit, 3C/D NF	with weak opening			
2♥		5	4D	6-10, 5+H & 5+(4)another	2S pass or correct, 2NT asking, 3C/D nat NF				
2		5	3D	6-10, 5+S & 5+(4) minor	2NT asking, 3C/D nat NF, 3H nat invit				
2NT	Х		-	6-10, 5+ - 5+ minors	3H asking for singleton				
3*		6	-	pre-emptive	natural, forcing				
3♦		6	-	pre-emptive	natural, forcing				
3♥		6	-	pre-emptive	natural, forcing				
3♠		6	-	pre-emptive	natural, forcing				
3NT	Х		-	gambling	4D asking for singleton				
4*		7	-	preemptive	natural				
4♦		7	-	preemptive	natural	HIGH LEVEL BIDDING			
4♥		7	-	preemptive	cue-bids	Blackwood (RKB), 1-4, 0-3, 2			
4♠		7	-	preemptive	cue-bids	cue-bids			
4NT	Х		-	both minors		exclusive Blackwood			
5X		7	-	preemptive					
				l					