

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>
SOUND but may be MINIMAL WITH GOOD SUIT
NEW NON JUMP SUIT IS CONSTRUCTIVE BUT NF
UPH JUMP IN NEW SUIT IS FORCING
JUMP RAISES ARE MIXED
2NT IN COMPETITION = 4 CARD LR+
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-18 SYSTEMS ON
OVER BALANCING 1NT 2C SPECIAL ASK
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
WEAK NOT VUL
INTERMEDIATE VUL
Reopen:
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
2C NATURAL other 2 LEVEL MICHAELS
JUMP CUE over MAJOR ASKS STOPPER TO BID 3NT
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
X PENALTY ORIENTED but vs STRONG in BAL=ONE MINOR
2C = MAJORS or PH
2D = ONE MAJOR
2H,S = NATURAL + MINOR
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
vs 3MAJOR 4MINOR=NATURAL+OTHER MAJOR
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
VS 1C X SHOWS OPENING VALUES
SUITS NATURAL
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
2NT = LIMIT+

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit			
NT			
Subseq			
Other:ALWAYS 4TH BEST WITH STANDARD HONOR LEADS			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace			
King			
Queen			
Jack			
10			
9			
Hi-X			
Lo-X			
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	ATT	COUNT	SUIT PREF
Suit 2			
3			
1			
NT 2		SMITH	
3			
Signals (including Trumps):			
SIGNALS ON A NEED TO KNOW BASIS			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
CLASSIC except EQUAL LEVEL CONVERSION TO 2D			
DOES NOT SHOW EXTRA VALUES			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
after 2D(FLANNERY)-3C,D O/C-X=COMPETITIVE VALUES			

W B F CONVENTION CARD
<b>CATEGORY:</b> i.e. Green / Blue / Red / HUM / Brown Sticker:
<b>NCBO:</b>
<b>PLAYERS:</b> Neil Chambers - Bob Hamman
EVENT (Open/Women/Senior/Transnational)
<b>SYSTEM SUMMARY</b>
GENERAL APPROACH AND STYLE
STANDARD except
TRANSFERS OVER 1C OPENING (maybe 4432)
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
2D FLANNERY 4S-5+H
3NT = SOLID MAJOR except 4th seat then ACOL
SWITCH BIDS after MINOR OPENING and 1S O/C
1D-2H=10-12 BAL or GF DIAMOND RAISE
1D-2S=DIAMOND LR
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
OLD - MAY FORGET SYSTEM

if 1MAJOR then TRANSFERS

PSYCHICS: RARE but 3RD SEAT POSSIBLE

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2			1D,H=TRANS,1S=NO MAJOR,1NT BAL GF 2C=D+MAJOR GF,2D=NAT GF,2H=C GF,2S*	ACCEPT TRANS @ 1 LEVEL=3 REVERSE TO 2D=VARIOUS STRONG	
1♦		4					
1♥		5			2NT=GF RAISE,3C=3 LR,3D=4 LR 3S/3NT/4C=VOID C/D/S		
1♠		5			3D=3 LR,3H=4 LR,3NT/4C/4D=VOID C/D/H		
INT				14_-17	STAYMAN,TRANSFERS,2NT=PUPPET 3H/3S=SHORT 4D/H=TEXAS H/S		
2♣	X			STRONG	2D WAITS,2H=S,2S=H,2NT,3C,3D,3H=TRANS	KOKISH	
2♦	X			4+S-5+H 11-16	2NT ASKS 3C,3D NATURAL NF		
2♥				6H 5-11	2NT ASKS 3 MINOR F1 VUL NF NONVUL	3C=G/B then 3D ASKS - 3 MAJOR BAD 3D=MEDIUM HAND BAD SUIT	
2♠				6S 5-11		3MAJOR=MEDIUM HAND GOOD SUIT 3 OTHER MAJOR=NATURAL 6-4	
2NT				19+ -21	3C PUPPET,3D,H=TRANS,3S MINORS 4 LEVEL SOUTH AFRICAN TRANS		
3♣							
3♦					4C ASKING OVER 3D,3H,3S		
3♥							
3♠							
3NT	X			SOLID MAJOR ex 4th SEAT			
4♣							
4♦							
4♥							
4♠							
4NT							

5♣						<b>HIGH LEVEL BIDDING</b>
5♦						1430 RESPONSES TO RKCB
5♥						
5♠						