



OPEN	ART	MIN CRDS	NEG. DBL	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		0	4♠	a) 11-14 balanced or 5clubs or 4441 with red sing b) 5+♣ 15+ c) 18+ any	1♦=0-7 any or 8-12 minors or 16+ bal, 2m=nat gf, 2♥=bal 12-16, 2♠=6m inv, 3♣=55 minors GF	after 1♦: 1M=3+M, 1NT=17-19	PH: 2♦=55 majors, 2M=55 M+m, 2NT=55 minors
1♦		4	4♠	11-22 5+♦ unbalanced or 4441 with black singleton or 11-14 4d-5c	2♦=inverted, 2♥=5+♠-4+♥ 5-9, 2♠=6+♣ INV, 3♣=mixed raise, 3♦=pre		PH: 2M=55 M+♣
1♥		5	4♦	11-17 5+♥	2♣=GF relay, 2♦=3+hearts inv or light GF, 2♠=SJS, 2NT=4+hearts GF, 3m=inv, 3♥=mixed raise	after 2♣: 2♦=min, 2♥=4♠, 2♠=4+♦, 2NT=one-suiter, 3♣ and higher=4+♣	PH: 2♣=Drury
1♠		5	4♥	11-17 5+♠	2♣=GF relay, 2♦=5+hearts 10+, 2♥=3+spades inv or light GF, 2NT=4+spades GF, 3m=INV, 3♥=6+hearts 7-9, 3♠=mixed raise	after 2♣: 2♦=min, 2♥=4♥, 2♠=4+♦, 2NT=one-suiter, 3♣ and higher=4+♣	PH: 2♣=Drury
1NT				14-16 balanced (5M possible)	2♣=modified stayman, 2♦=5+♥, 2♥=5+♠, 2♠=inv bal or 6♣, 2NT=6♦ or weak 55 minors, 3♣=asking for 5M, 3♦=55 minors GF, 3M=(31)(54)	after 2♣: 2♦=no major, 2♥=4-5h, 2♠=4-5s	
2♣		6		10-14 6+♣	2♦=relay, 2M=constructive, 2NT=puppet, 3♣=INV, 3♦/3♥=transfers	after 2♦: 2♥=4M, 2♠=extras w/o 4M, 2NT=max bal, 3♣=min w/o 4M	
2♦		5		0-10 5+♦	2M=constructive NF, 2NT=relay, 3♣=puppet, 3♦=inv	after 2NT: 3♣=good suit, 3♦=bad, 3M=sing max	4th seat: 10-13
2♥		5		0-10 5+♥	2NT=relay, 3m=nat GF	after 2NT: 3♣=5-card suit, higher: bad/bad,bad/good,good/bad,good/good	4th seat: 10-13
2♠		5		0-10 5+♠	2NT=relay, 3♣=6♥ inv+, 3♦=nat GF, 3♥=nat GF	after 2NT: 3♣=5-card suit, higher: bad/bad,bad/good,good/bad,good/good	4th seat: 10-13
2NT				20-21 balanced	3♣=puppet Stayman, 3♦/3♥=transfers, 3♠=minors	after 3♣: 3♦=at least one 4-card M, 3♥=no major, 3♠/3NT=5♠/♥	
3X		6		pre (0-9)	3♦=ask, 3M=nat GF, 4♣=mini RKC in X (4♦ if X=♣)		
3NT	x			AKQxxxx in M	4♣=bid 4M-1, 4♦=light slam INV		3rd and 4th seat: to play
4m		6		pre			
4M		6		pre			

HIGH LEVEL BIDDING					ADDITIONAL NOTES		
RKC 1430 Exclusion Blackwood Splinters Cue-bids Lightner double							