

| DEFENSIVE AND COMPETITIVE BIDDING |
|-------------------------------------------------------------------------------------------------------------------------------|
| OVERCALLS (Style; Responses; 1/2 Level; Reopening) |
| 4 cards possible at 1-level. 8-17 Hcp. Maybe lighter when non vul. vs. vul. |
| Responses : Direct jump raises = preempts. Jumpshift = fit + good suit. New suit F1. Jump cue-bid = fit (4+cards) mixed raise |
| 2NT : 4+ trumps, invit et + |
| Reopening : denies sound opening values. Maybe 4 cards at 1-level. |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) |
| In 2nd : 15*-18, balanced Responses : after 1 ♣/♦, Stayman and Transfers. After 1 ♥/♠ : Transfers (over 1♠ 2♥ = ♣; 2♠ = cue) |
| In 4th : 9-13, balanced. Responses : same as above |
| Reopening : 9-13 Hcps, balanced. Responses : same as above |
| JUMP OVERCALLS (Style; responses; Unusual NT) |
| Level 2 : weak except 1♣ -2♦ = ♠ + ♥ |
| Level 3 : weak except 1♥/♠ - 3♣ = ♠/♥ + ♦ |
| 2NT = 2 lowest unbid suit |
| Reopen : same as above except 2NT : 17-19 balanced |
| DIRECT and JUMP CUE BIDS (Style; Responses; Reopen) |
| Direct cue-bids : 1♣-2♣ : natural ; 1♦ - 2♦ : ♥ + ♠ |
| 1♥/♠ - 2♥/♠ : ♠/♥ + ♣ |
| Jump cue-bids asking for stopper (except 1♣-3♣ = 5+♦ + 5+♠) |
| Reopening : same, except 1♣ - 2♣ : ♥ + ♠ |
| VS. NT (vs. Strong / weak; Reopening; PH) |
| vs. Strong : 2♣ asking for majors (4+,4+) |
| 2♦ = Multi. 2♥/2♠ = ♥/♠ + minor. Dble = 5+minor + 4 Major |
| vs. weak : 2♣ asking for majors. Transfers from 2♦ to 3♣. |
| 2NT : minors. Dble : penalty, 14+, more or less balanced |
| Reopening : vs strong 2♣ and Dble idem. 2♦/2♥/2♠ = nat |
| Vs weak = same than overcall |
| VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids) |
| Take out double , cue-bid = 2 suiter. 3♣ 4♣/♦ = ♣/♦ + ♥ |
| Vs weak 2 : cue = minor 2-suiter, 4♣ = ♣+M, 4♦ = ♦+M |
| Vs Multi 2♦ : 3♥ = ♠+min 3♠ = minors 4♣/♦ = ♣/♦ + ♥ |
| VS ARTIFICIAL STRONG OPENINGS |
| 1♣ (strong) double = ♠ + ♥ (at least 4-4) |
| 1NT = ♦ + ♣ (at least 5-4) |
| jump = weak |
| Vs Precision 2♣ : 3♣ = ♦ + ♥ ; 3♦ = ♥ + ♠ |
| OVER OPPONENTS' TAKEOUT DOUBLE |
| 1 over 1 forcing; 2/1 nf ; xx = 10 + HCP; 1♥/♠ X 2♣/3♥ = mix raise |
| 1♥/♠ X 2♦/♥ : good support 2♥ / 2♠ = bad support |
| Jumpshift = pre at 3-level, fit + suit with passed hand or 4 level. |

| LEADS AND SIGNALS | | | |
|---------------------------------------------------------------------------------------------------------------------|--------------------|---------------------------|------------|
| OPENING LEADS STYLE | | | |
| | Lead | In Partner's suit | |
| Suit | 3rd-5th | 3rd - 5th | |
| NT | 4th best | 3rd - 5th | |
| Subseq | same as above | | |
| Other : 2 nd best with 4 small cards | | | |
| Hxx in NT : the smallest. | | | |
| LEADS | | | |
| Lead | Vs. Suit | Vs. NT | |
| Ace | A K x | A K x | |
| King | K Q x or A K bare | 3 honours (maybe A K J x) | |
| Queen | Q J x | Q J 10/9 x or K Q (9) x | |
| Jack | J 10 x or K J 10 x | J 10 (9) x or H J 10 x | |
| 10 | 10 9 x or H 10 9 x | 10 9 x or H 10 9 x | |
| 9 | 9 or 9 x | J 9 8 x or 9 x x or 9 x | |
| Hi-x | even number | Bad suit | |
| Lo-x | odd number | 4th best | |
| SIGNALS IN ORDER PRIORITY | | | |
| | Partner's lead | Declarer's lead | Discarding |
| Suit | 1 H/L = 2 | H/L = 2 | H/L = 2 |
| | 2 High = E | S | High = E |
| | 3 S | | S |
| NT | 1 H/L = 2 | H/L = 2 | H/L = 2 |
| | 2 E on As/Queen | S | High = E |
| | 3 | | S |
| Signals (including trumps) : | | | |
| Reverse count in trump or ability to ruff or suit preference | | | |
| Smith echo in NT, reversed for the one who leads | | | |
| TAKE-OUT DOUBLES (Style; Responses; Reopening) | | | |
| Take out double : sound, 3-suiter style or 19+ Hcp, any distribution. Responses : natural, only cue-bid is forcing. | | | |
| Reopening : double either 3-suiter or 14+Hcp. | | | |
| Responses : suit at lowest level ambiguous | | | |
| SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES | | | |
| 1♣ -1♦ - dble = 4+ cards in ♥ | | | |
| 1♣ / 1♦ - 1♥ - dble = 4+ cards in ♠ | | | |
| 1♣/1♦ - 1♥ - 1♠ = no 4♠ | | | |
| 1♣-1♦ - 2♦ : 6 hearts weak/strong 3♦ : 6 hearts invit. | | | |
| 1♣/♠ - 1♥ -2 or 3♥ = same as above with spades | | | |
| Opener's double shows 3 cards in partner's major or a strong hand | | | |
| Dble of opponent's fits are always T/O | | | |
| 1X-1M-1NT-Dble : 2 others suits ; 2X = 5M' + 2M | | | |

| WBF Convention Card |
|---------------------------------------------------------------------------|
| CATEGORY : |
| NCBO : FRANCE EVENT : Mixed Team |
| PLAYERS : ABECASSIS Michel – PALMIERI Michel |
| SYSTEM SUMMARY |
| GENERAL, APPROACH AND STYLE |
| Natural, 5 cards major |
| Best minor (1♣ always 3 cards, 1♦ 3 cards if 4-4-2-3) |
| 2♦ : Game forcing |
| 2♣ : strong in any suit |
| 1NT Opening : 15 - 17, balanced |
| 2 OVER 1 Response : GF ; 1NT : semi forcing |
| SPECIAL BIDS THAT MAY REQUIRE DEFENCE |
| 3NT: good pre-empt in ♥ or ♠ |
| Overcalls |
| Precised Michael's two suiters |
| Landy |
| Against strong NT opening : Dble= 5+min/4 mai |
| 2♦ = Multi : 2♥/2♠=natural+one minor |
| 1♣ Pass pass 2♣ = Majors |
| 1♠ Pass Pass 2♦ = 6 cards 10/13 HCP |
| Rubensohl |
| SPECIAL FORCING PASS SEQUENCES |
| After 2♦ opening. all passes are forcing. |
| IMPORTANT NOTES THAT DON'T FIT ELSEWHERE |
| Frequent ligh opening in 3 rd seat according to vulnerability. |
| PSYCHICS : rare |

| OPENING | TICK IF ARTIFICIAL | MIN. No. OF CARDS | NEG.DBL. THRU | DESCRIPTION | RESPONSES | SUBSEQUENT AUCTION | PASSED HAND OR COMPETITIVE BIDDING |
|---------|--------------------|-------------------|---------------|-------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------|
| PASS | | | | | | | |
| 1♣ | | 3 | 4♥ | natural 10 - 22 HCP 3 cards if 4-3(3-3) or 4-4-2-3 | natural ; with 4/5♦ + 4♥ often 1♥ 2NT invit; strong jumpshift except 2♦ = 5+♣ invit 1♣/♦ 1NT 2♣ = ♠ + ♥ 2♦/♥ transfers | 1♣/♦ - 1♥/1♠ - 1NT-2♣ relay for 2♦ ; 2♦ = game forcing 1♣/♦ - 1♥/♠ - 3NT = 4 cards in ♥/♠ balanced Splinters ; 4 th suit forcing | New suit with jump= 5cards suit +4 trumps. |
| 1♦ | | 3 | 4♥ | 3 cards only if 4-4-3-2 | 1♣(♦) - 2♣(♦) = Game forcing, no 4 cards in M 1♣(♦) - 3♣(♦) = preempt 1♦ - 3♣ = 5+♦ invit. | 1♣-1♥/♠-2♣-2♦ forcing artificial 1♦-1♥/♠ - 2♦ - 2♥ forcing artificial | weak jump after overcall |
| 1♥ | | 5 | 4♦ | 10/21 | natural ; 1NT NF, maybe 11 ; 2/1 = GF 2NT = 4 cards support, GF. Splinters 3NT 4+ trumps, balanced, 11-14 HCP | 1♥ - 1♠ - 1NT 2♣ = Relay for 2♦ ; 2♦ = game forcing 1♥ - 1♠ - 3NT bal 19 (20); 4♣/♦ = Splinter 1♥/♠ - 1SA - 2♣/SA = GF art. 1♥ 1SA 2SA = 17-18 bal | 1SA : 6-11 2♣ = Drury or nat Passed hand : jumpshift = 5 + 4 2NT = 4 cards + shortness |
| 1♠ | | 5 | 4♦ | 10/21 | raise at 4 level = preempt 3♣ or 1♠ - 3♥ = nat limit ; 3♦ : 3cards raise, limit | 1♥/♠ - 3♥/♠ - 3♣/3SA : asking 1♥/♠ - 2♥/♠ - 2SA : trial bid any hand ,forcing 1rnd | After overcall : 2NT limit raise, Cue-bid = 4+ cards, GF |
| 1SA | | | 3♠ | (14+)15 - 17 balanced 5 cards major possible 6m322 possible 5422 possible | 2♣ = Stayman 4 steps 2♦/♥/2NT =Transfers 4♣/♦ = ♠ + ♥ 2♠ = invit in NT or ♣ transfer 3♣ = Puppet | 1NT 2♣ - 2♦ - 3♥/♠ = 5♠/♥ + 4♥/♠ 1NT 2♣ - 2♥/♠ - 3♥/♠ : not forcing 1NT 2♣ - 2SA - 4♣/♦ : Transfer for 4♥/♠ 1NT 2♣/3♣ - 3♣/♦ - 3♥/♠/NT short in ♥/♠/♦ or ♣ | Transfer from 2NT after overcall Double = at least 2NT bid |
| 2♣ | x | 0 | | Forcing one round 22-23 balanced or strong in any suit | 2♦ = waiting 2♥/2♠ : HHxxx 3♣/3♦ : HHxxxx 2NT : minors | 2♣ - 2♦ - 2NT 22/23 balanced same as over 2NT Subsequents auctions after 2♣ - 2♦ : natural | Negative double after overcall new suit = Hxxxx + |
| 2♦ | x | 0 | | GF | 2♥ = neg. 2♠ = 1 major Ace 3♠/3♦ = Ace 3♥/♠/NT = 2Aces or KQ(J)xxx in ♥/♠/minor | Natural ; 2♦ - 2♥ - 3♠ = 5♥+4♠ 2♦ 2♥ 2NT maybe unbalanced | X : values New suit = Hxxxx + |
| 2♥ | | 5/6 | | Weak, natural | new suit F1, 2NT = relay | | Penalty double |
| 2♠ | | 5/6 | | Weak, natural | new suit F1, 2NT = relay | | |
| 2SA | | | | 20/21 balanced 5 cards major possible 6 cards minor possible 5422 possible | 3♣ Stayman 4 steps 3♦/♥/♠ 4♣ = Transfers ; 4♦ = ♥+♠ 4♥/4♠ = minors 2-suiter | 2NT - 3♣ - 3♦ - 3♥/♠ = 5♠/♥ + 4♥/♠ 2NT - 3♣ - 3SA - 4♣/♦ : Transfer for 4♥/♠ | |
| 3♣ | | 6 | | Preempt natural | New suit is forcing ; 4♦ = Blackwood | | |
| 3♦ | | 6 | | Id | 4♣ = Blackwood | HIGH LEVEL BIDDING | |
| 3♥ | | 7 | | Id | 4♣ = Blackwood | Controls first and second round | |
| 3♠ | | 7 | | Id | 4♣ = Blackwood | Blackwood 30 - 41 5keys 5NT = 2 aces and a void, 6x: 1 or 3 Aces with void in x | |
| 3SA | | | | Good 4♥ or 4♠ opening | 4♣ : slam interest ; 4♥ : pass or correct | | |
| 4♣ | | | | Preempt natural | 4♥ / 4♠ = to play | Josephine | |
| 4♦ | | | | Id | id | Splinters | |
| 4♥ | | | | Id | Asking bids | Lightner doubles | |
| 4♠ | | | | Id | Asking bids | | |